



**TECHNISCHE
UNIVERSITÄT
DRESDEN**

Faculty of Computer Science Institute of Systems Architecture, Operating Systems Group

TRUSTED COMPUTING

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Goal: Understand principles of:

- Authenticated booting, relation to (closed) secure booting
- Remote attestation
- Sealed memory
- Protection of applications from the OS
- Point to implementation variants (TPM, SGX, TrustZone)

Non-Goal:

- Deep discussion of cryptography
- Lots of details on TPM, TCG, TrustZone, SGX, ...
 - Read the documents once needed

Key Goals of Trusted Computing

- Prevent certain software from running
- Know which computer system do I communicate with?
- Know which stack of software is running ...
 - ... in front of me?
 - ... on my server somewhere?
- Restrict access to certain secrets to certain software
- Protect an application from the OS

Digital Rights Management (DRM):

- Vendor sells content
- Vendor creates key, encrypts content with it
- Client downloads encrypted content, stores it locally
- Vendor sends key, but wants to ensure that only specific software can use it
- Has to work also when client is offline
- **Vendor does not trust the client**

Virtual machine by cloud provider:

- Client rents compute and storage (server / container / virtual machine)
- Client provides its own operating system (OS)
- Needs to ensure that provided OS is used
- Needs to ensure that provider cannot access data
- **Customer does not trust cloud provider**

Industrial Plant Control:

- Remote operator sends commands, receives sensor data
- Local technicians occasionally run maintenance / selftest software, install software updates, ...
- **Local technicians are not trusted**

TERMINOLOGY

Trusted Computing Base (TCB):

- Set of all components (*hardware, software, procedures*) that must be relied upon to enforce a security policy

Trusted Computing (Technology):

- Particular technology, often comprised of authenticated booting, remote attestation, and sealed memory

Trusted Computing Group (TCG):

- Consortium behind a specific trusted computing standard

Measuring:

- Process of obtaining metrics of platform characteristics
- Example: Hash code of (running) software

Attestation:

- Vouching for accuracy of (measured) information

Sealed Memory:

- Binding information to a (measured) configuration

Hash: $H(M)$

- Collision-resistant hash function H applied to content M

Asymmetric key pair: E_{pair} consisting of E_{priv} and E_{pub}

- Asymmetric private/public key pair of entity E , used to either conceal (encrypt) or sign some content
- E_{pub} can be published, E_{priv} must be kept secret

Symmetric key: E

- Symmetric key of entity E , must be kept secret (“secret key”)

Digital Signature: $\{M\}E_{\text{priv}}$

- E_{priv} signed message M
- E_{pub} can be used to verify that E has signed M
- E_{pub} is needed and sufficient to check signature

Concealed Message: $\{M\}E_{\text{pub}}$

- Message M concealed (encrypted) for E
- E_{priv} is needed to unconceal (decrypt) M

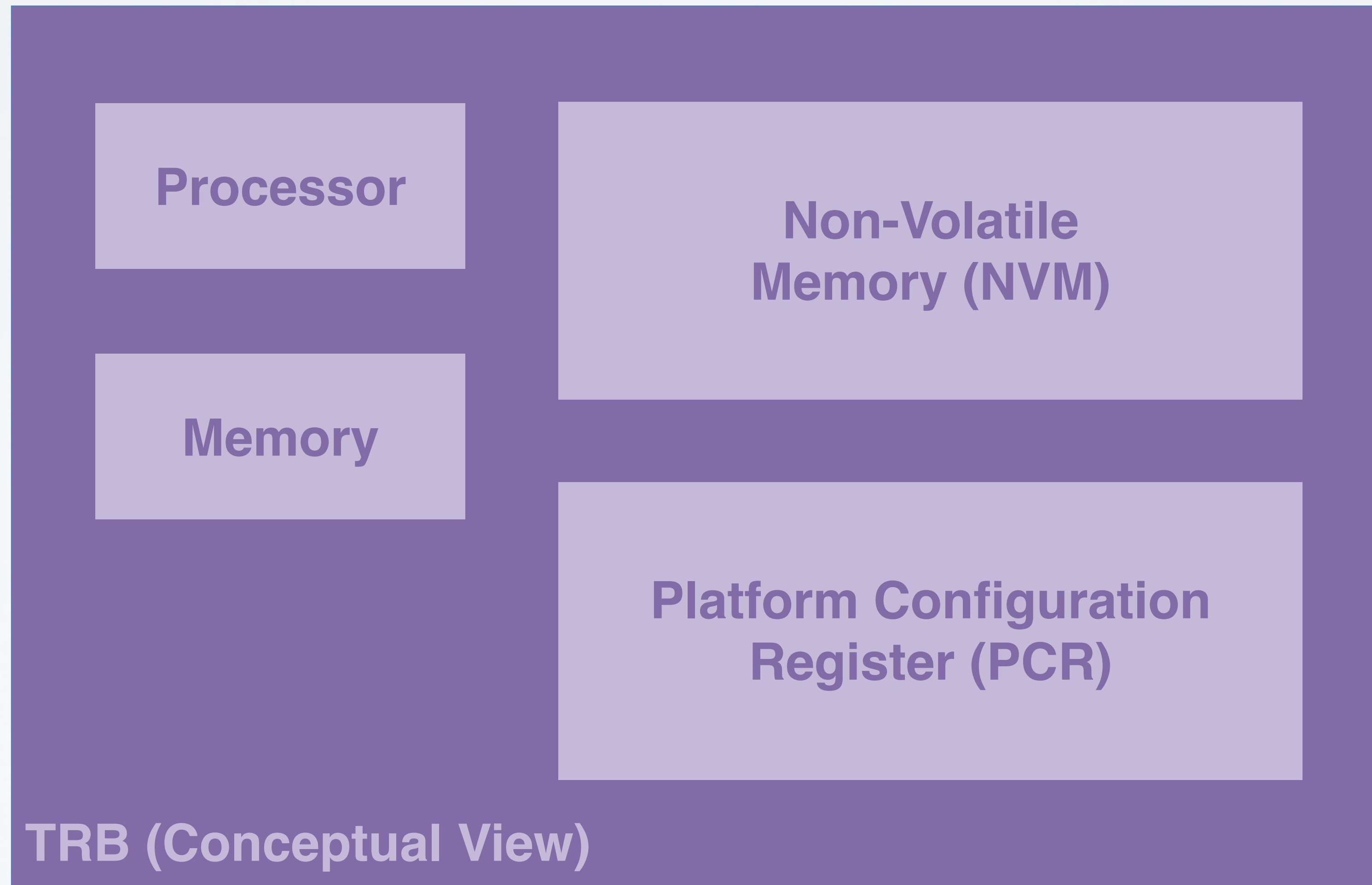
Example: program vendor FooSoft (FS)

Software identity **ID** must be known

Several ways to identify software:

- By hash: **ID_{Program} = H(Program)**
- By signature: **{Program, ID_{Program}}FS_{priv}**
 - Use **FS_{pub}** to check signature
 - **(H(Program), FS_{pub})** can serve as **ID_{Program}**
- By certificate: signature includes metadata (e.g., name, vendor, version, ...)

Tamper-Resistant Black Box (TRB)



MEASURING + ATTESTING

OS stored in read-only memory (flash)

Hash $H(OS)$ in TRB NVM, preset by manufacturer:

- Load OS code, compare **$H(\text{loaded OS code})$** to preset **$H(OS)$**
- Abort if different

Public key FS_{pub} in TRB NVM, preset by manufacturer:

- Load OS code, check signature of loaded OS code using **FS_{pub}**
- Abort if check fails

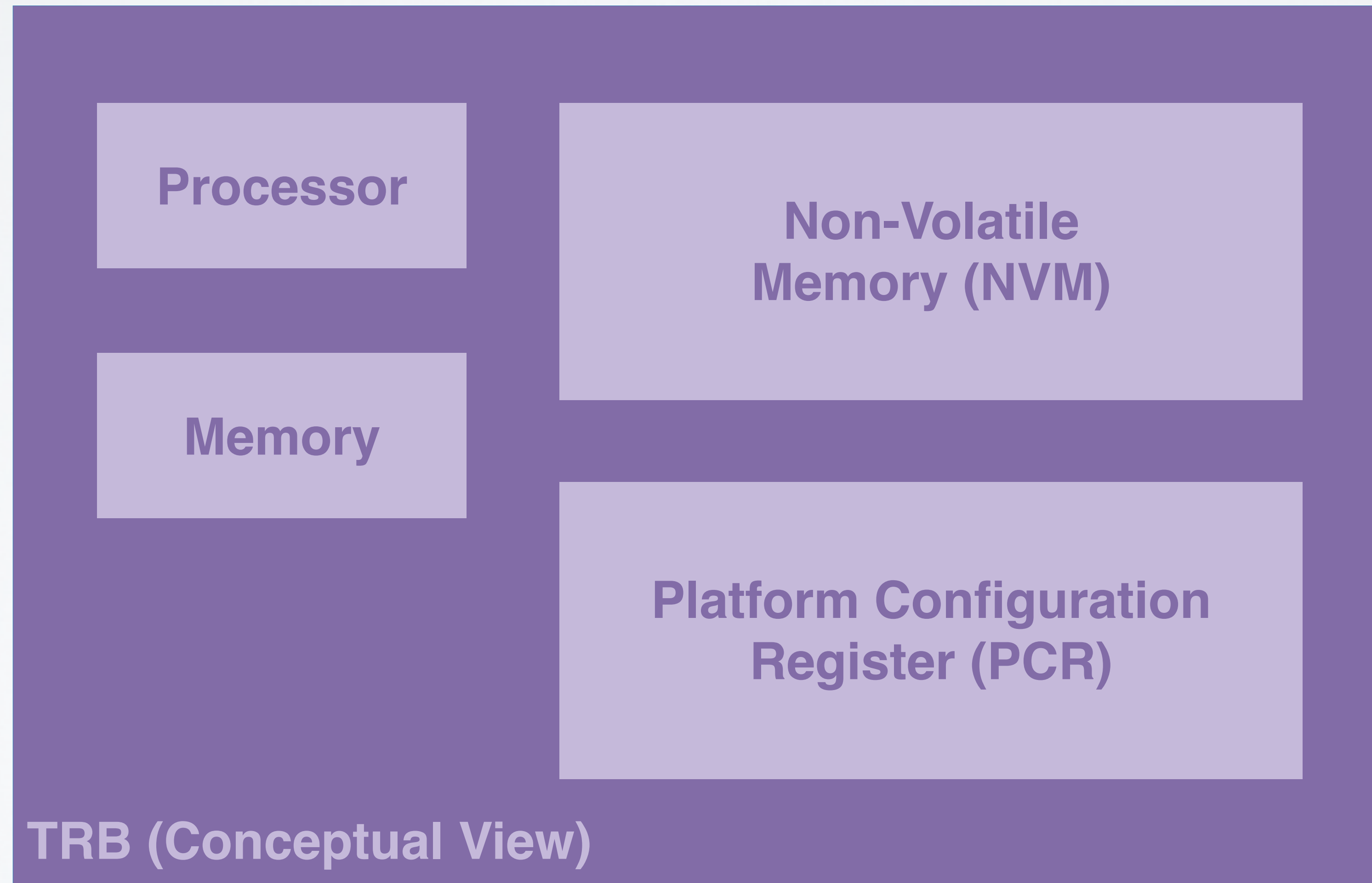
Steps:

- 1) Preparation by OS and TRB vendors
- 2) Booting & measuring
- 3) Remote attestation

1a) Preparation by OS vendor:

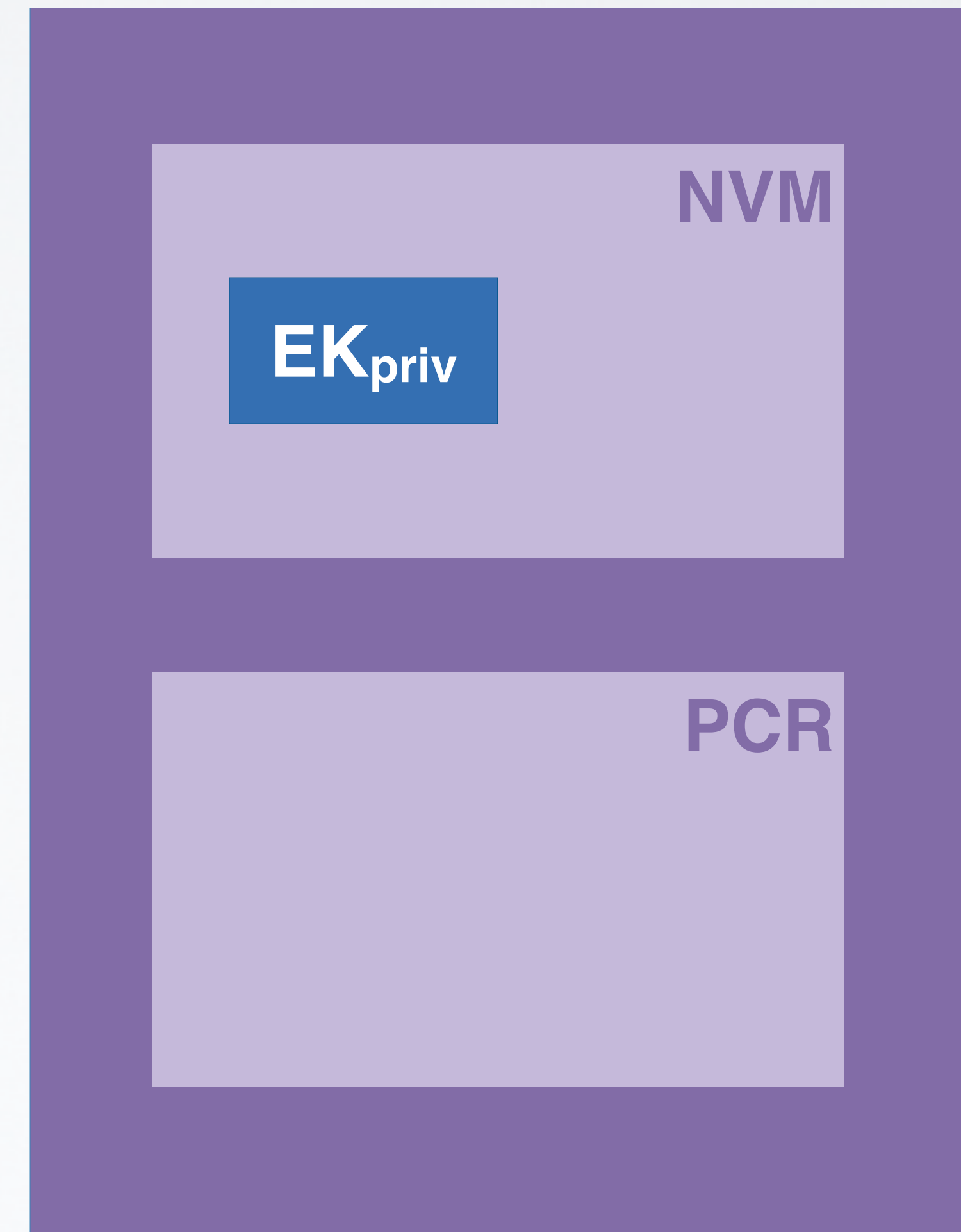
- Certifies: {„a valid OS“, $H(OS)$ } $OSVendor_{priv}$
- Publishes identifiers: $OSVendor_{pub}$ and $H(OS)$

Tamper-Resistant Black Box (TRB)



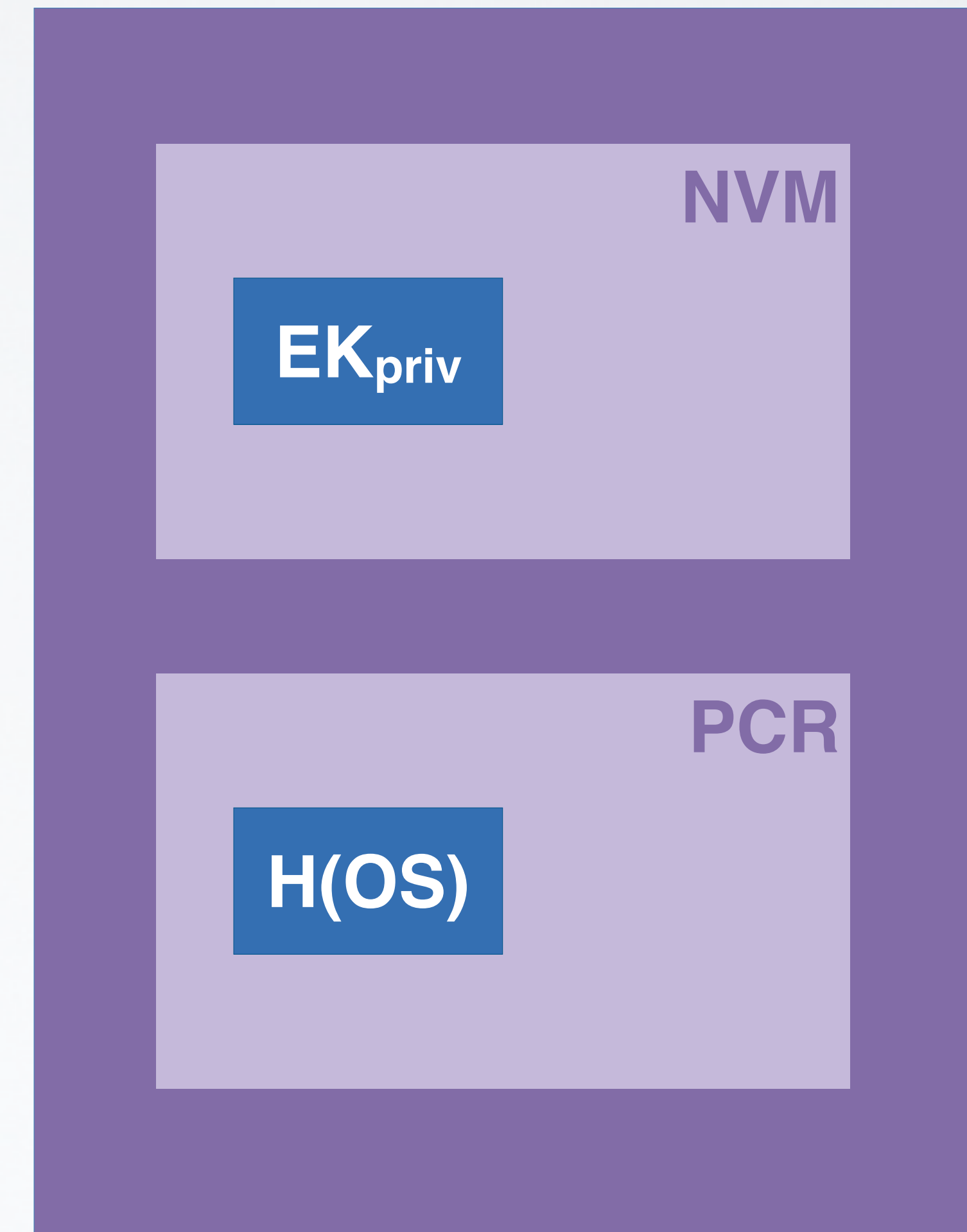
1b) Preparation by TRB vendor:

- TRB generates "Endorsement Key" pair: **EK_{pair}**
- TRB Stores **EK_{priv}** in TRB NVM
- TRB publishes **EK_{pub}**
- TRB vendor certifies:
{"a valid EK", EK_{pub}}TRBVendor_{priv}



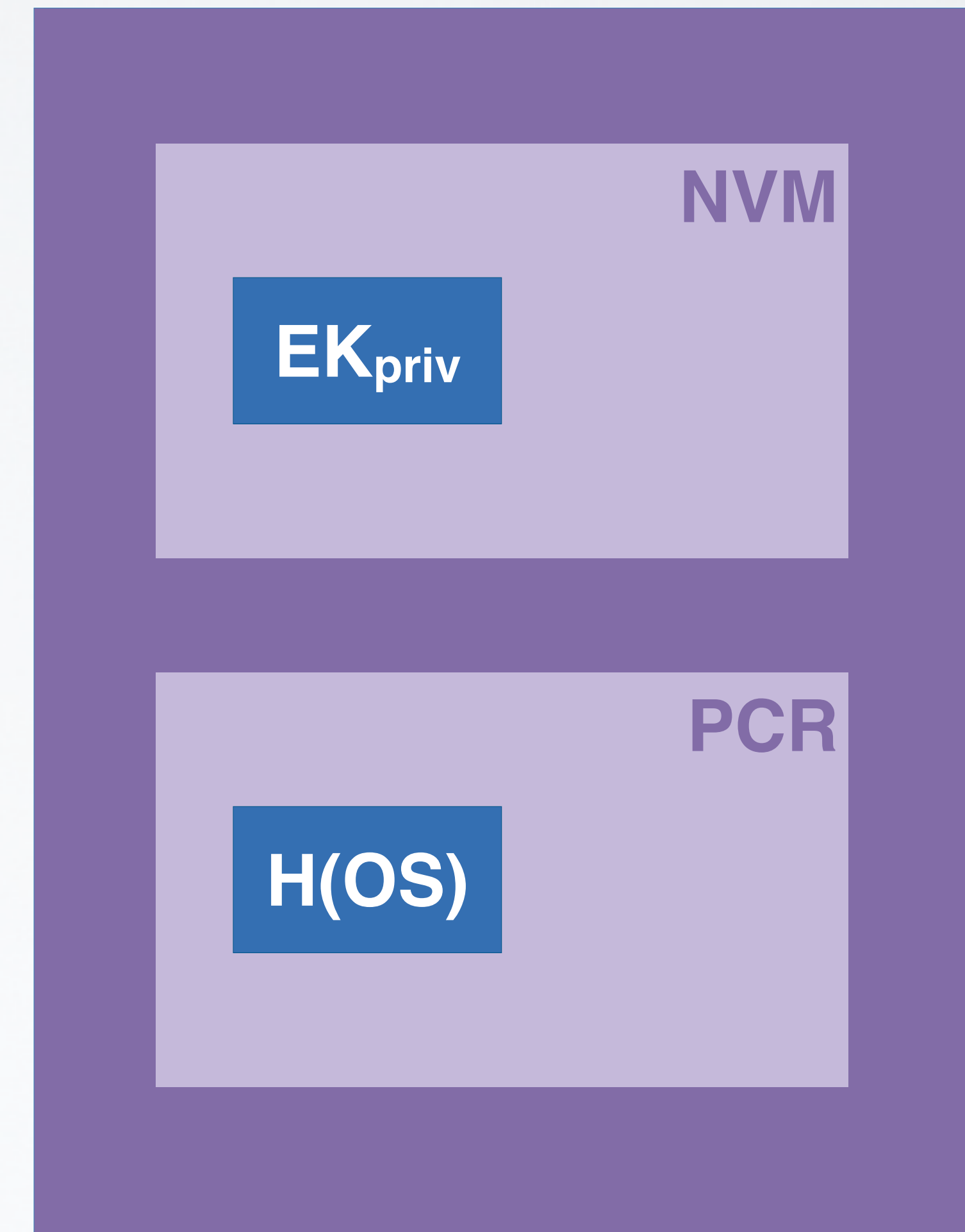
2) Booting & measuring:

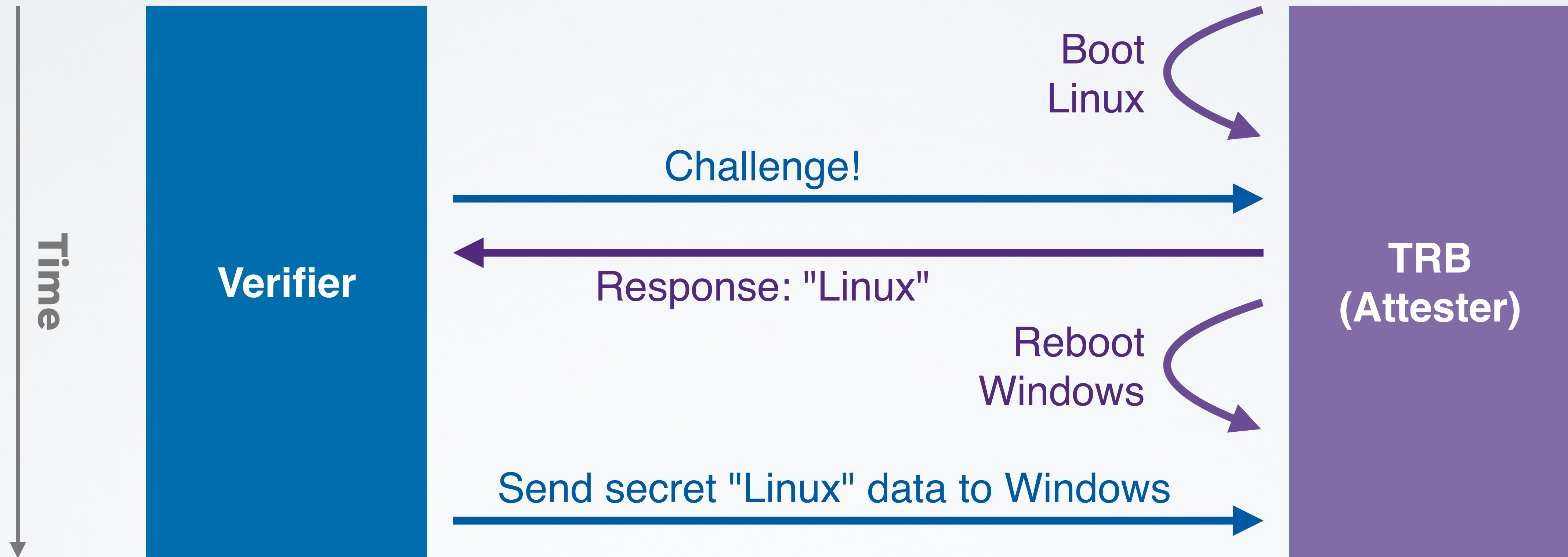
- TRB resets
- TRB computes ("measures") hash **H(OS)** of loaded OS
- Records **H(OS)** in platform configuration register **PCR**
- TRB starts OS
- **Note: PCR** not directly writable



3) Remote Attestation:

- Remote computer (“verifier”) sends “challenge”: **NONCE**
- TRB signs **{NONCE, PCR}** EK_{priv} (**evidence** or **attestation report**) and sends it to verifier
- Verifier evaluates evidence: checks signature, decides if OS identified by **H(OS)** in **PCR** is OK





Problem: Time-of-check, time-of-use (TOCTOU) attack possible

Solution: Create new key pair for protecting data until next reboot

At each boot, TRB does the following:

- Computes **H(OS)** and records it in **PCR**
- Creates two key pairs for the booted, currently active OS:
 - **ActiveOSAuthK_{pair}** /* for authentication (signing) */
 - **ActiveOSConK_{pair}** /* for concealing (encryption) */
- TRB certifies:
{ActiveOSAuthK_{pub}, ActiveOSConK_{pub}, H(OS)}EK_{priv}
- Hands over to booted OS, to be used like "session keys"

Remote Attestation:

- Challenger sends: **NONCE**
- Currently booted, active OS generates response:
 $\{\text{ActiveOSConK}_{\text{pub}}, \text{ActiveOSAuthK}_{\text{pub}}, H(\text{OS})\} \text{EK}_{\text{priv}}$
 $\{\text{NONCE}\} \text{ActiveOSAuthK}_{\text{priv}}$

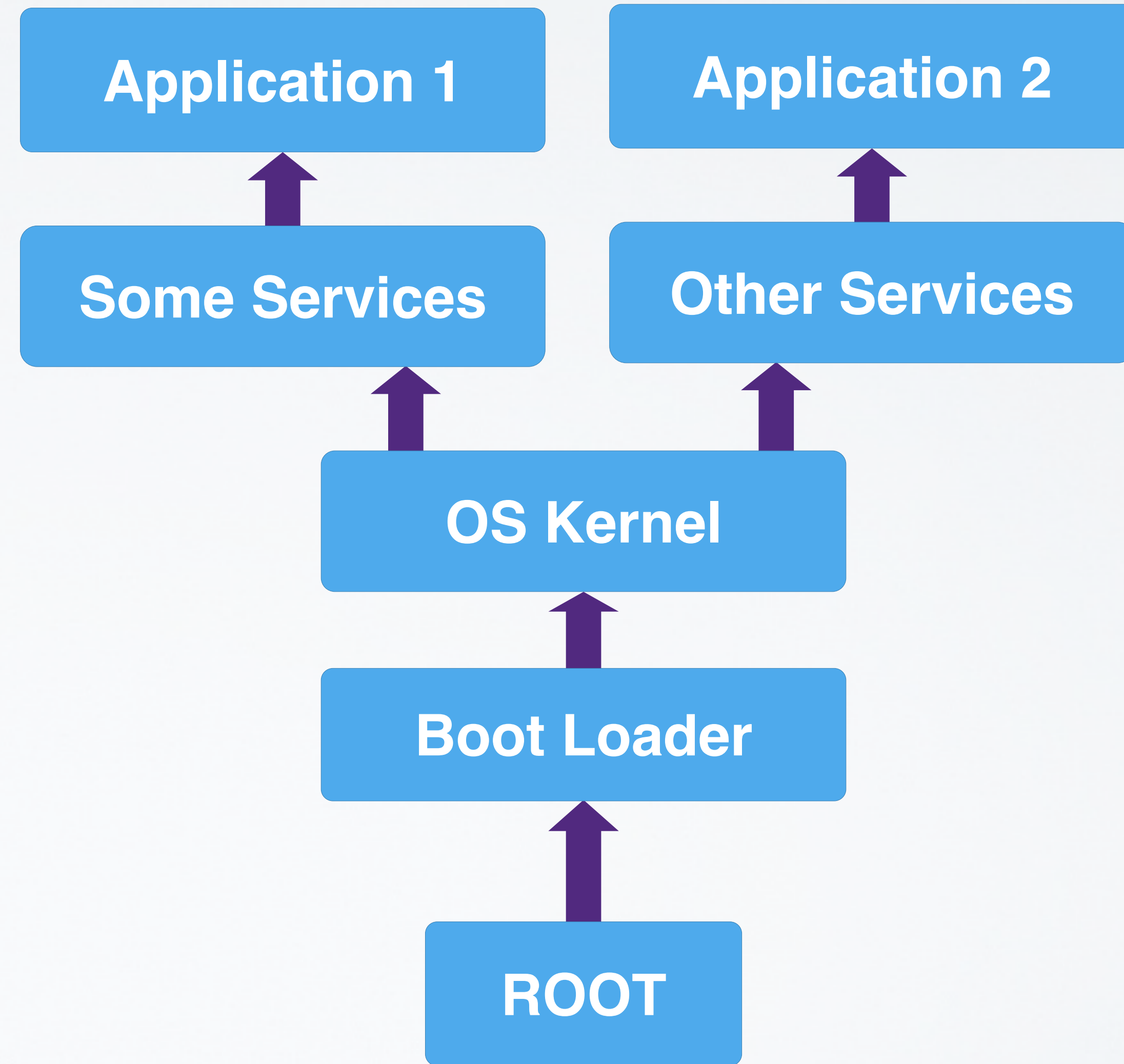
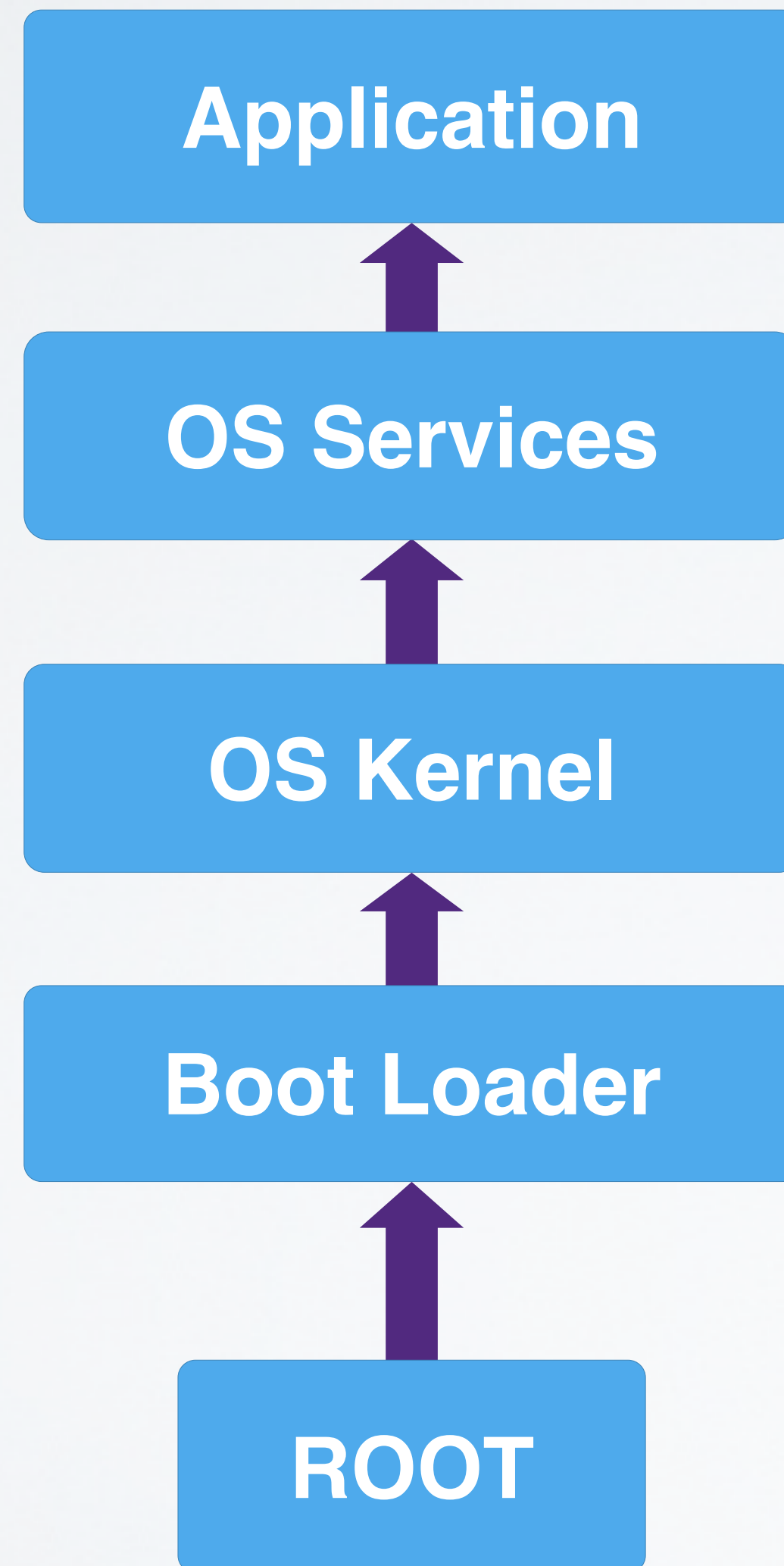
Client sends data over secure channel:

- **$\{\text{data for active OS}\} \text{ActiveOSConK}_{\text{pub}}$**

Authenticated booting and remote attestation as presented are secure, if:

- 1) TRB can protect **EK_{priv}**, **PCR**, running OS
- 2) OS can protect "Active OS" keys
- 3) Rebooting destroys content of:
 - PCR
 - “Active OS keys” in memory

Software Stacks and Trees



Two Concerns:

- Remote attestation of one process (leaf in tree)
- Very large Trusted Computing Base (TCB) for booting
→ Microkernel-based OS lecture

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- Remote attestation of one process (leaf in tree)
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Key pairs per level of tree:

- OS controls applications → generate additional key pair per application
- OS certifies:
 - **{Application 1, App1K_{pub}}ActiveOSAuth_{priv}**
 - **{Application 2, App2K_{pub}}ActiveOSAuth_{priv}**

SEALING

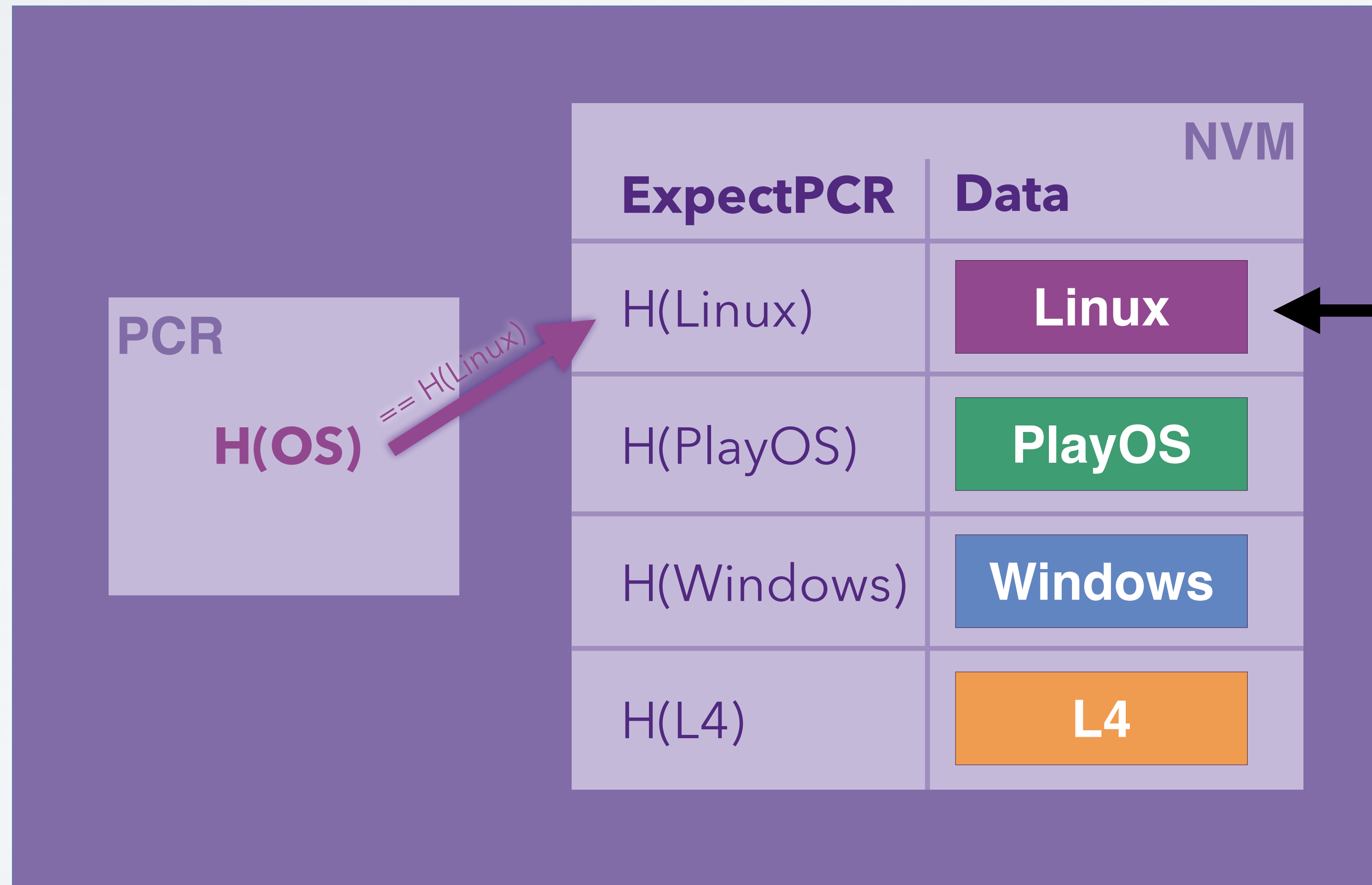
Use case from earlier example:

- Send data over secure channel after remote attestation
- Bind that data to software configuration via TRB

Problem: How to work with this data when offline?

- Must store data for time after reboot
- For example for DRM: bind decryption key for downloaded movie to specific machine with specific OS

