



Betriebssysteme und ***Sicherheit***

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Modul 5: Mechanismen - Vertraulichkeit

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Sicherheit als abstrakte Anforderung

Safety vs. Security

Datenschutz und Aspekte des Datenschutzes

Formale Ziele der IT Sicherheit

Bedrohungen – abstrakt und technisch

Bedrohungsanalysen

Angreifermodelle und Angriffstechniken

Risiko-Analysen

Identität und Authentisierung

Schlüssel-Management

Integrität

Vertraulichkeit

Zugriffskontrolle

Einige Worte zu Krypto

Ein kleiner Abriß der Geschichte

- Transposition
- Substitution
- Krypto-analyse
- Cesar Cipher
- Vigenère Cipher
- Enigma
- Vernam Cipher – The One Time Pad

Spaces

$\mathcal{M}$ plaintext space (e.g. words over an alphabet)

$\mathcal{C}$ space of ciphertexts

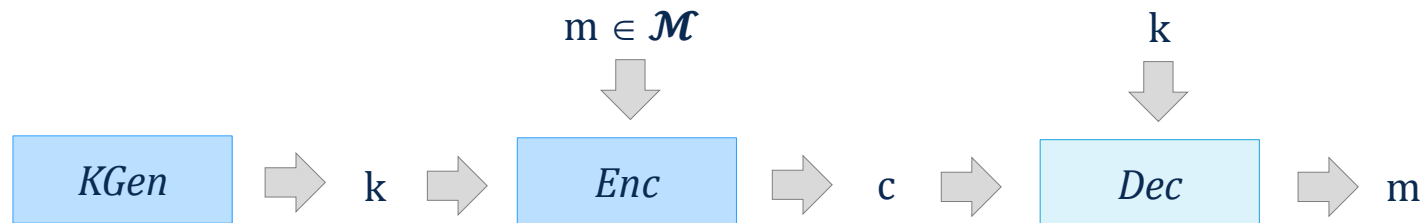
$\mathcal{K}$ space of keys

Algorithms of a private-key (symmetric) encryption scheme

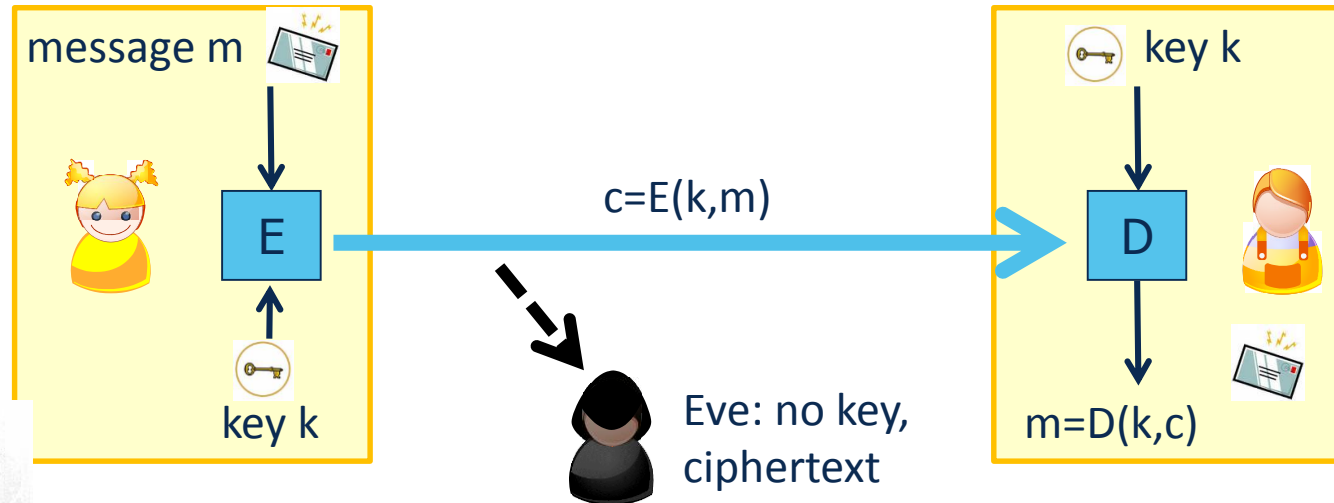
$KGen$ generates some (usually random) key k

Enc encrypts a *plaintext* m using key k and outputs the ciphertext c

Dec decrypts a *ciphertext* c using key k and outputs the plaintext m



Correctness for all $k \in \mathcal{K}, m \in \mathcal{M}$: $Dec(k, Enc(k, m)) = m$



“The cipher method must not be required to be secret, and it must be able to fall into the hands of the enemy without inconvenience.”

i.o.w: KGen, E, and D will inevitably be discovered at some stage

→ All algorithms should be public

→ security must rely on secrecy of the key only

Cryptology:

- Science concerned with communications in secure and usually secret form
- Derived from the Greek
 - *kryptós* (hidden) and
 - *lógos* (word)
- Cryptology encompasses:
 - **Cryptography** (*gráphein* = to write): principles and techniques by which information can be concealed in *ciphertext* and later revealed by legitimate users employing a secret key
 - **Cryptanalysis** (*analýein* = to loosen, to untie): recovering information from ciphers without knowledge of the key

Cipher (Chiffren):

- Method of transforming a message (plaintext) to conceal its meaning (and to transform it back)
- Ciphers are one class of cryptographic algorithms (E,D)
- The transformation usually takes the message and a (*secret*) *key* as input
- Unfortunately: sometimes also used as synonym for the concealed *ciphertext* (*Chifftrat!*)

Recall CIA:

- **Confidentiality:** only authorized access to information
- **Integrity:** detection of message modification
- **Availability:** services are live and work correctly

Where crypto can (trivially) help:

- **Confidentiality:** Encryption transforms plaintext to conceal it
 - Symmetric crypto (single key)
 - Asymmetric crypto (key-pair)
- **Integrity**
 - Message authentication / signing of data with authenticated digest (cryptographic hash/signature)

Type of operation

- Substitution
- Transposition

Number of keys

- Symmetric: secret key
- Asymmetric: „public key“, pair of public and private key

Processing of plaintext

- Stream ciphers: operate on streams of bits
- Block ciphers: operate on b-bit blocks

Encrypt written communication:

$\mathcal{M}$: language over
 $\mathcal{C}$: language over

a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z

$\mathcal{K}$ is determined by a *bijective* mapping
 $f : \mathcal{M} \rightarrow \mathcal{C}$ for Enc and $f^{-1} : \mathcal{C} \rightarrow \mathcal{M}$ for Dec

Classification

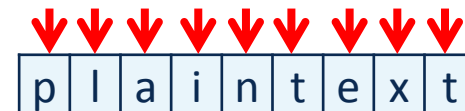
Transposition

permute letters according to some scheme



Substitution

substitute letters by other letters (or symbols)



Key Generation

a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

choose a *shift value* $k \in [0, 25]$

Encryption

Let $m = m_0 \dots m_n$ and

Let $\#m_i$ denote the position of m_i in the alphabet.

$\text{Enc}(k, m) = c_0 \dots c_n$ where for each c_i : $\#c_i = \#m_i + k \pmod{26}$

Auch: ROT-x(m)
-> „Terroristen haben
Double ROT-13
benutzt...” – B. Schneier

Security

How would you break it?

What is the size of the key space?

-> how many random guesses would you need?

Use arbitrary permutation:

$k :=$

A → X

B → C

C → Y

...

Y → V

Z → B

More formally:

Key Generation

choose k as a permutation of the alphabet/an l -tuple of distinct symbols

Encryption

Let $m = m_0 \dots m_n$.

$\text{Enc}(k, m) = c_0 \dots c_n$ where each $c_i = f(k, m_i)$.

What is the size of the key space in this case?

How would you break it?

