

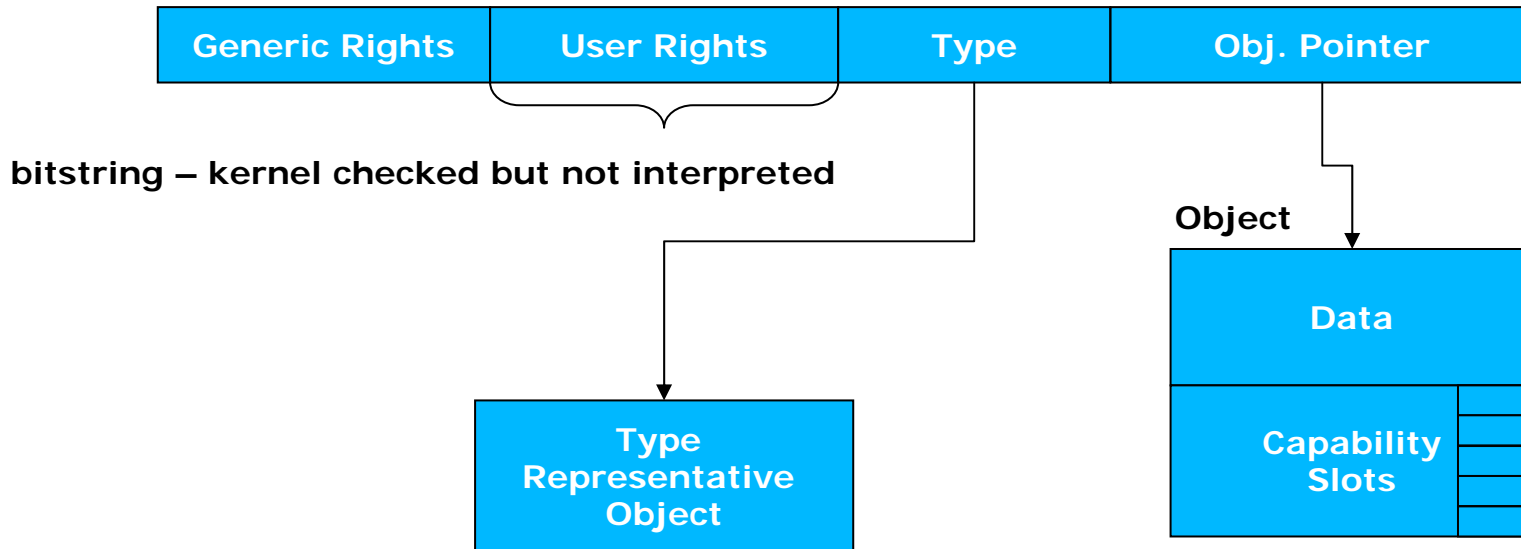
Paper Reading Group:
**HYDRA: The Kernel of a Multiprocessor
Operating System**

Marcus Völp

- Hydra (´74, ´81):
 - (micro-)kernel for multiprocessor operating systems
- CMU: c.mmp Multiprocessor (´78)
 - 16 PDP11 minicomputers
 - 32MB shared memory (crossbar)
 - Local memory, devices
 - IPI facility
 - Global clock
- Paper:
 - protection mechanism in Hydra Kernel
 - take/grant capability model
 - protected procedure calls (intra process, similar to events)
 - semaphores, asynchronous IPC