Sealed Memory Principle

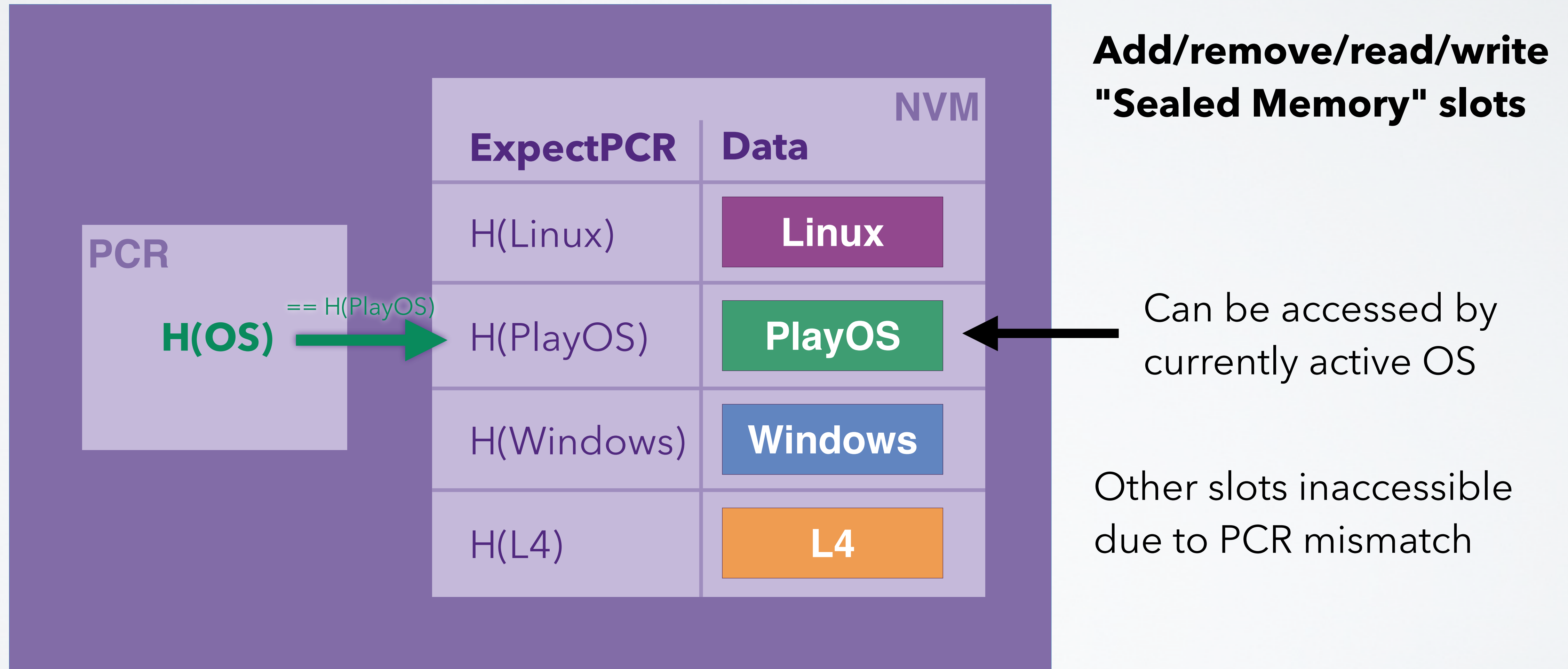


**Add/remove/read/write
"Sealed Memory" slots**

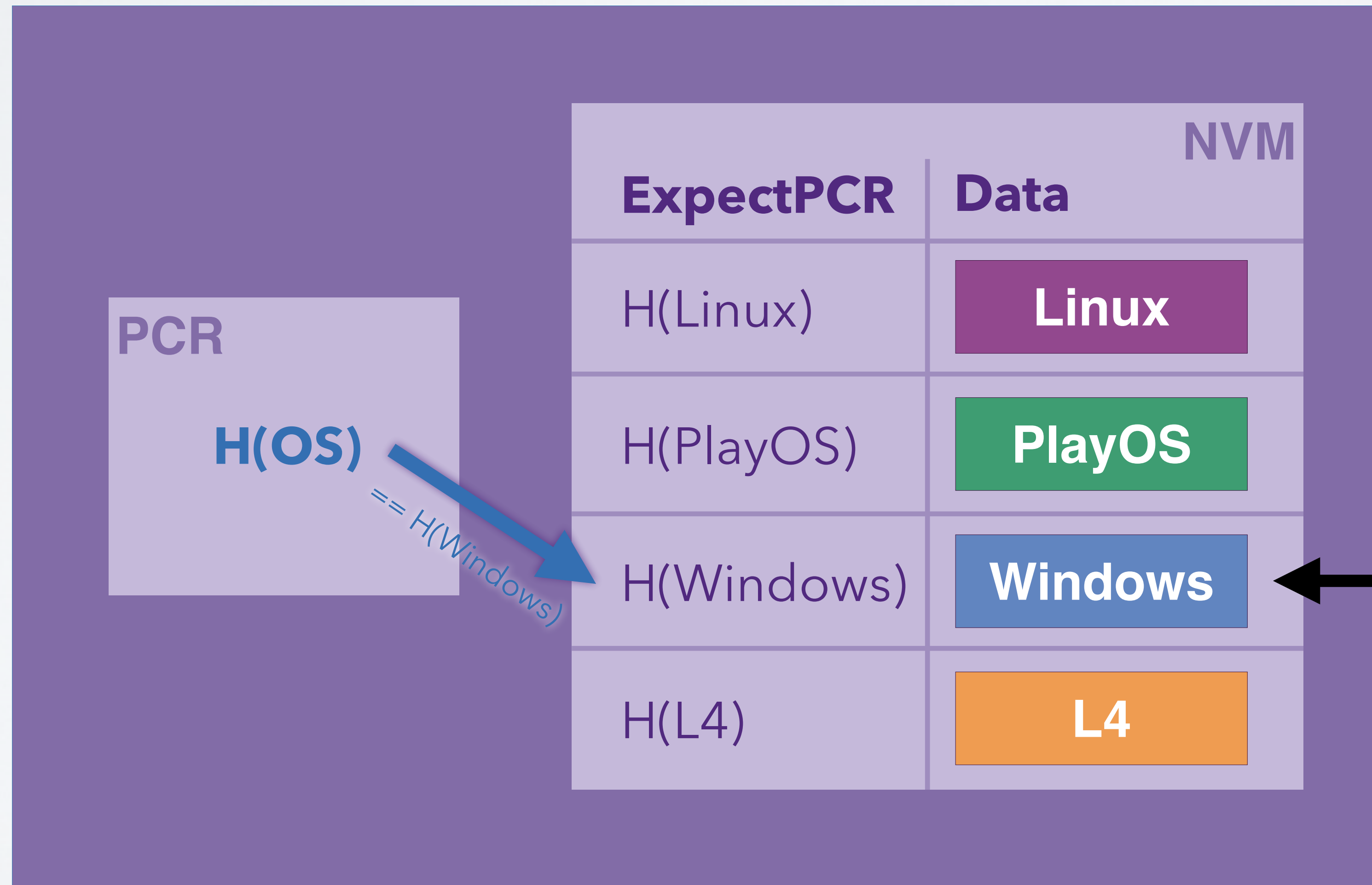
Can be accessed by
currently active OS

Other slots inaccessible
due to PCR mismatch

Sealed Memory Principle



Sealed Memory Principle

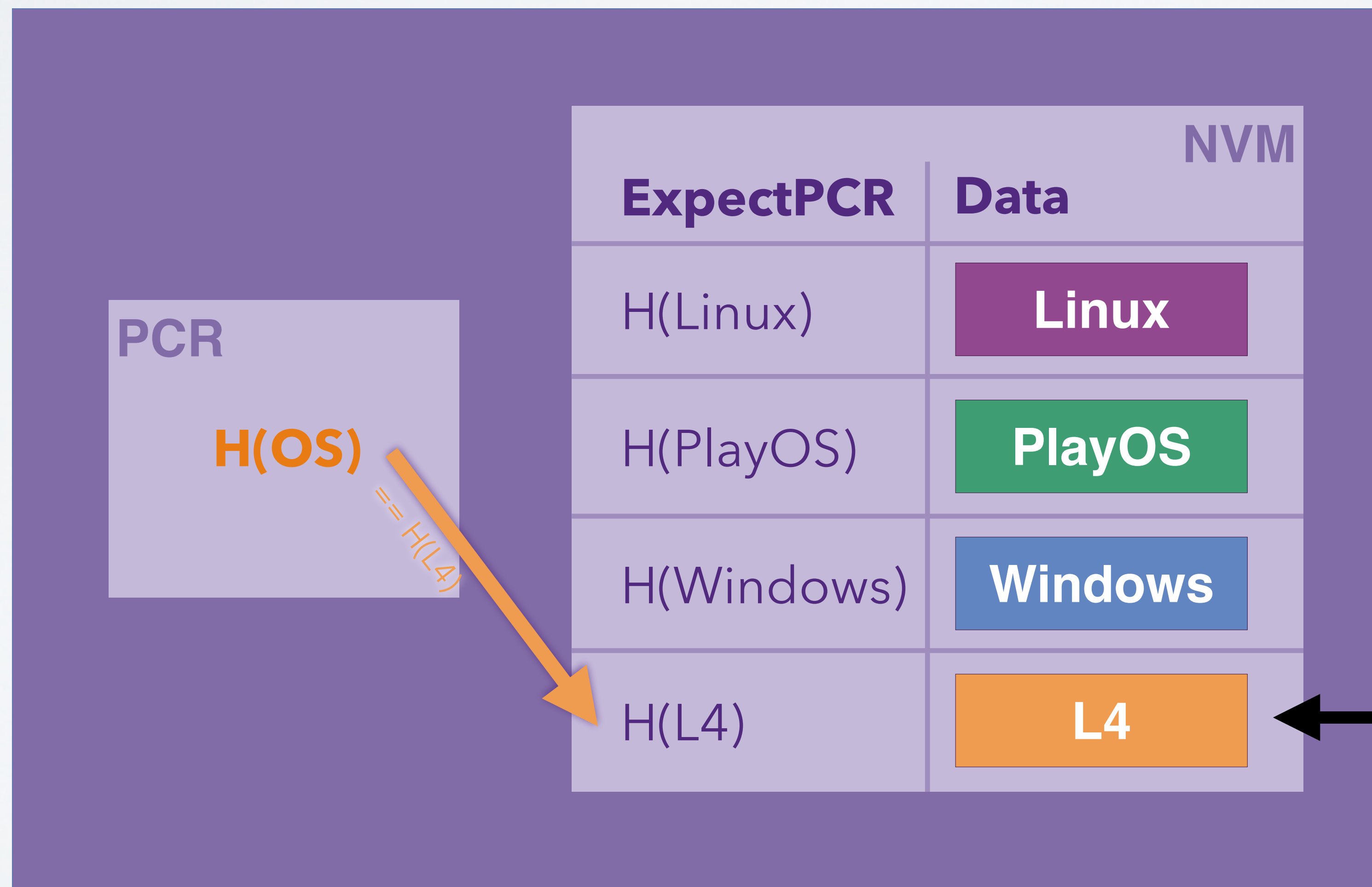


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Sealed Memory Principle



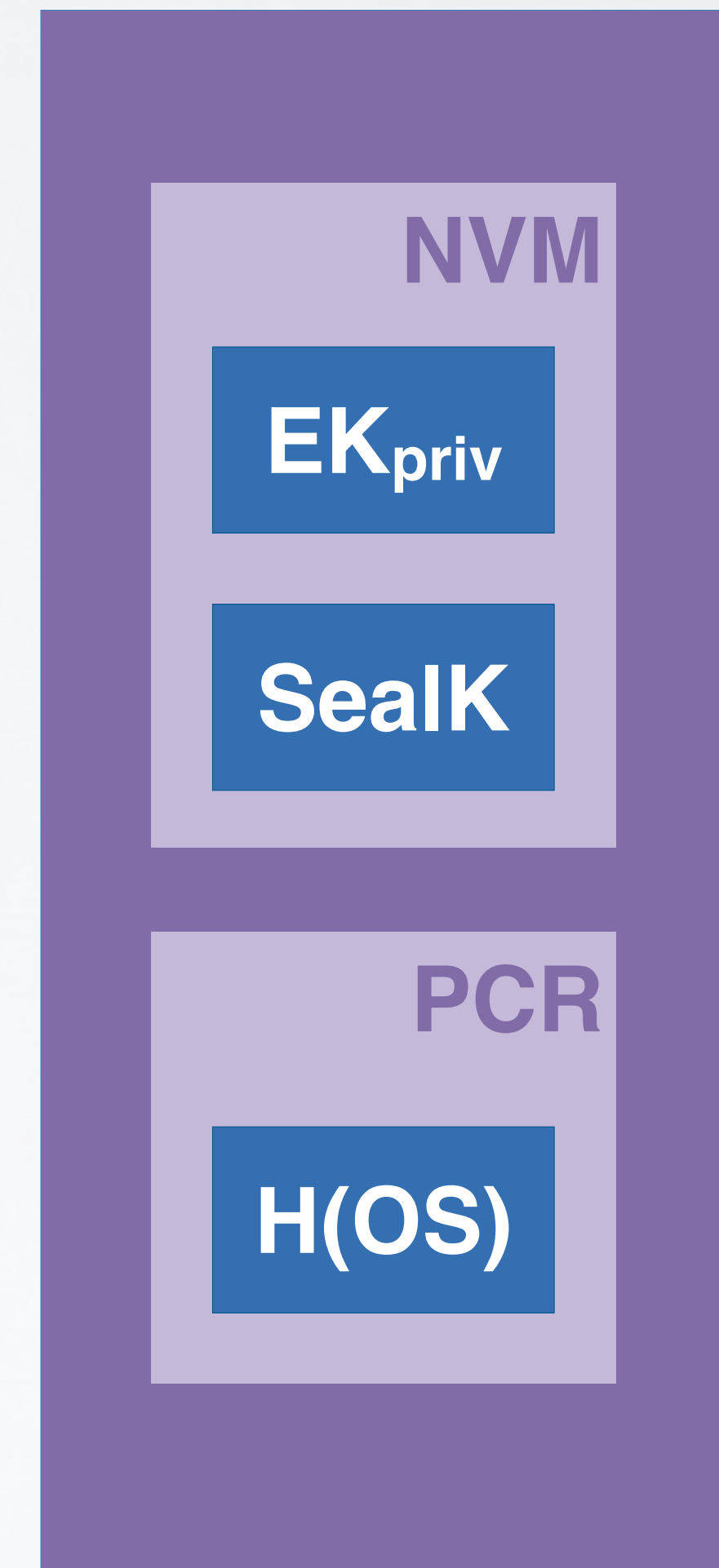
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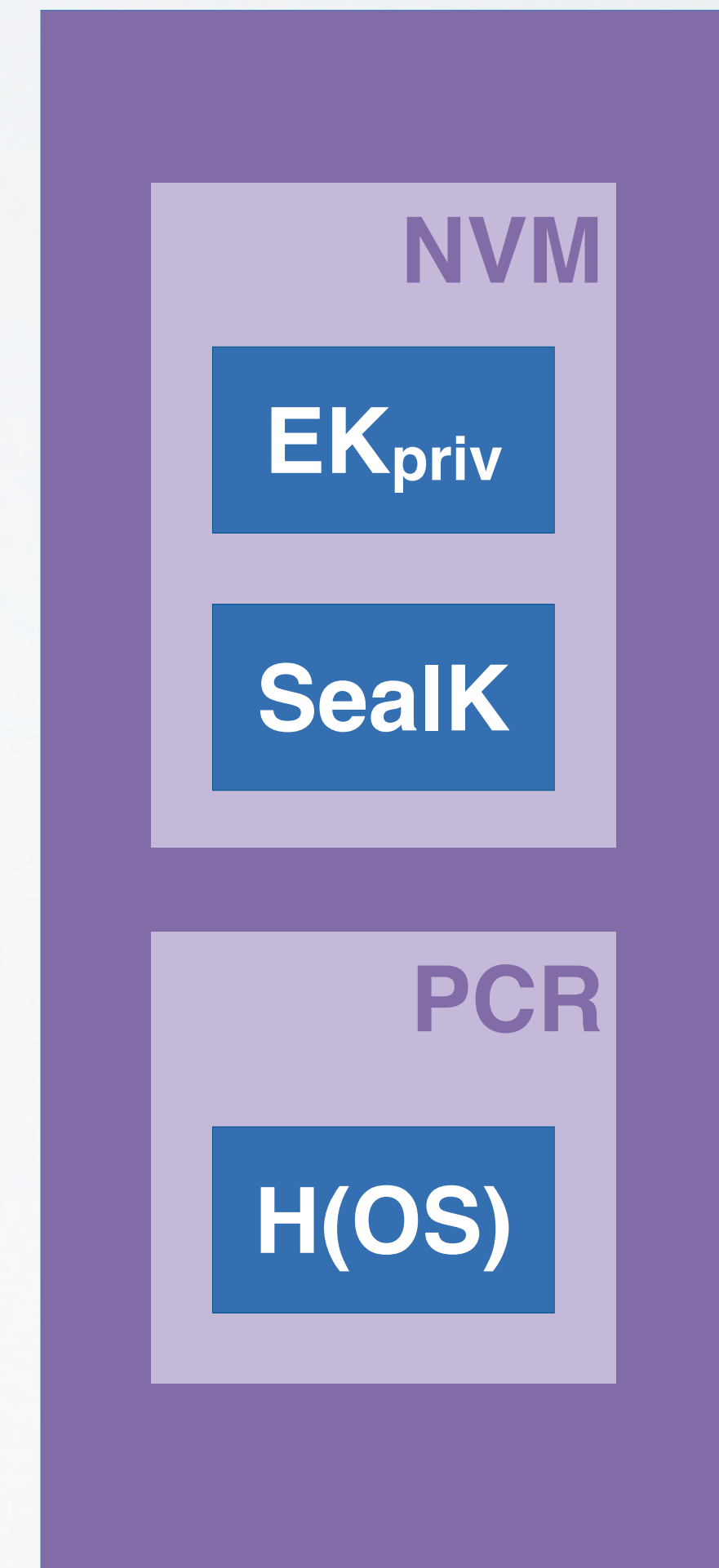
Sealed Memory Implementation

- TRB creates secret symmetric key **SealK**
- TRB encrypts (**Seal**) and decrypts (**Unseal**) data using **SealK**
- **Seal(ExpectPCR, data)**
→ {ExpectPCR, data}SealK
- **Unseal({ExpectPCR, data}SealK) → data**
iff current **PCR == ExpectPCR**
else abort without releasing data