Brute force:

Assuming a shift cipher, try all 26 possible keys

Assuming permutation: 2^{88} (too large)

More intelligent:

1. Use frequency of letters in the expected language
„e“:12.7%, „t“: 9.1%, „a“: 8.1%, ...

How large is large? (Some context)

Reference Numbers Comparing Relative Magnitudes

<i>Reference</i>	<i>Magnitude</i>
Seconds in a year	$\approx 3 \cdot 10^7$
Seconds since creation of solar system	$\approx 2 \cdot 10^{17} \approx 4.6 \cdot 10^9 \text{ y}$
Clock cycles per year (50 MHz computer)	$\approx 1.6 \cdot 10^{15}$
Instructions per year (i7 @ 3.0 GHz)	$\approx 2^{63} \approx 7.15 \cdot 10^{18}$
Binary strings of length 64	$2^{64} \approx 1.8 \cdot 10^{19}$
Binary strings of length 128	$2^{128} \approx 3.4 \cdot 10^{38}$
Binary strings of length 256	$2^{256} \approx 1.2 \cdot 10^{77}$
Number of 75-digit prime numbers	$\approx 5.2 \cdot 10^{72}$
Number of 80-digit prime numbers	$\approx 5.4 \cdot 10^{77}$
Electrons in the universe	$\approx 8.37 \cdot 10^{77}$

Brute force attack, try all keys until intelligible plaintext found:

- Every crypto algorithm (save: OTP) can be attacked by brute force
- On average, half of all possible keys will have to be tried

Average Time Required for Exhaustive Key Search

<i>Key Size [bit]</i>	<i>Number of keys</i>	<i>Time required at 1 encryption / μs</i>	<i>Time required at 10^6 encryption / μs</i>
32	$2^{32} = 4.3 * 10^9$	$2^{31} \mu$ s = 35.8 minutes	2.15 milliseconds
56	$2^{56} = 7.2 * 10^{16}$	$2^{55} \mu$ s = 1142 years	10.01 hours
128	$2^{128} = 3.4 * 10^{38}$	$2^{127} \mu$ s = $5.4 * 10^{24}$ years	$5.4 * 10^{18}$ years
(Vigenère 26 chars	$26! = 4 * 10^{26}$	$2^{88} \mu$ s = $6.4 * 10^{12}$ years	$6.4 * 10^6$ years)

i7 could get to around 10^4 encryptions/ μ s
GPU can perform around 7×10^5 hashes

Time since human/chimpanzee lines diverged:
 5×10^6 years,
Homo sapiens: 5×10^4 years

Observation: Patterns are your enemy!

Concept:

- Long key (long/no periodicity)
- No recognizable pattern



Gilbert Vernam
(1890-1960)

Key Generation

choose $k = (k_1, \dots, k_n)$ where each k_i is truly random permutation

Encryption

Let $m = m_0 \dots m_n$.

$\text{Enc}(k, m) = c_0 \dots c_n$ where $c_i = f(k_i, m_i)$

...actually XOR, not ADD mod 26 in this case...

The One-Time-Pad (Vernam cipher)

Truly random key, as long as the message:

m =

A	T	T	A	C	K	T	H	E	C	I	T	Y	A	T	T	W	E	L	V	E
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

k =

P	S	P	I	U	H	G	D	S	P	H	G	D	S	P	I	W	E	E	W	O
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

 (+ mod 26)

c =

P	L	I	I	W	R	Z	K	W	R	P	Z	B	S	I	B	S	I	P	R	S
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

k =

Y	H	P	R	S	R	G	F	F	D	D	X	N	S	Q	I	S	P	W	N	F
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

m =

R	E	T	R	E	A	T	F	R	O	M	C	O	A	S	T	A	T	T	E	N
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

 (+ mod 26)

... or any other message of the same length, for that matter

Now, what are the two problems with this method?

So is the one time pad secure?

What does „secure“ mean, in the first place?

Let's assume a CT-only attacker, what is a good requirement?

- *Attacker cannot recover the secret key*
 - „ $E(k, m) = m$ “ !
- *Attacker cannot recover the complete plaintext*
 - „ $E(k, m_0 \mid m_1) = m_0 \mid k \oplus m_1$ “!

Shannon (1949): „CT should not reveal **any** information about PT“

Def: A cipher (E, D) over $(\mathcal{K}, \mathcal{M}, \mathcal{C})$ has **perfect secrecy** if

$$\begin{aligned} &\forall m_0, m_1 \in \mathcal{M} \quad \left(\text{with } \text{len}(m_0) = \text{len}(m_1) \right) \\ &\forall c \in \mathcal{C} \quad \text{and} \quad k \xleftarrow{R} \mathcal{K}: \end{aligned}$$

$$\Pr[E(k, m_0) = c] = \Pr[E(k, m_1) = c]$$

So being an attacker, what do I learn?

No CT attack can tell if msg is m_0, m_1 (or any other message)

→ No CT only attacks

Perfect Secrecy

- The ciphertext does not reveal **any** information about the PT
- Caveat: *Key must be random and as long as the message*

Provable Security

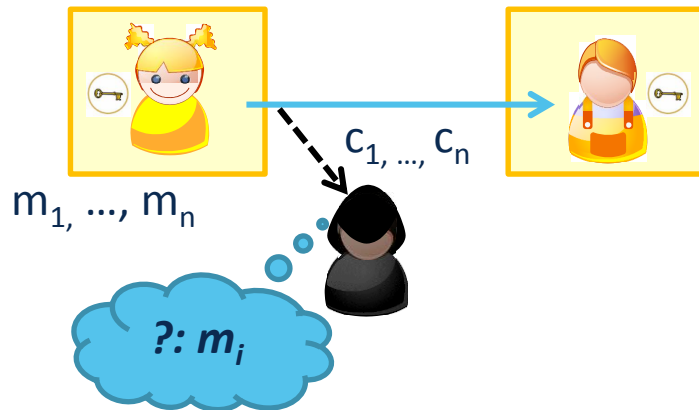
- Reduction of construction to some mathematical problem which is known to be hard (then so is breaking the construction)

Semantic Security

- An „efficient“ algorithm cannot find any information in the CT (the CT is polynomially indistinguishable from a CT with PS)

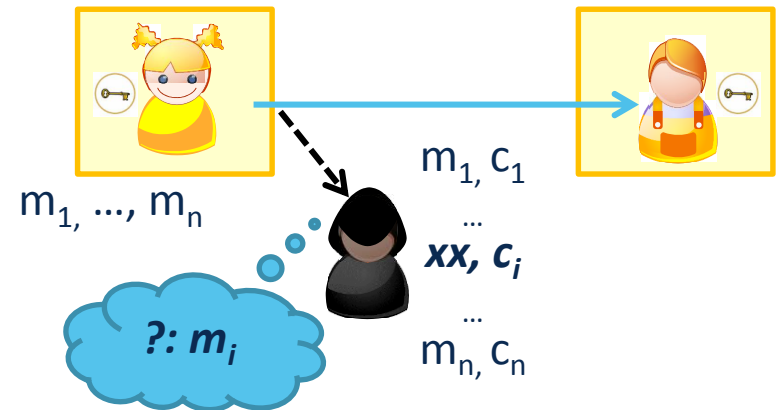
Ciphertext-only attack:

- despite concealed key
- using ciphertext only
- learn about plaintext (or key)



Known-plaintext attack:

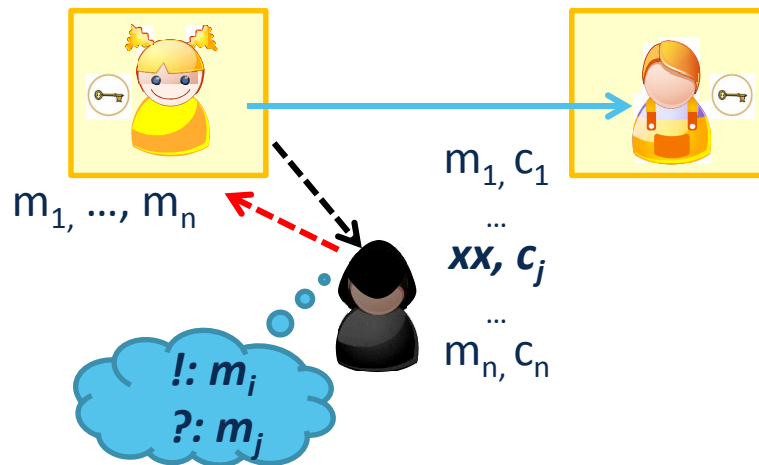
- despite concealed key
- Knowing some plaintexts
- Learn about plaintext (or key)