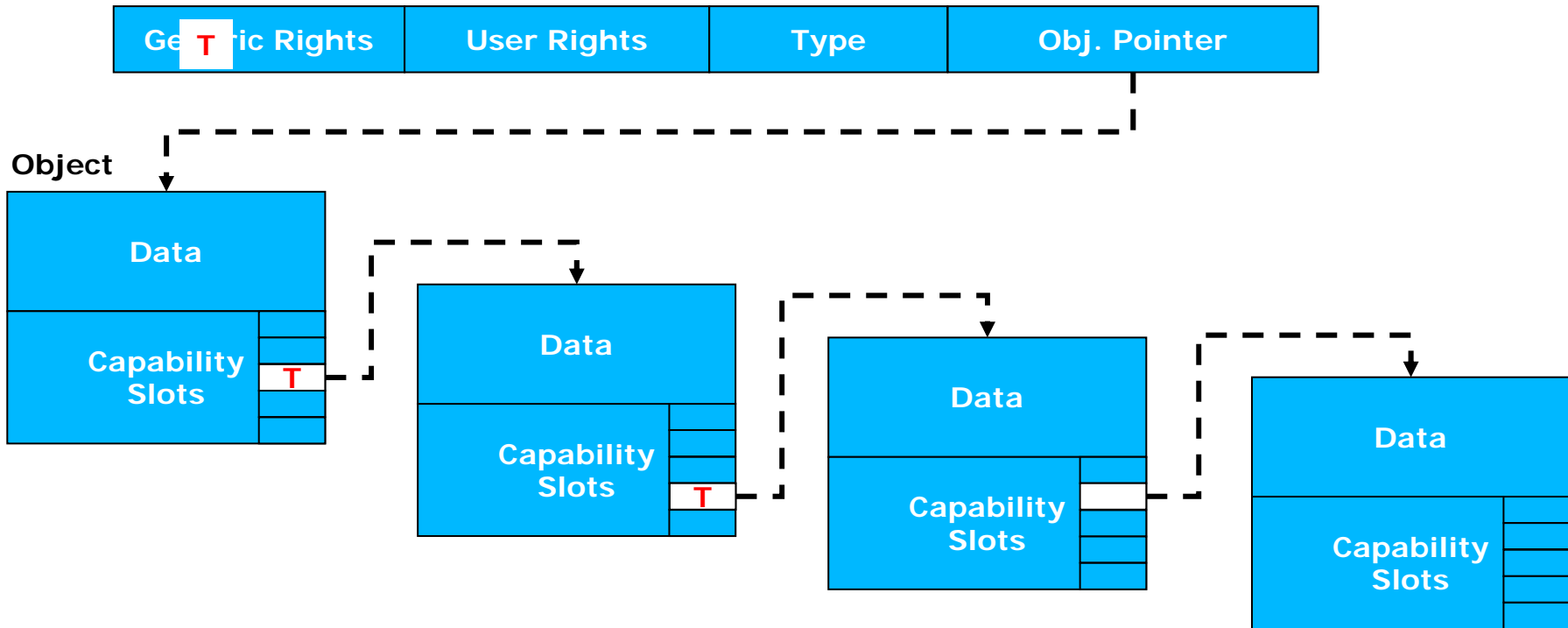
Hydra Capabilities

- User Defined / Kernel Enforced Capabilities

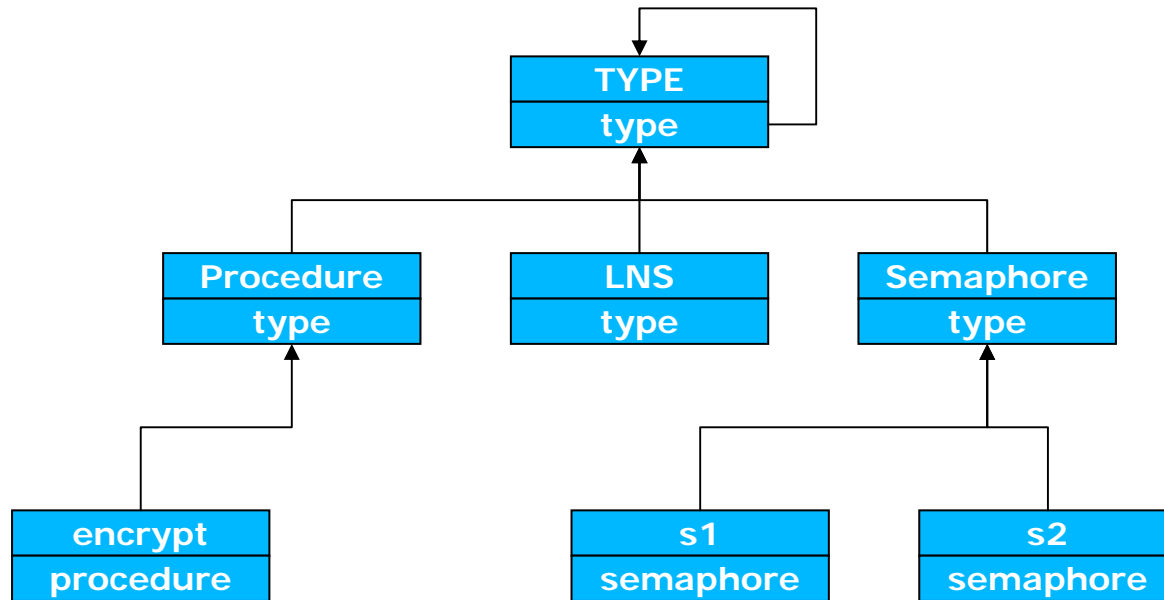