- Sealed (encrypted) data can be stored outside of TRB, allows to keep NVM small
- When sealing, arbitrary "expected PCR" values can be specified (e.g., future version of OS, or entirely different OS)

$\{H(\text{Linux}), \text{Linux}\}\text{SealK}$ $\{H(\text{PlayOS}), \text{PlayOS}\}\text{SealK}$
 $\{H(\text{Windows}), \text{Windows}\}\text{SealK}$ $\{H(\text{L4}), \text{L4}\}\text{SealK}$



- **Windows:** **Seal (H(PlayOS), PlayOS_Secret)**
 → **sealed_message** (store it on disk)
- **L4:** **Unseal (sealed_message)**
 → PlayOS, PlayOS_Secret
 → ExpectPCR != PlayOS
 → **abort**
- **PlayOS:** **Unseal(sealed_message)**
 → PlayOS, PlayOS_Secret
 → ExpectPCR == PlayOS
 → **emit PlayOS_Secret**

IMPLEMENTATIONS

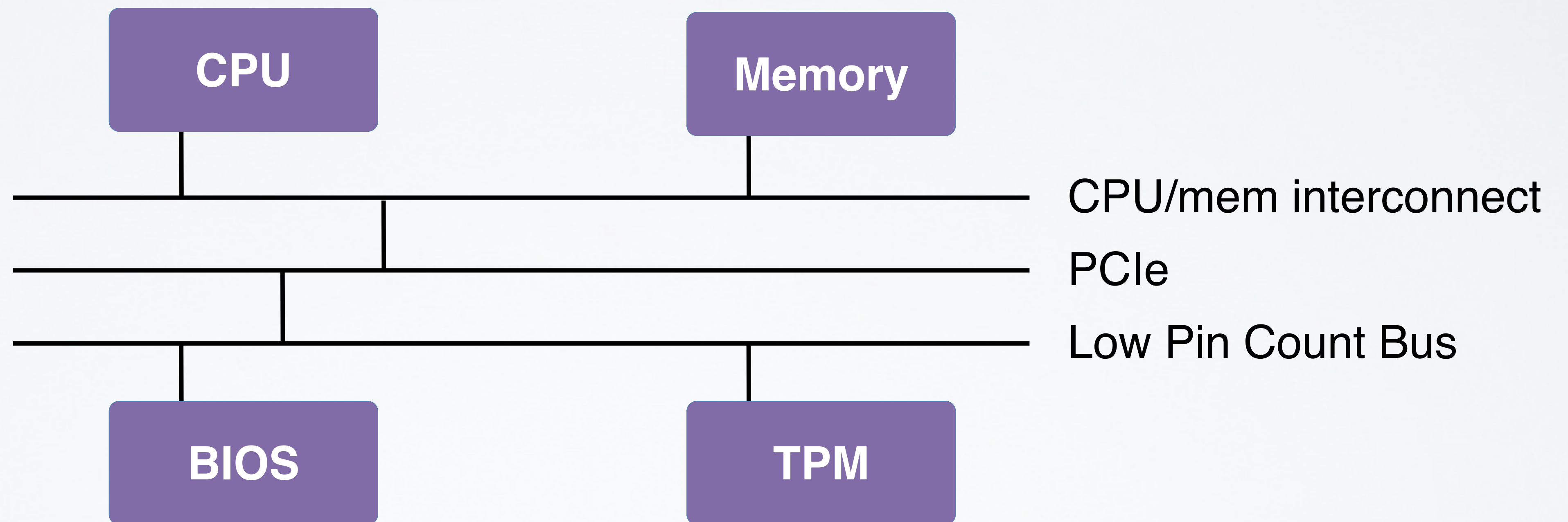
Tamper Resistant Black Box?

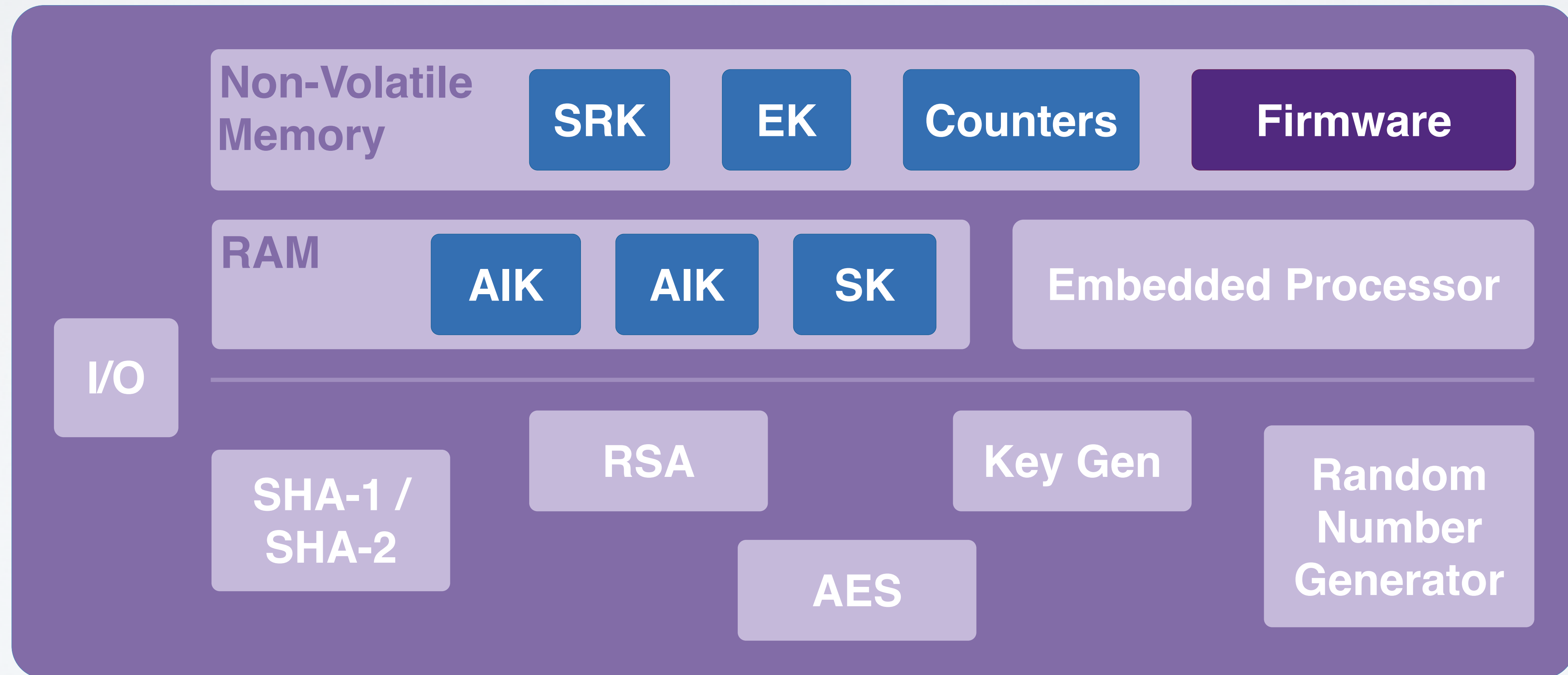
Ideally: includes CPU, Memory, ...

In practice:

- Additional physical protection (e.g., IBM 4758, → Wikipedia)
- Hardware support:
 - Trusted Platform Module (TPM): requires careful design to allow firmware updates, etc.
 - Add a new privilege mode: Intel SGX, Arm TrustZone, ...
 - Add encrypted VMs: Intel TDX, AMD SEV, Arm CCA, ...

TCG PC Platform: Trusted Platform Module (TPM)





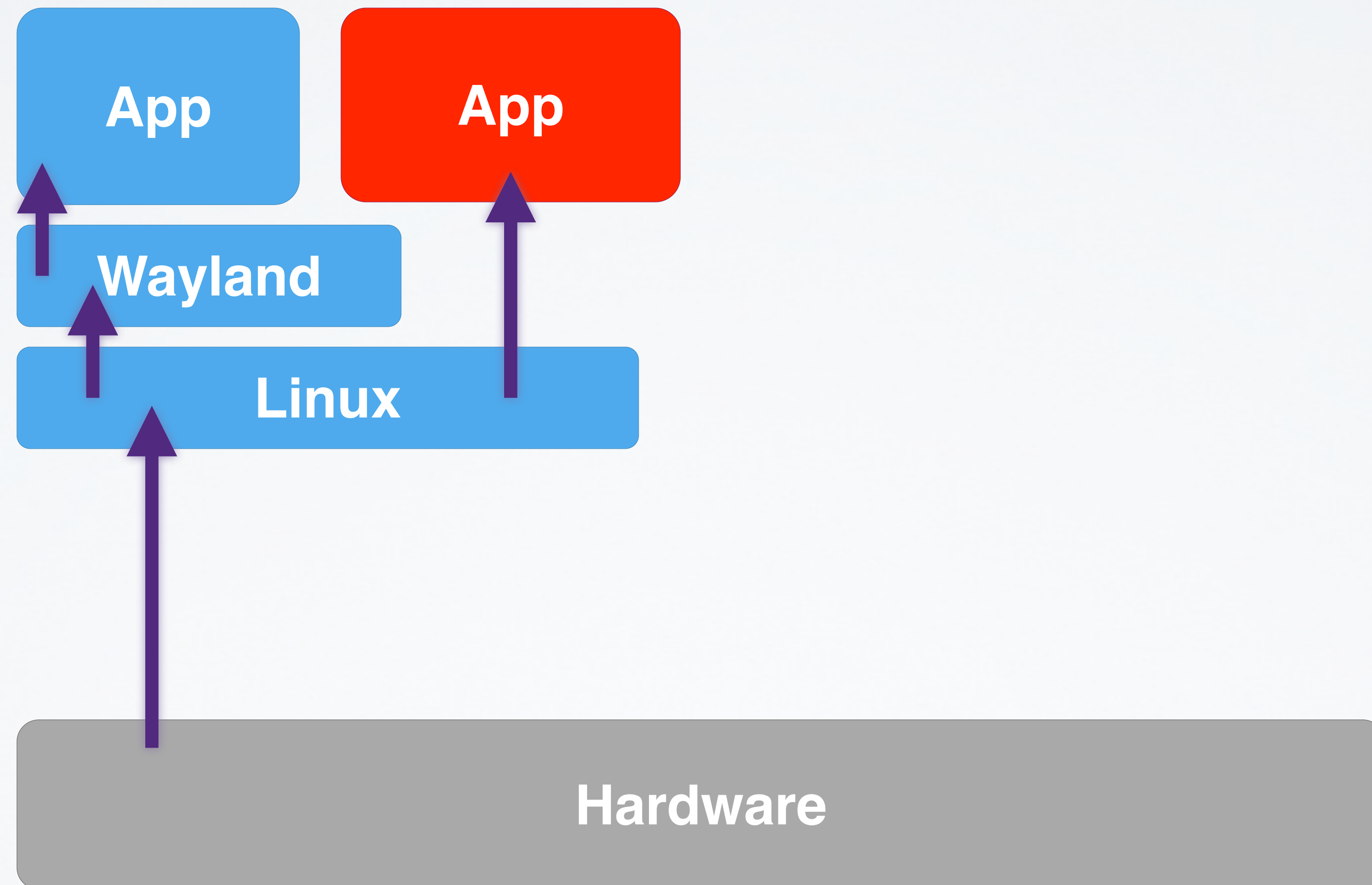
Principle Method:

- Isolate critical software
- Rely on small Trusted Computing Base (TCB)