- *Represents weakest attacker!*

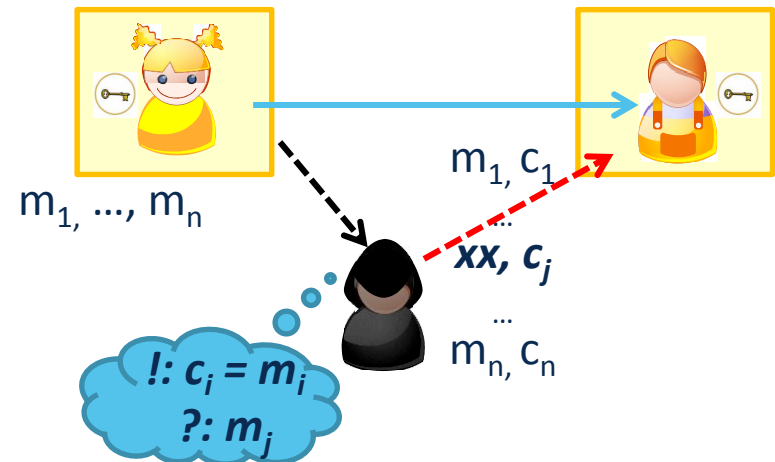
Chosen-plaintext attack:

- despite concealed key
- asking Alice to encrypt m_a
- learn about m_j (or key)



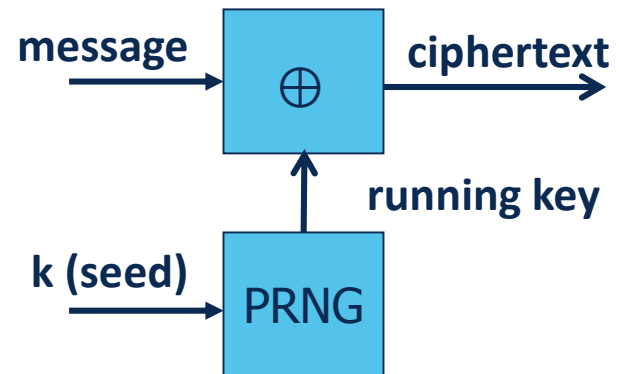
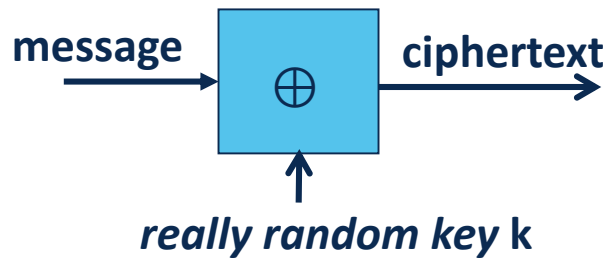
Chosen-ciphertext attack:

- despite concealed key
- asking Bob to decrypt c_a
- learn about m_j (or key)



Strongest attacker!

OTP:



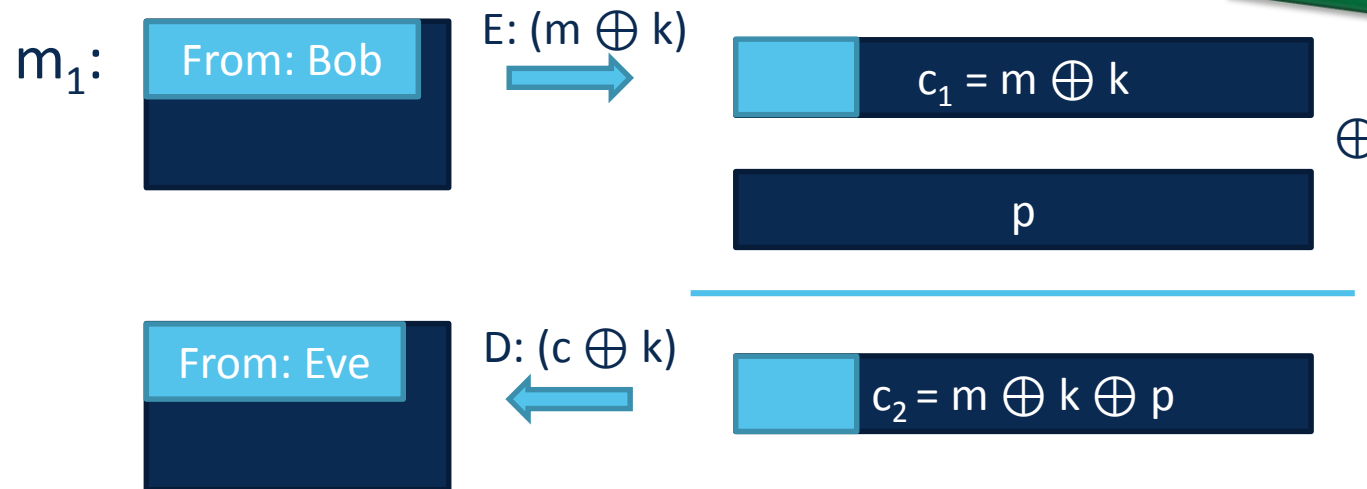
Idea: replace random by „pseudorandom“ key

PRNG is a function $G: \{0,1\}^s \rightarrow \{0,1\}^n$ $n \gg s$

Det. algorithm from seed space to key space (looking random)

Lack of integrity (Malleability)

These stream ciphers are malleable:



In this simple example:

Bob = 42 6F 62; Eve = 45 76 65; Bob $\oplus$ Eve = 07 19 07 ($p := 0000071907$)

Lesson: Modification is undetected and has predictable impact!

Erinnerung an Funktionstheorie

Pseudo-Zufallsfunktionen (PRF) und Pseudo-Zufallspermutationen (PRP)

Grundidee der Block-Chiffren

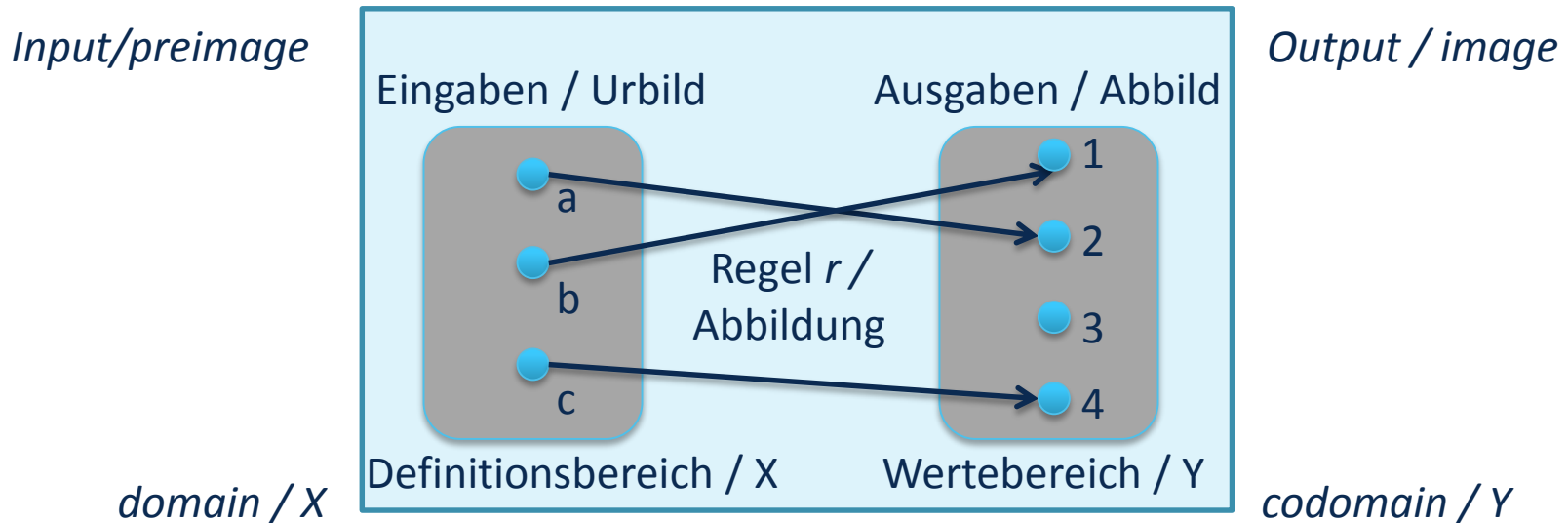
Substitutions-Permutations Netzwerk

Feistel Netzwerke

Zwei Beispiele: DES und AES

Verschlüsselung langer Sequenzen (Operationsmodi)