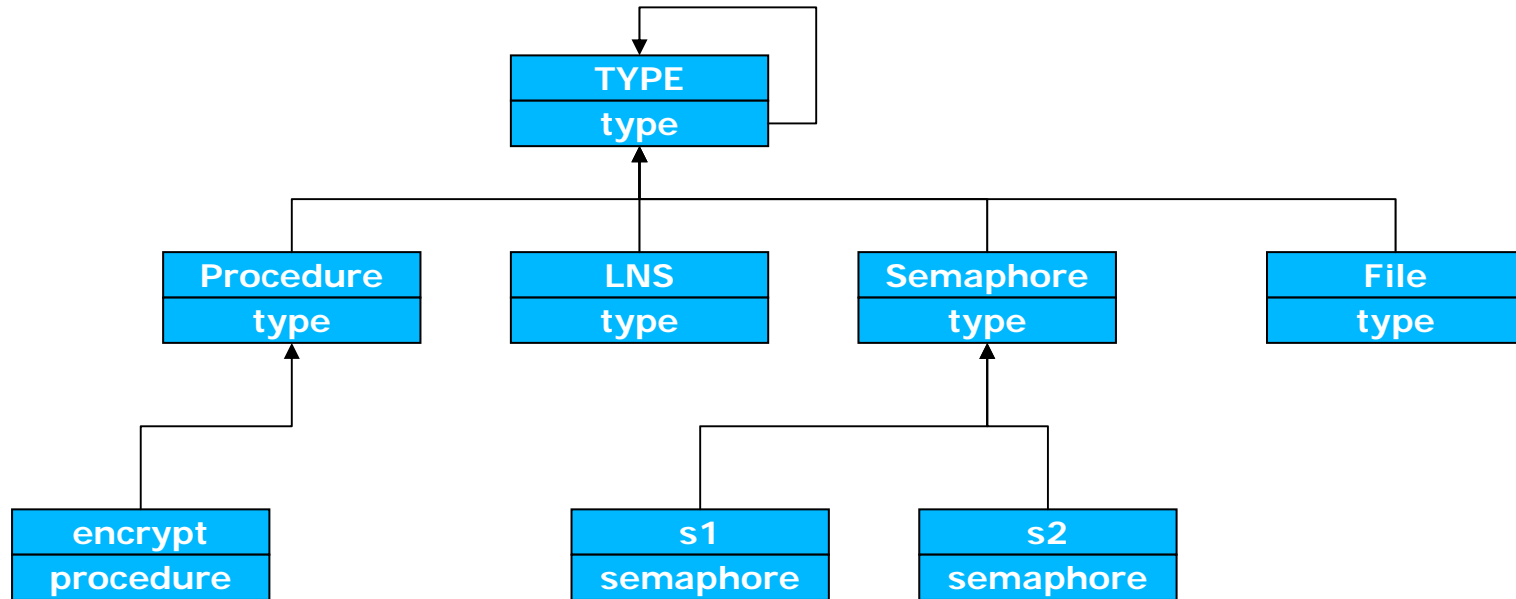
Hydra Capabilities

- Take(Walk) / Grant (in later paper) Protection Model
- Path: Cap:/3/4/2



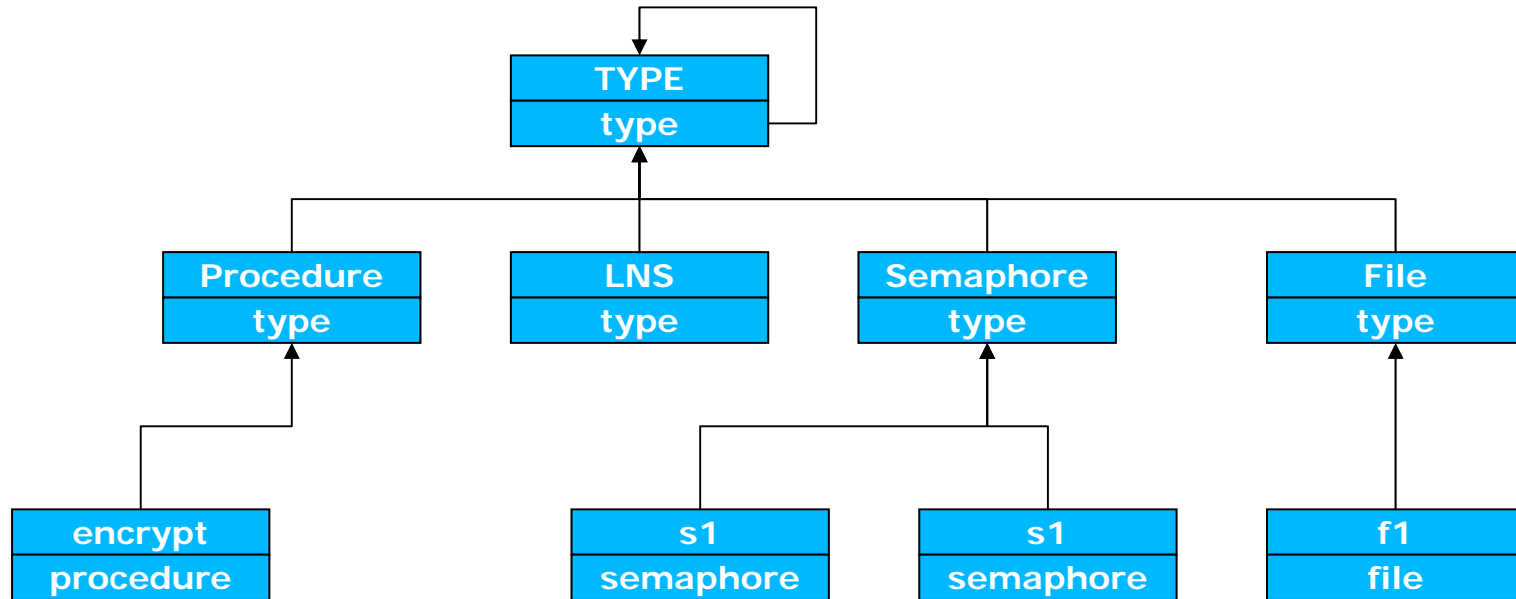