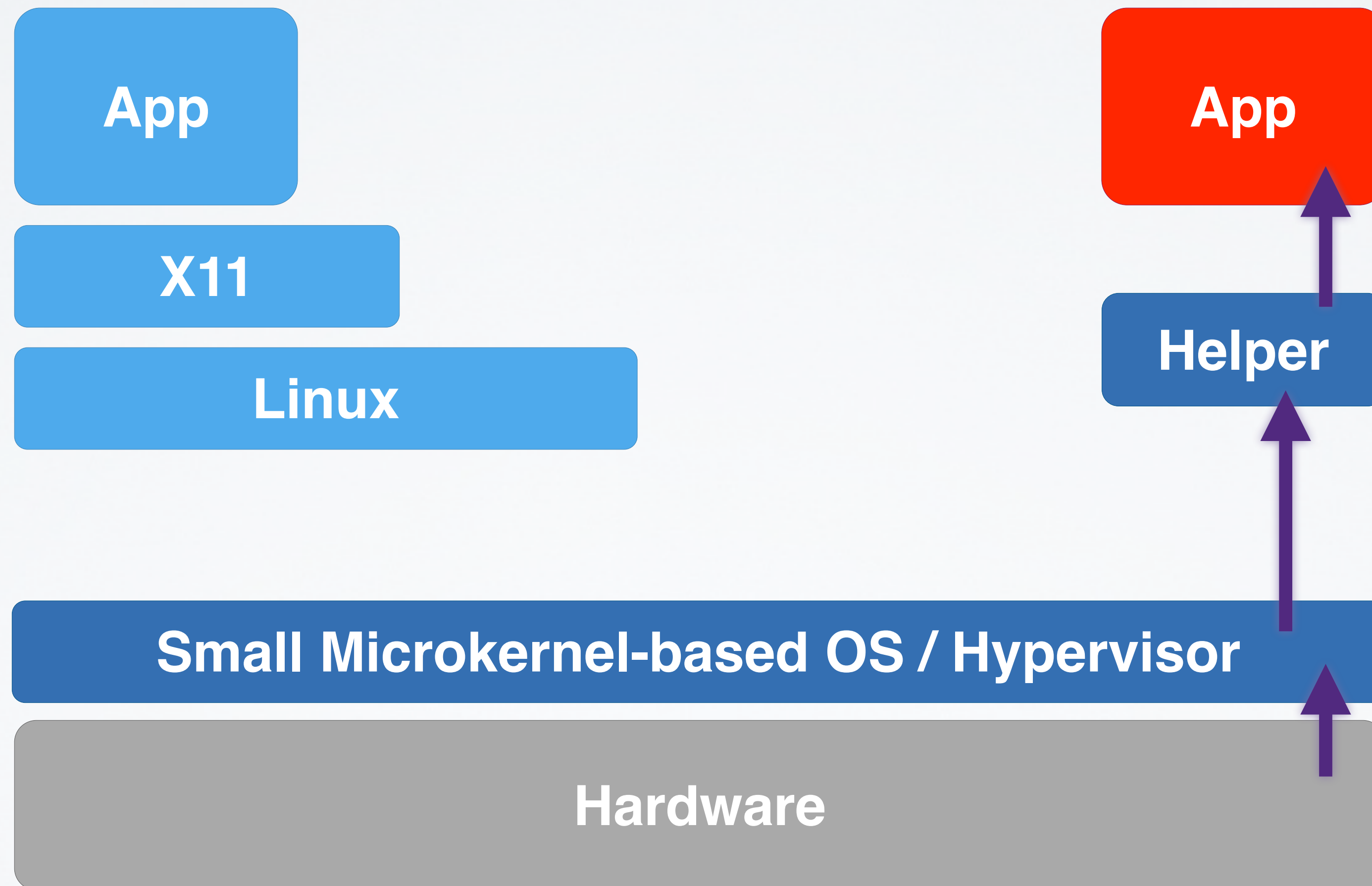
Ways to implement the method:

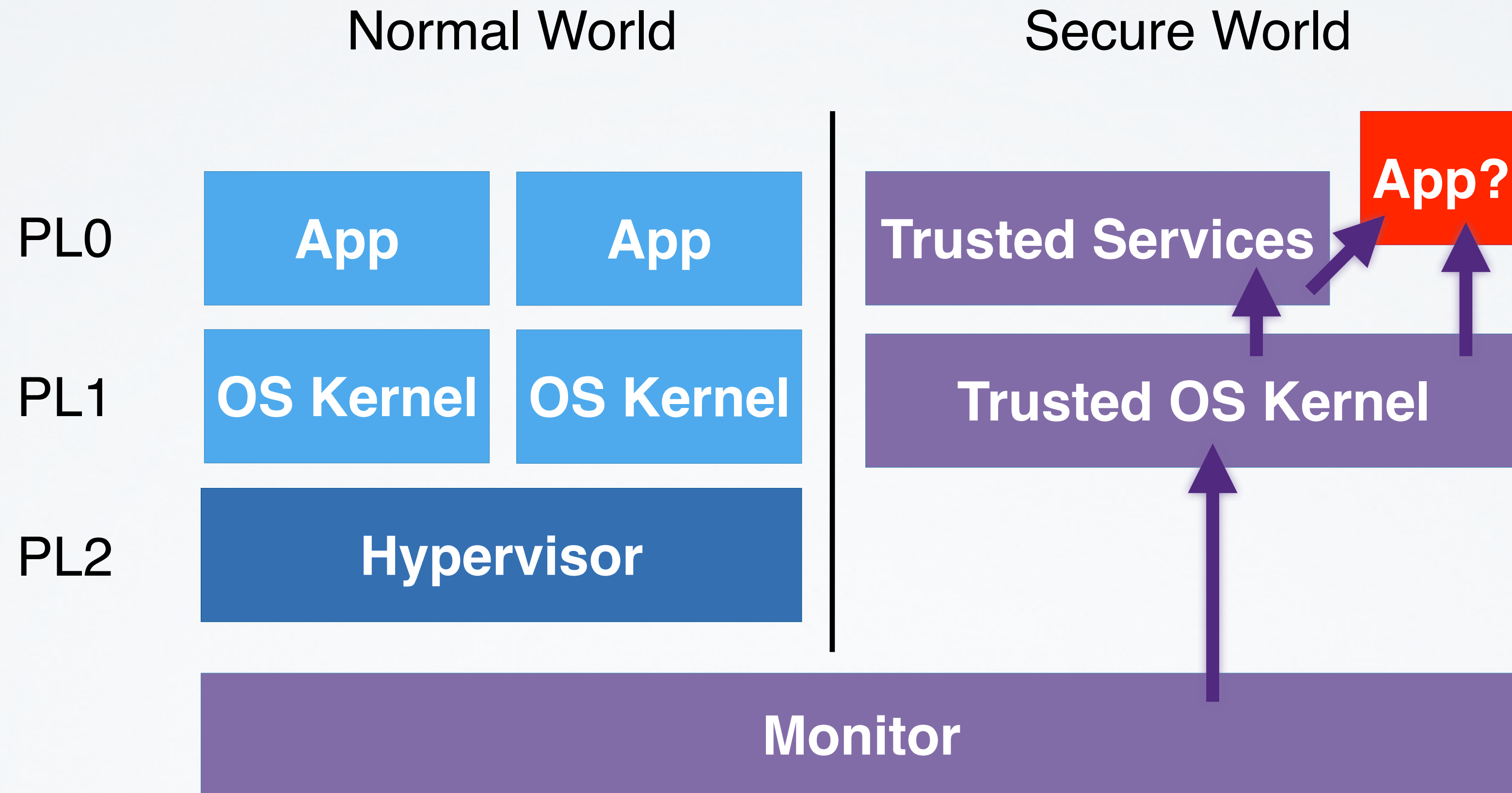
- Small OS kernels:
microkernels, separation kernels, ...
- Hardware / microcode support