ECB, DCM, CBC mit zufälligem IV, OFB, R-CTR



$$f: X \rightarrow Y$$

$$X = \{a, b, c\}$$

$$Y = \{1, 2, 3, 4\}$$

$$y = f(x)$$

$$\text{Im}(f) = \{1, 2, 4\}$$

Pseudo Random Functions (PRF):

$$F: K \times X \longrightarrow Y$$

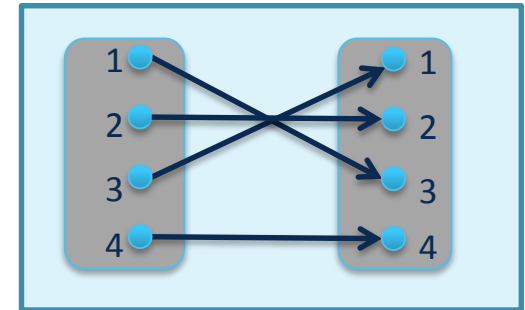
on „domain“ X and „range“ K , with „efficient“ algorithm to evaluate $F(k,x)$

Permutations:

A *permutation* π is a *bijective function* from a domain to itself:

$$\pi: X \longrightarrow X$$

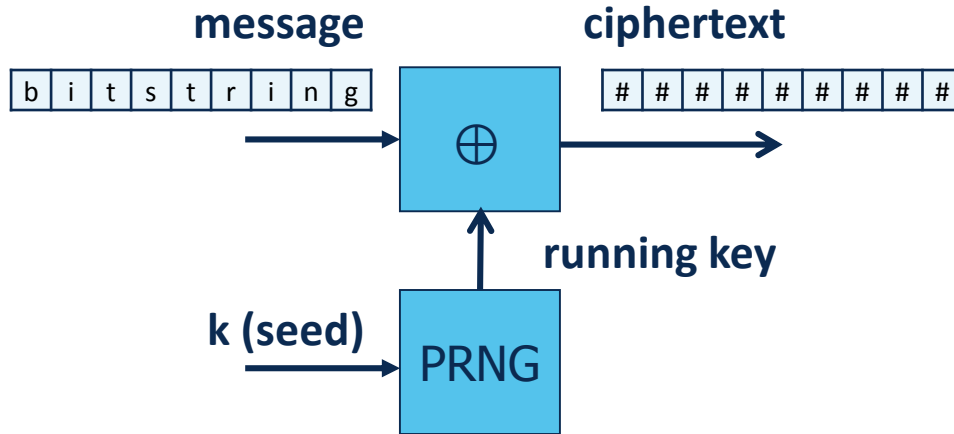
$$\text{Im}(f) = X$$



Pseudo Random Permutation (PRP):

Permutation $E: K \times X \longrightarrow X$

- has efficient deterministic algorithm to evaluate $E(k,x)$ **and**
- efficient inversion algorithm $D = E^{-1}$



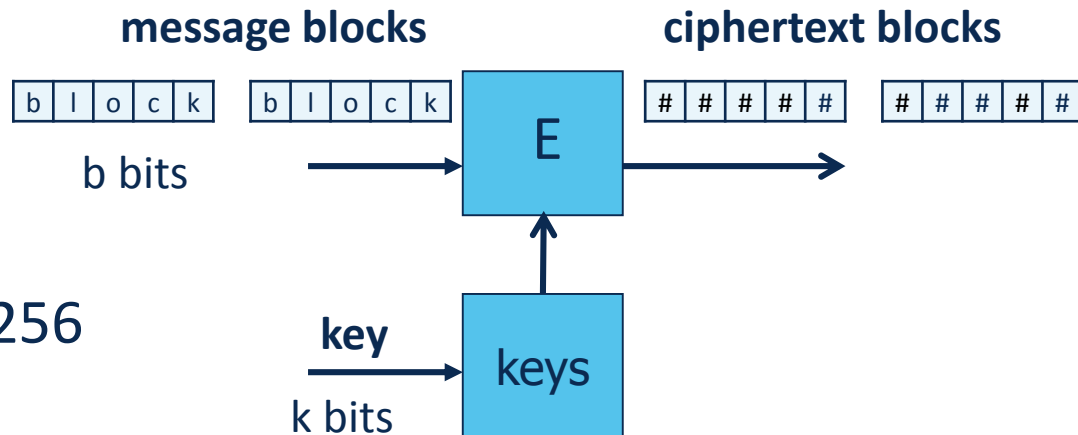
Goal:

Build a secure PRP for b -bit blocks

Examples:

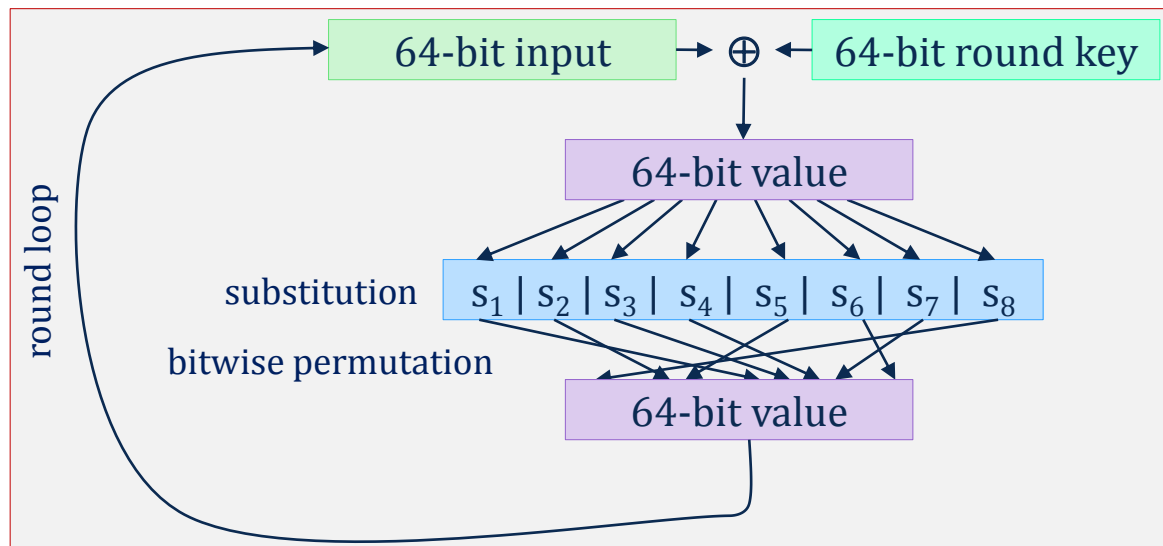
3DES: $n = 64, k = 168$

AES: $n = 128, k = 128, 192, 256$



SPN implement the Confusion – Diffusion Paradigm:

- Round keys k_i are derived from k , then usually $\oplus$ -ed with intermediate round output
- round functions f_i are *fixed, invertible* substitution boxes (S-Box)