Walk != Indirection Capabilities





Creating new Objects (e.g., Files)

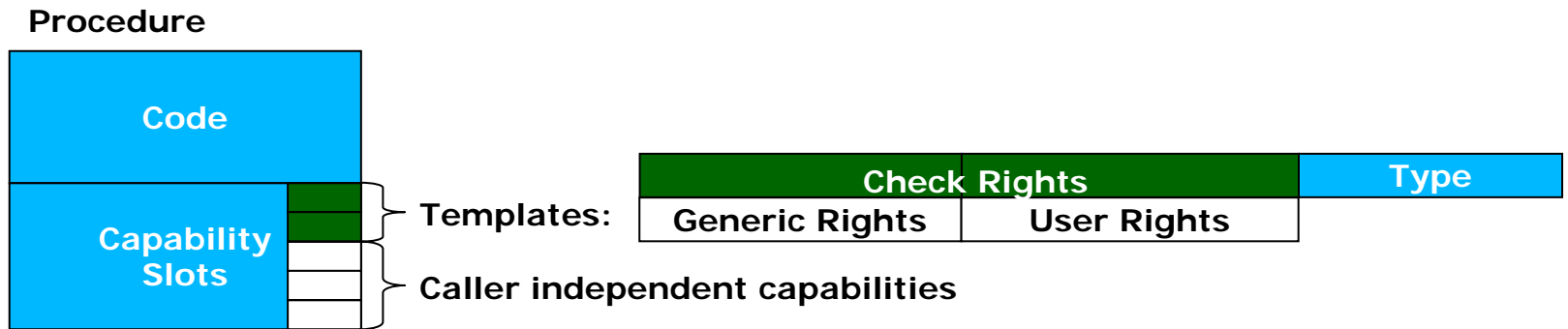
- 1) Create new type representative: File