Trusted Computing Base: Big OS

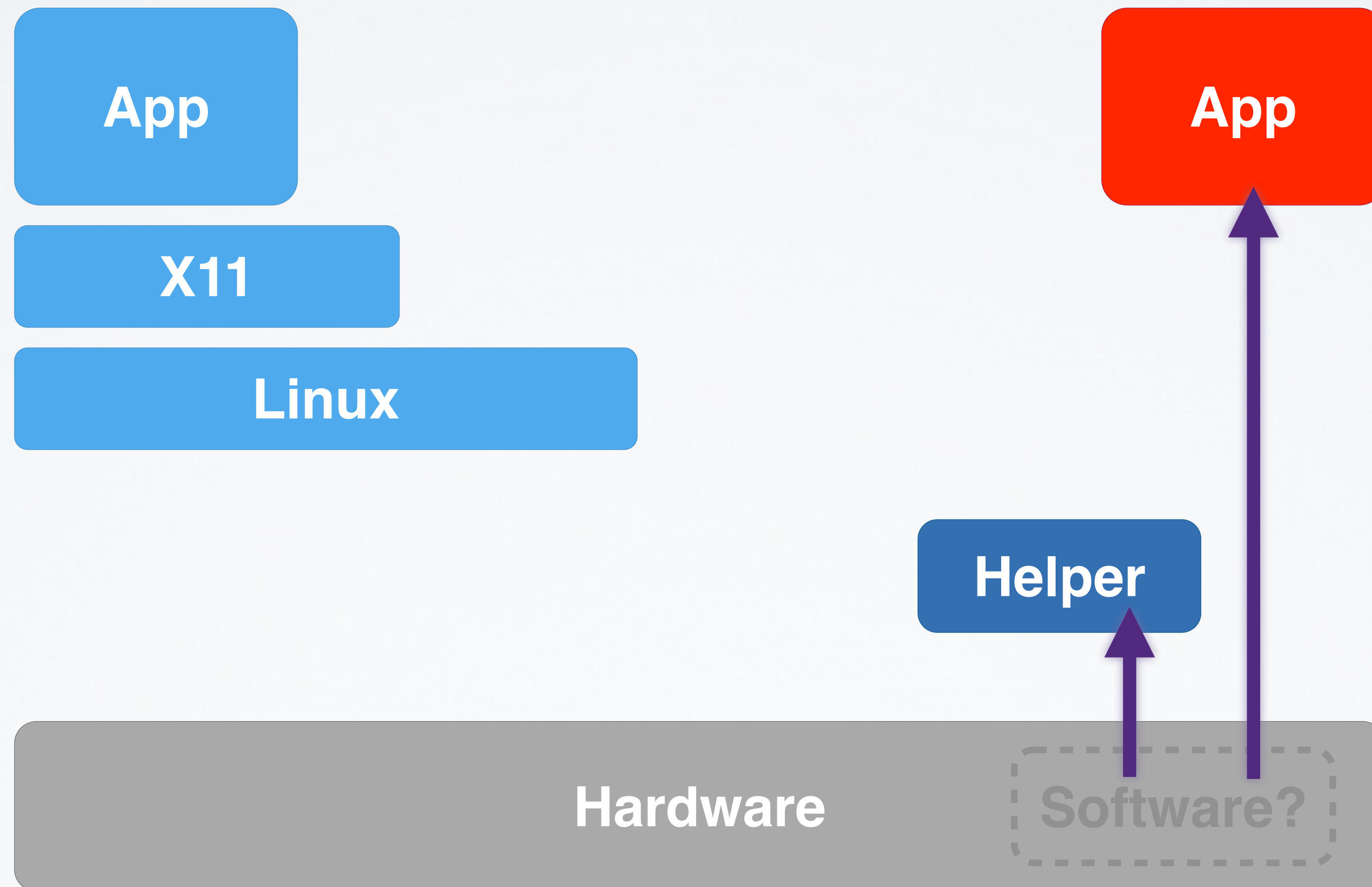


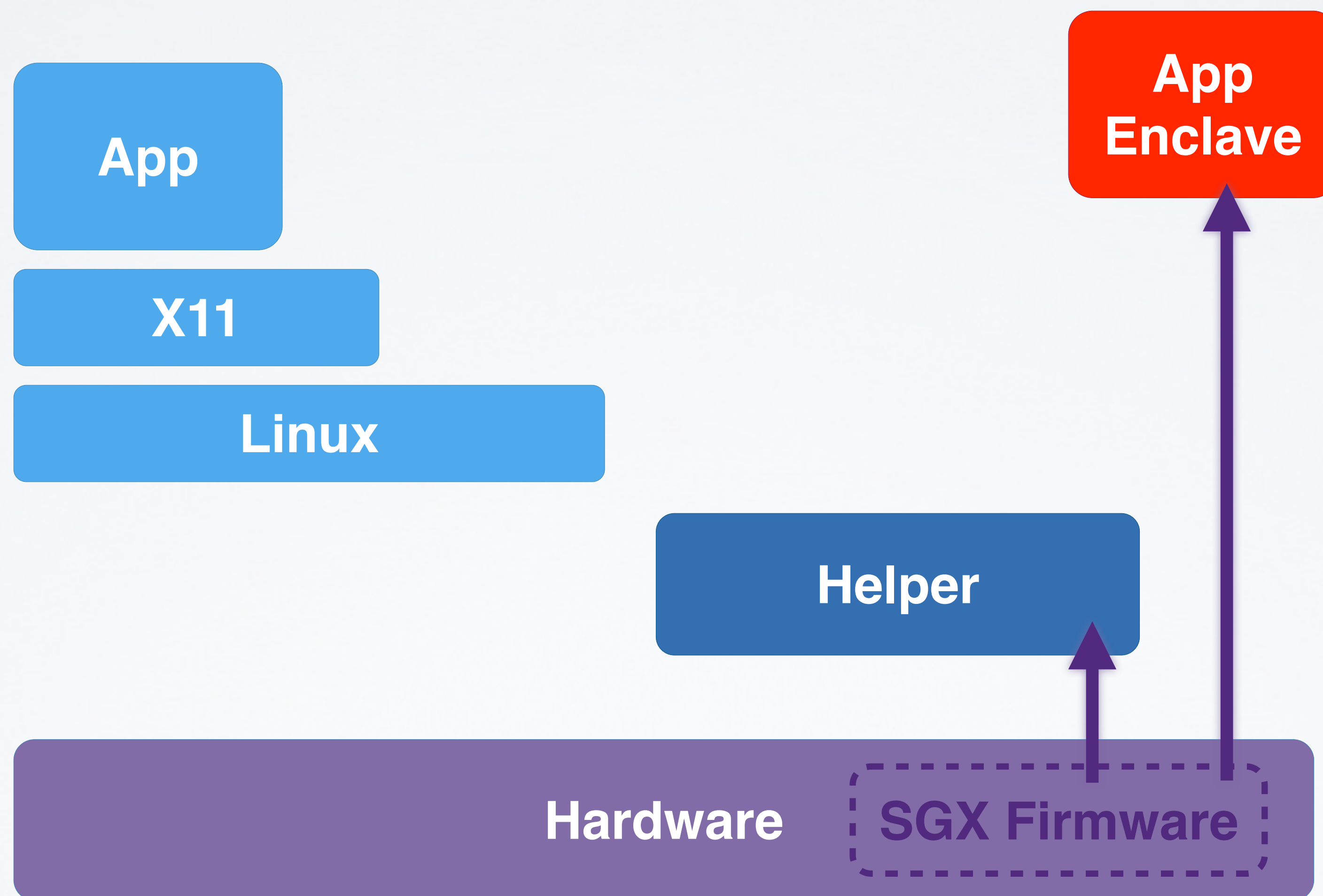
Trusted Computing Base: Small OS





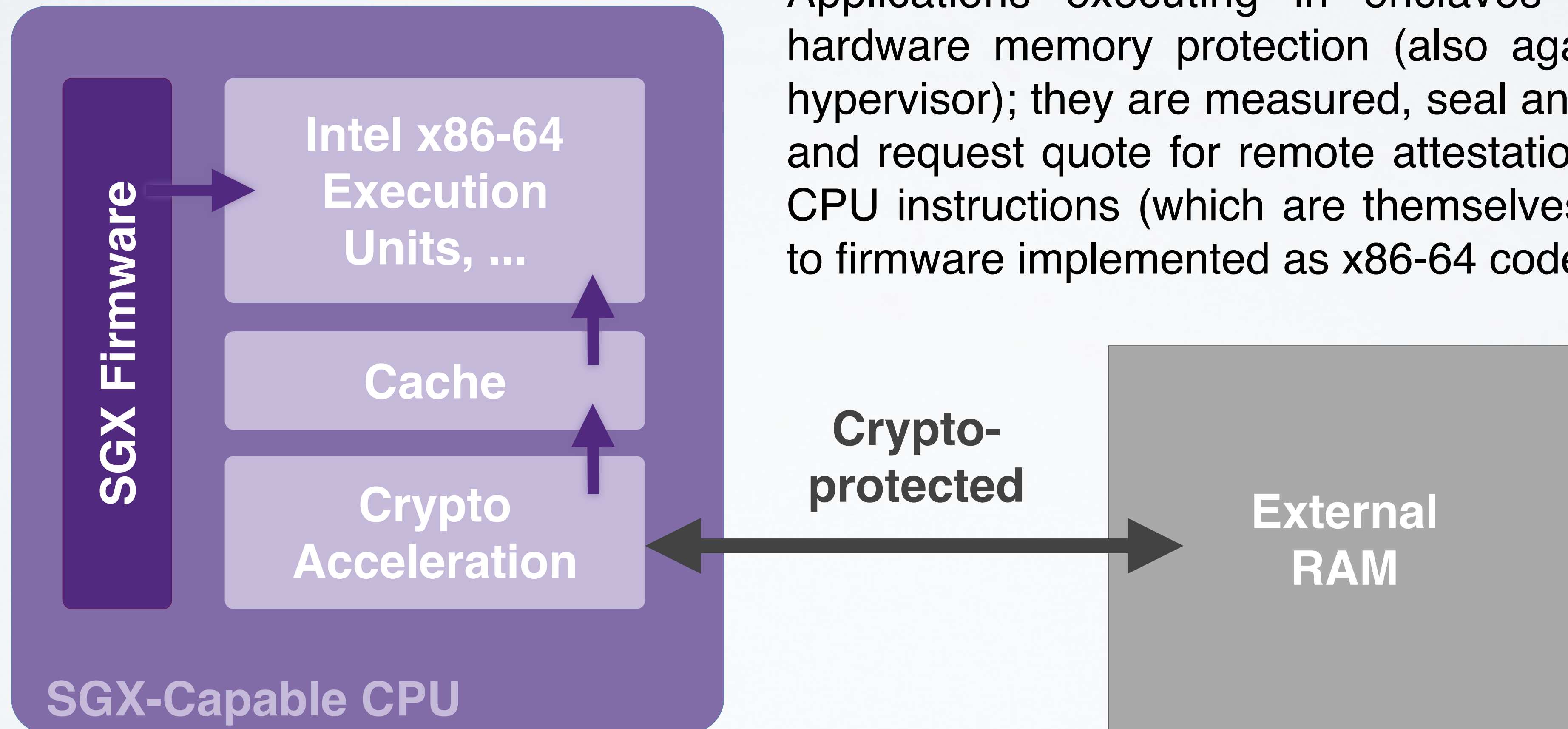
Trusted Computing Base: Only Hardware?





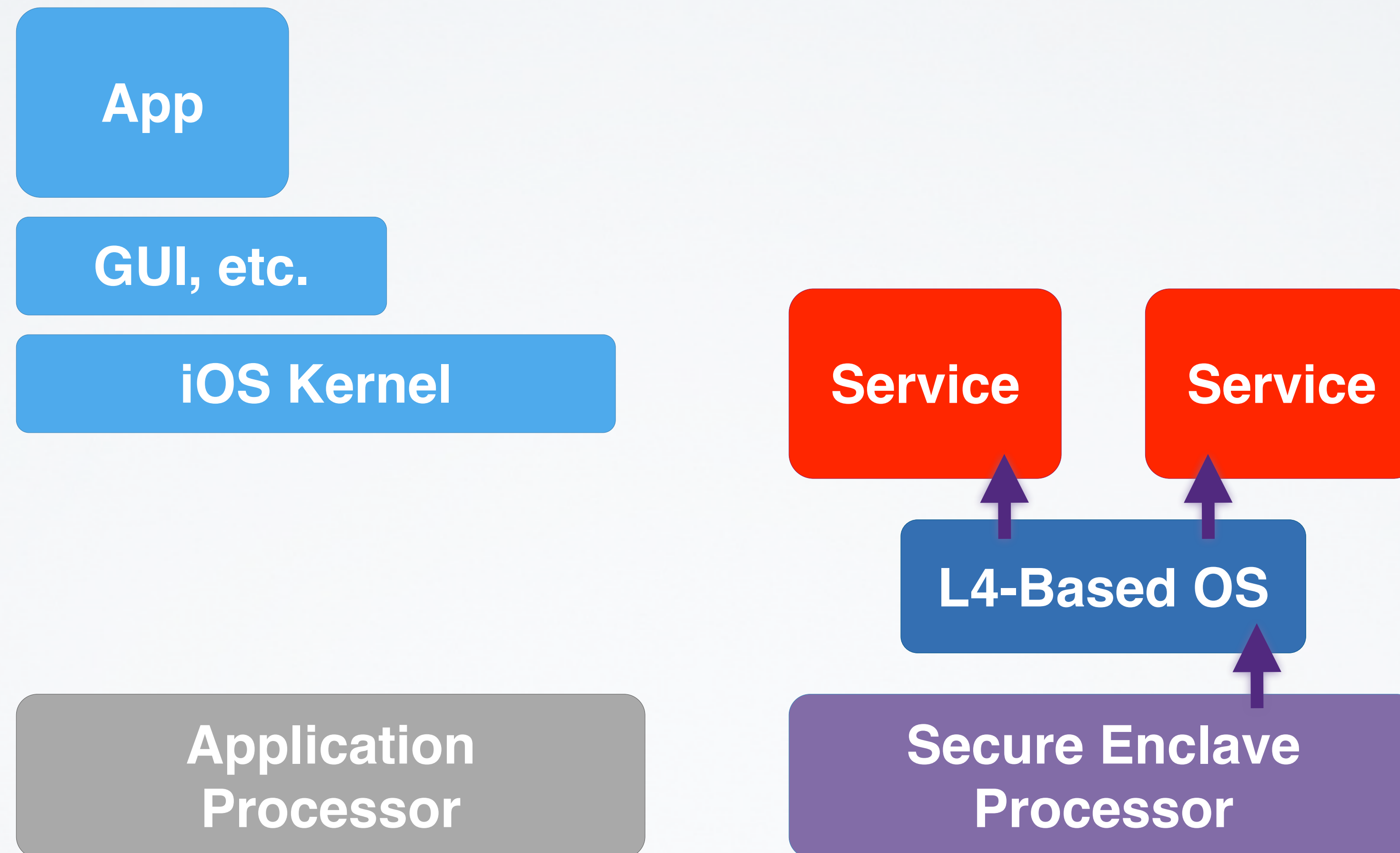
“Enclaves” for applications:

- Established per special SGX instructions
- Measured by CPU
- Provides controlled entry points
- Resource management via untrusted OS



Applications executing in enclaves benefit from hardware memory protection (also against OS and hypervisor); they are measured, seal and unseal data and request quote for remote attestation, all through CPU instructions (which are themselves entry points to firmware implemented as x86-64 code).

Apple Secure Enclave Processor



REFERENCES

Important Foundational Paper:

"Authentication in Distributed Systems: Theory and Practice",
Butler Lampson, Martin Abadi, Michael Burrows, Edward
Wobber, ACM Transactions on Computer Systems (TOCS)

Technical documentation:

- Trusted Computing Group's specifications
<https://www.trustedcomputinggroup.org>
- ARM Trustzone, Intel SGX vendor documentation