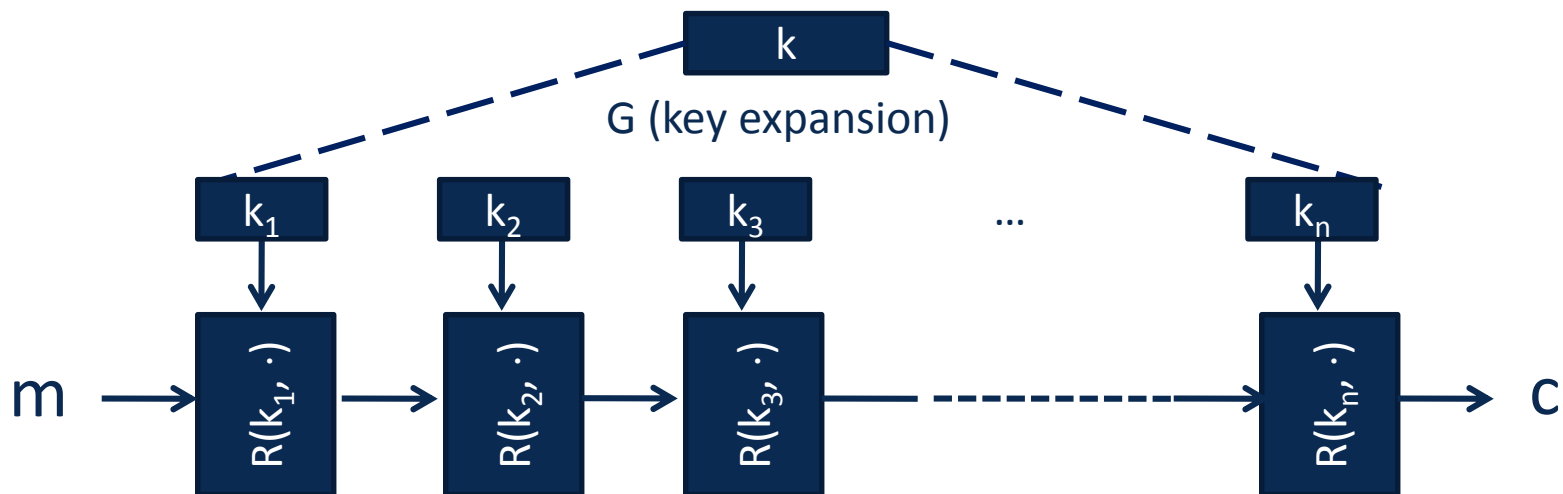
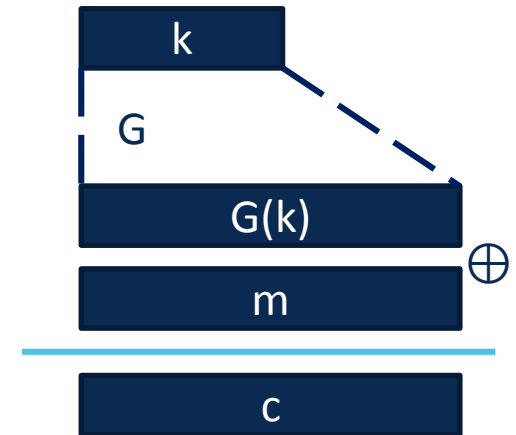


Recall from stream ciphers:
Short key expanded to encrypt bitstream

Idea:

Perform several keyed permutations in rounds

Expand key to round keys as parameters for random permutations





Horst Feistel

Goal:

Create a PRP from arbitrary (non-invertible) functions

Idea:

$R_i = f_i(R_{i-1}) \oplus L_{i-1}$ $L_i = R_{i-1}$
 with round function f_i (possibly non-invertible),
 keyed with round key k_i

Inverting is easy (basically identical, f_1 to f_d reversed):

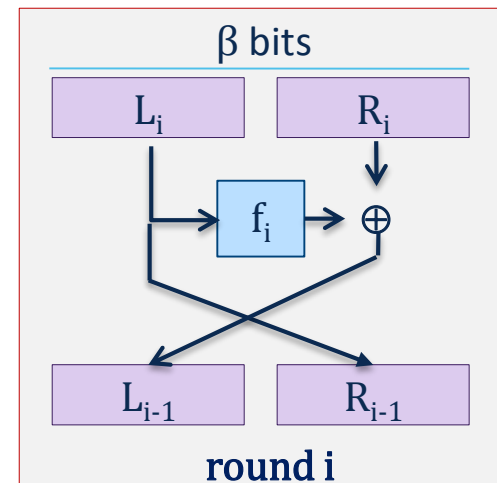
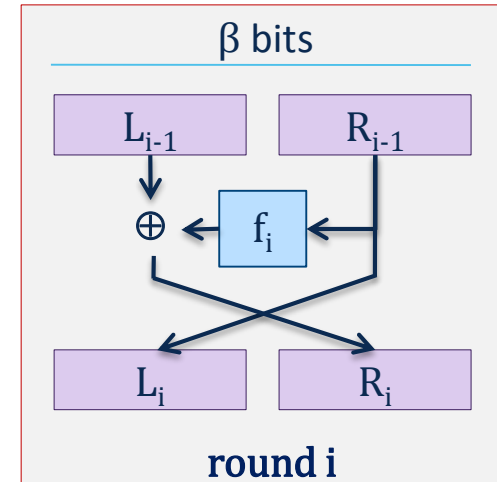
$$\begin{aligned}
 R_{i-1} &= L_i \\
 L_{i-1} &= R_i \oplus f_i(L_i)
 \end{aligned}$$

Lucifer (DES):

56bit keys, 16 rounds standardized by NIST as DES

DES is broken (22h for total break in 1999)

Extension to 3DES: $E(k_1, D(k_2, E(k_3, m)))$



1997: NIST publishes request for proposal

1998: 15 submissions

1999: NIST chooses 5 finalists

(Mars: IBM, RC6: RSA, Rijndael: Rijmen/Daemen – Belgium, Serpent: Anderson/Biham/Knudsen, Twofish: Bruce Schneier et al.)

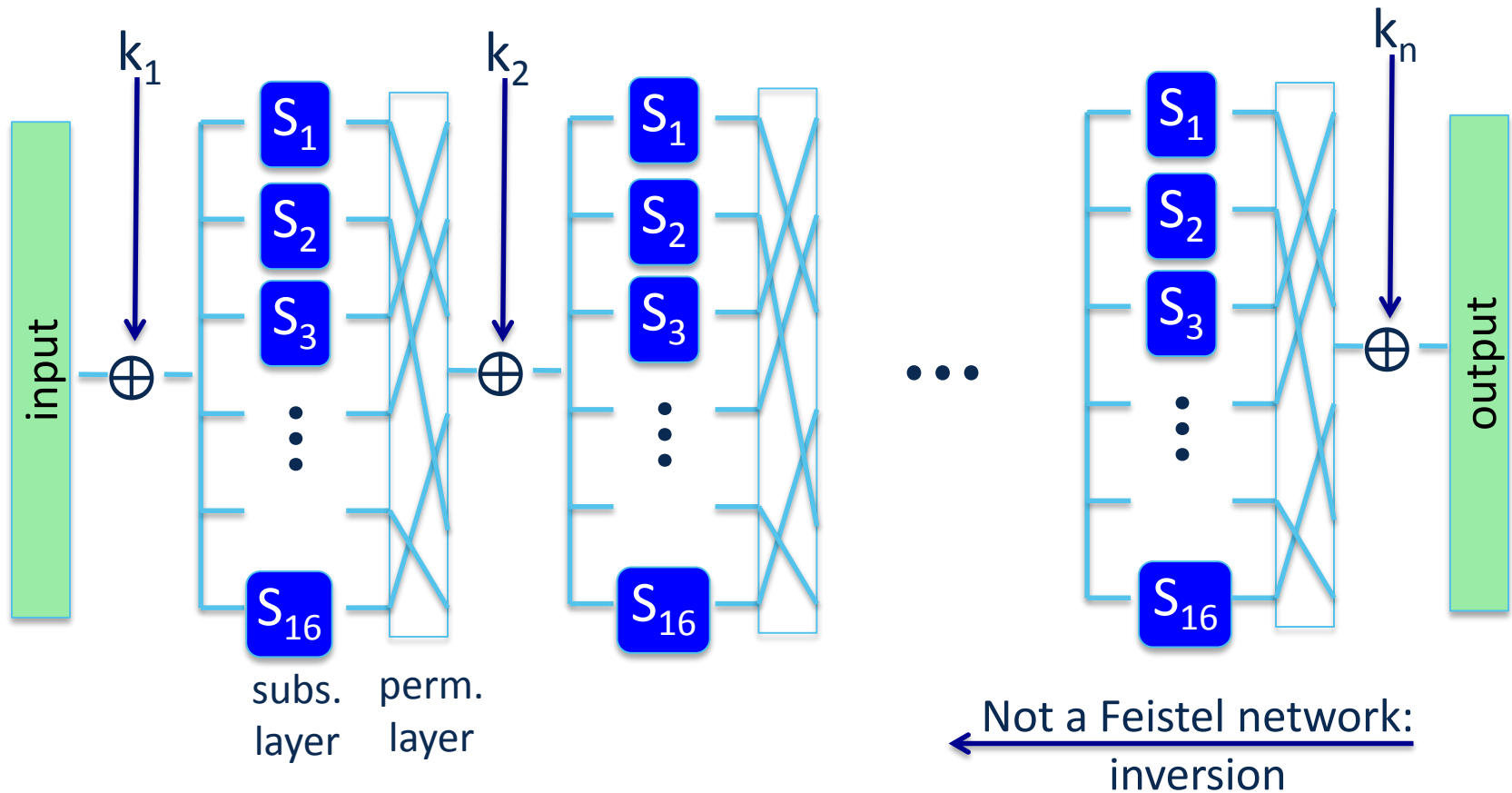
2000: NIST chooses Rijndael as AES

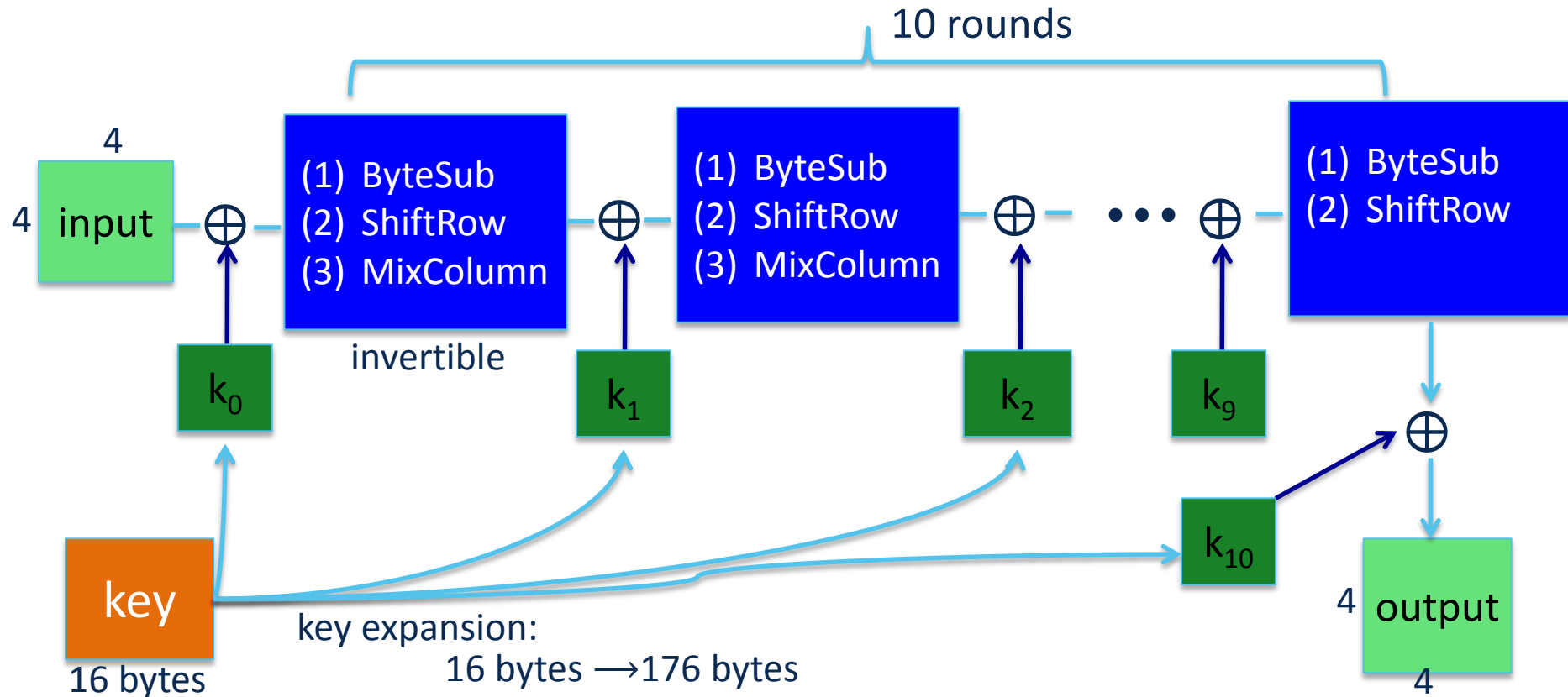
Key sizes: 128, 192, 256 bits Block size: 128 bits

Best known (theoretical) attacks in time $\approx 2^{99}$

1997: NIST commissions „Advanced Encryption Standard“ (AES)

2000: NIST chooses Belgian proposal Rijndael as AES:





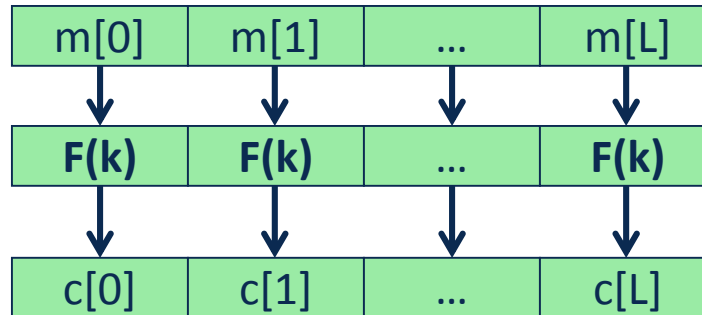
So far we have seen PRFs and PRPs (3DES, AES)
... with fixed input sizes (64 or 128 bits)

Your average message will usually be longer than 128 bits...

Goal:

Build „secure“ encryption from secure PRPs

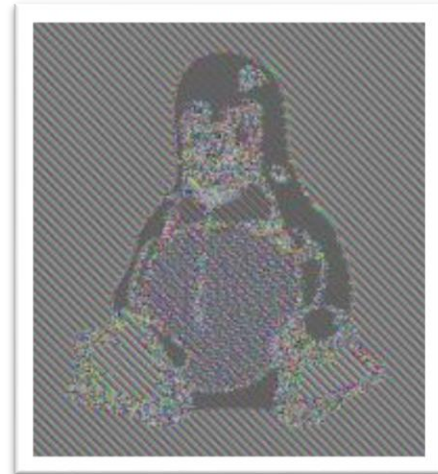
Encrypt each block with the keyed PRP:



ECB encryption is *deterministic*

⇒ identical PT is encrypted to identical CT:

Is this “secure” (how)?



Consider: Eve can send two messages and needs to distinguish which one has been encrypted...

ECB of a deterministic PRP is broken:

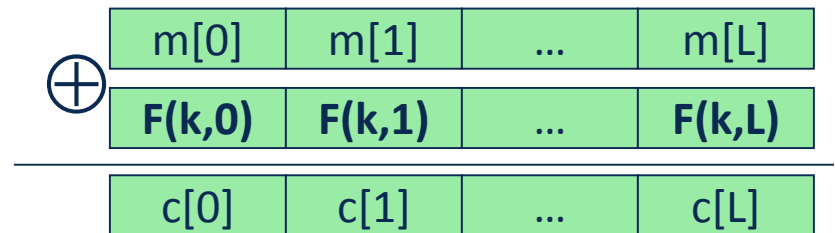
- Two messages encrypted with the same key yield identical CT
- Even two identical PT blocks are encrypted to identical CT blocks

What can we do about this?

- One-time key (internal): encrypt each block differently
- Many-time key (external): introduce randomness

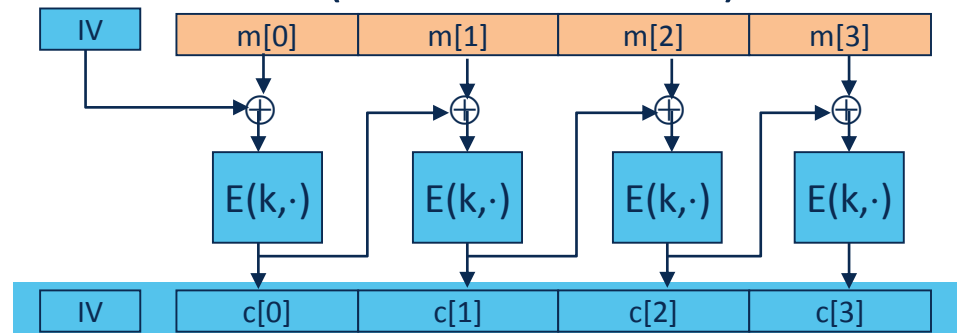
(1) Encrypt each block differently:

- Integrate some (changing) value into the encryption of blocks
 - Use Nonces: $c_i = E(k, n_i, m_i) = E(k, (n_i, m_i))$ or $E((k, n_i), m_i)$?
 - ...and transmit Nonces n_i ?
 - Introduce counters!



(2) Many-time key (introduce randomness):

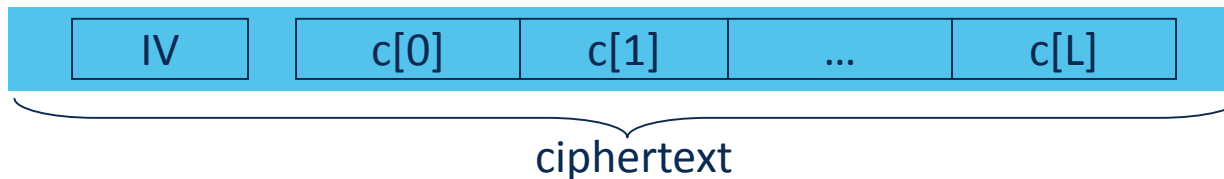
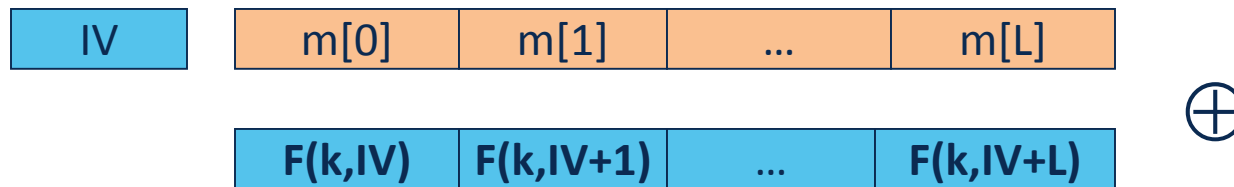
- Integrate some (changing) value into the encryption of blocks!
 - Independent randomness for each block (do we need this)?
 - Choose random initial IV
 - Chain/feedback



Randomized Counter Mode R-CTR

Let $F: K \times \{0,1\}^n \rightarrow \{0,1\}^n$ be a secure PRF.

$E(k,m)$: choose a random $IV \in \{0,1\}^n$ and do:



Variation: Choose 128 bit IV as: nonce || counter, to avoid repetition

Remarks:

- E, D can be parallelized and $F(k,IV+i)$ can be precomputed
- R-CTR allows random access, any block can be decrypted on its own
- Again: F can be any PRF, no need to invert

Sie kennen Kryptologie, Kryptographie und Kryptoanalyse

Sie wissen was Strom- und Block-Chiffren sind

Sie verstehen die unterschiedlichen Angreifermodelle

Sie kennen perfekte und semantische Sicherheit und Sie wissen, wie diese nachgewiesen werden

Sie kennen das One-Time-Pad

Sie können Feistel-Netzwerke und 3DES erklären

Sie kennen und verstehen AES

Sie kennen unterschiedliche Operationsmodi und kennen ihre Eigenschaften

Merkle-Puzzles/Diffie-Hellman:

- Vereinbarung von (symm.) Schlüsseln

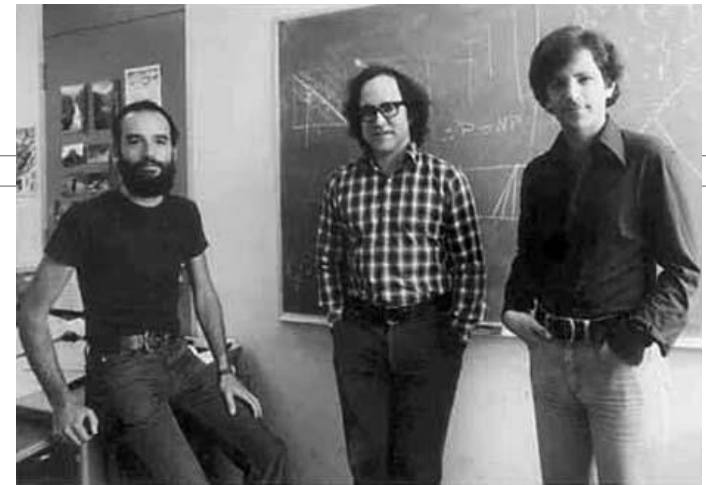
Ziel: Direkt asymmetrisch verschlüsseln
(nicht nur Schlüssel etablieren)

Einfachste Idee mit DH (quasi El-Gamal):

- *Öffentlicher Schlüssel von Bob:* g^b *privater Schlüssel:* b
- *Alice sendet:* $E(g^{ab}, m)$, g^a

Aber historisch:

Ronald L. Rivest, Adi Shamir, Leonhard M. Adleman: *A Method for Obtaining Digital Signatures and Public-Key Cryptosystems*.
Communications of the ACM, vol. 21, no. 2, 1978, 120-126.



Bei freier Wahl großer Primzahlen p und q :

- Die Berechnung von $n = p \cdot q$ leicht
- Faktorisierung von n zu p und q schwierig

Mit Wissen der Primfaktoren und erweitertem euklidischen Algorithmus ist einfach zu berechnen:

Für multiplikative zykl. Gruppe Z_n^* und e (teilerfremd zu n), gilt e^{-1} :

$$\text{ggT}(e, n) = 1: d \cdot e + k \cdot n$$

$$k \cdot n \equiv 0 \text{ mod } n$$

$$e \cdot e^{-1} \equiv 1 \text{ mod } n$$

$$\Rightarrow e^{-1} = d$$

Jeder Teilnehmer

- wählt zufällig und unabhängig 2 verschiedene Primzahlen p, q ungefähr gleicher Länge
- berechnet $n = p \cdot q$ und $\varphi(n) = n - p - q + 1 = (p-1)(q-1)$
- wählt zufällige Zahlen e, d mit $2 < e < \varphi(n)$, $\text{ggT}(e, \varphi(n)) = 1$
- Und $e \cdot d = 1 \bmod (\varphi(n))$ (mit erweitertem euklidischen Algorithmus)

Öffentlicher Schlüssel: (n, e)

Geheimer Schlüssel: (p, q, d)

Verschlüsselung:

Gegeben (N,e) , RSA (m) :
 $= m^e \bmod N$

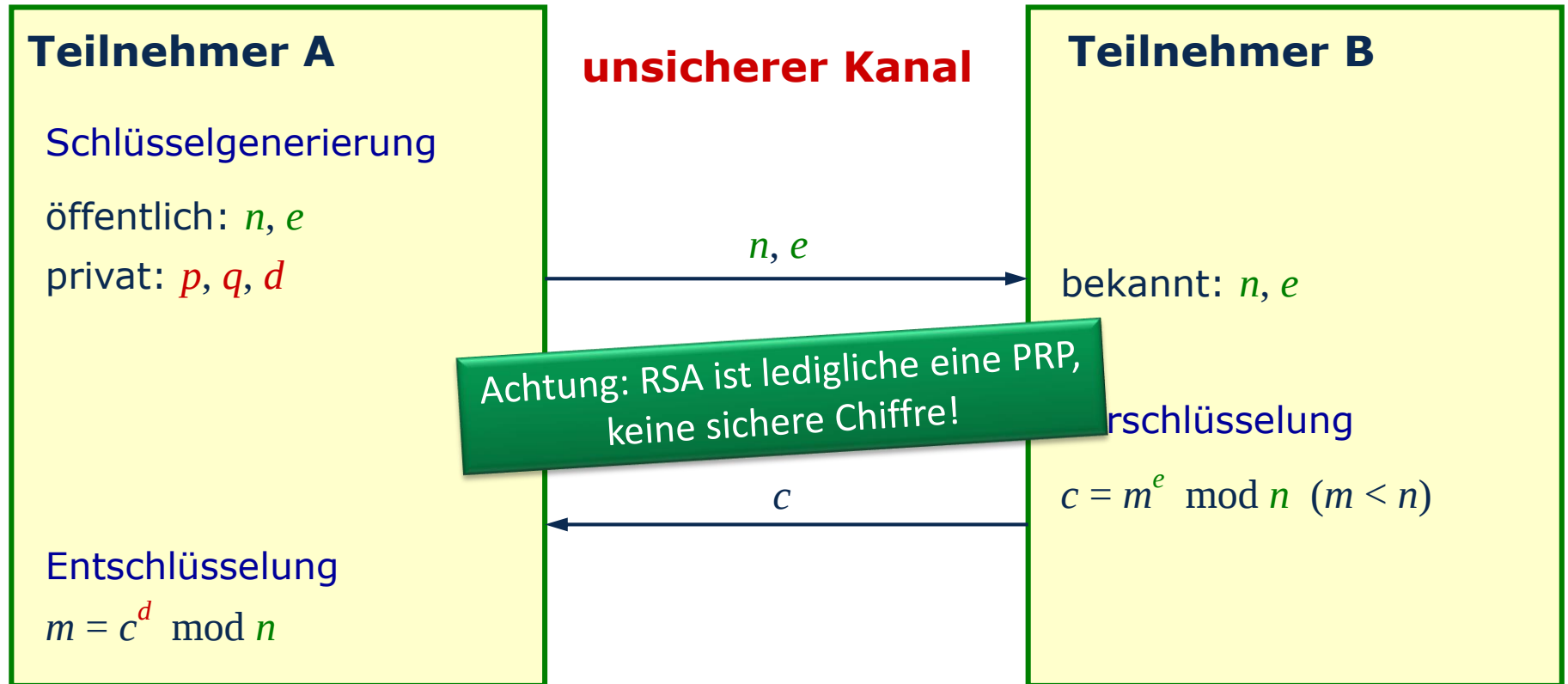
Entschlüsselung:

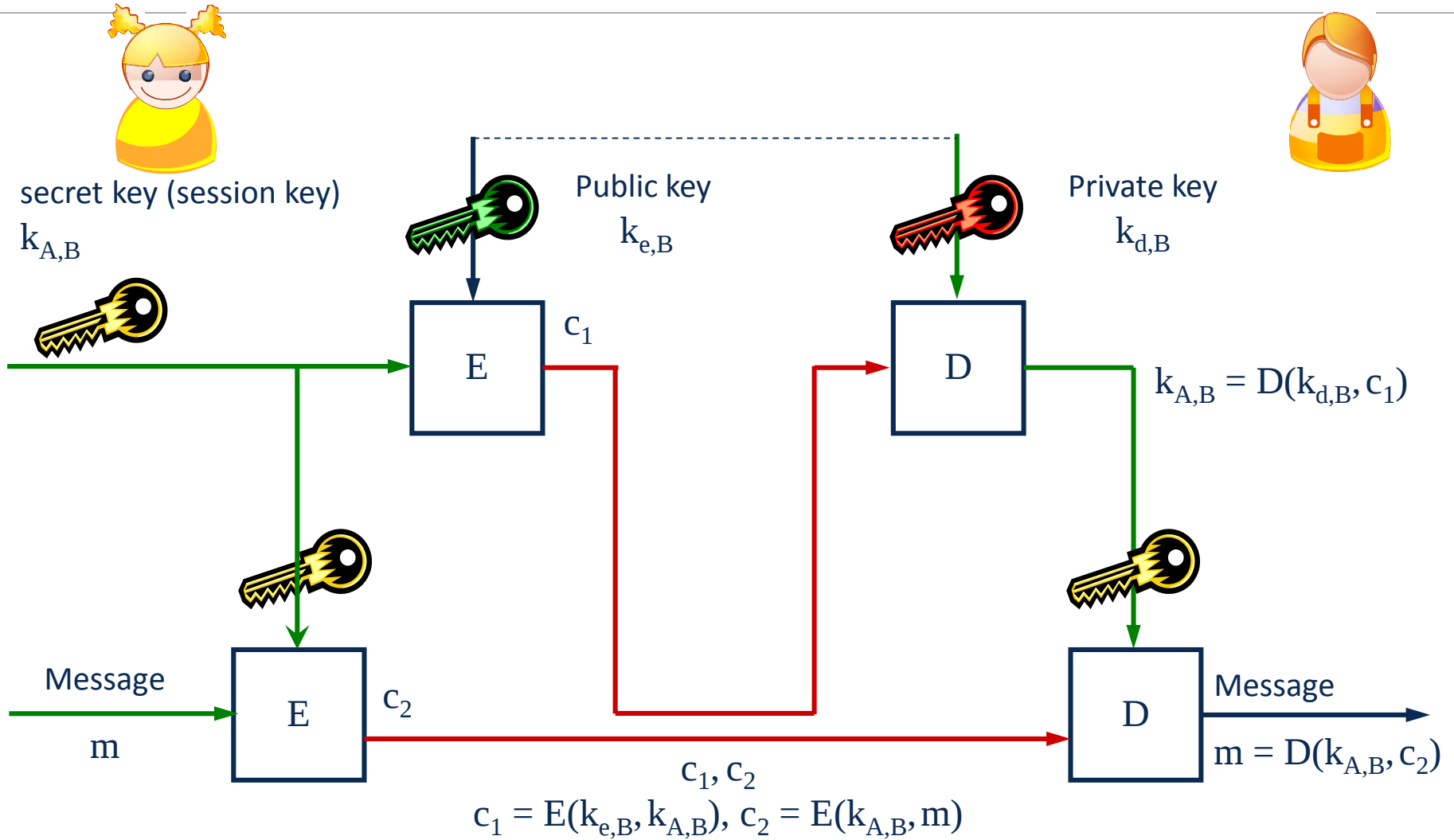
Gegeben (p,q,d) , $\text{RSA}^{-1}(c)$:
 $= „c^{-1/e} \bmod N“$
 $= „m^{e^{-1/e}} \bmod N“$
 $= c^d \bmod N$
 $= \mathbf{m}$

Bonus, Signieren einer Nachricht:

Gegeben $sk(p,q,d)$:
 $\text{tag} = \text{RSA}^{-1}(pk, h(m)) = \text{RSA}(d, h(m))$

RSA als Verschlüsselungssystem (unsicher, kommen Sie zu SaC!)





Sie haben Sicherheit, Safety, Datenschutz kennengelernt

Sie kennen die Ziele von Sicherheit und Wege zur Minimierung operationeller Risiken

Sie kennen den Ablauf einer Sicherheitsanalyse und können eine Bedrohungs-, Schwachstellen- und Risikoanalyse durchführen

Sie kennen die Sicherheitsziele CIA und wissen, dass Sie die Annahmen klar festlegen müssen (wie definieren Sie ein Angreifermodell?)

Sie kennen einfache Angriffsmethoden und deren Auswirkung

Sie wissen, wozu Authentisierung gut ist und wie sie funktioniert

Sie kennen Schlüssel und typische Austauschverfahren

Sie wissen was Kryptologie, Kryptographie und Kryptanalyse ist

Sie kennen einige historische Chiffren, das One-Time Pad und Strom-Chiffren

Sie wissen wie Block-Chiffren funktionieren, was Operationsmodi sind und worauf hier zu achten ist!

Sie kennen asymmetrische Verfahren und wissen, wie diese einzusetzen sind.

Dan Boneh, „Introduction to Cryptography“, course materials, Stanford University, 2016

Stefan Katzenbeisser, „Einführung in Trusted Systems“, teaching materials, TU Darmstadt, 2015

Mark Manulis, „Introduction to Cryptography“, teaching materials, TU Darmstadt, 2011

Günter Schäfer, „Netzwerksicherheit“, course materials, TU Ilmenau, 2013

Elke Franz, „Datensicherheit“, teaching materials, TU Dresden, 2014