Creating new Objects (e.g., Files)

- 1) Create new type representative: File
- 2) Create objects of new type: f1, ...

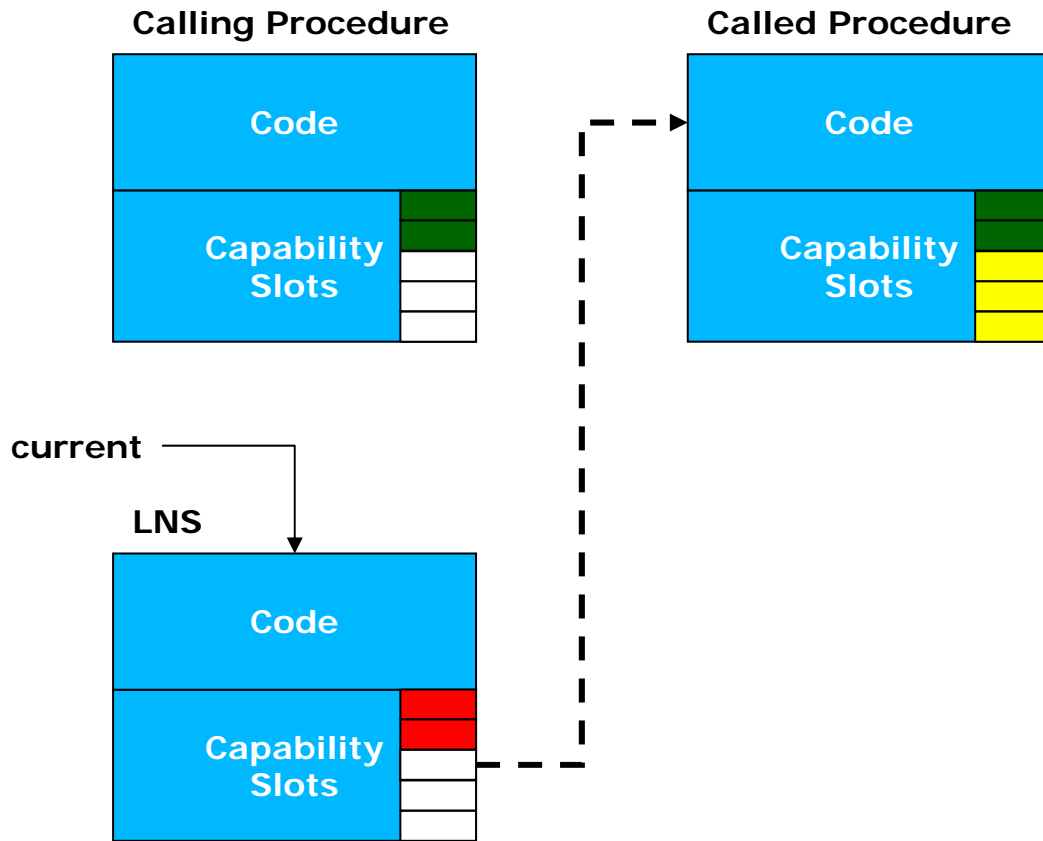
- Procedure
- Local Name Space (LNS)
- Templates



Protected Procedure Calls

- Procedure
- Local Name Space (LNS)
- Templates

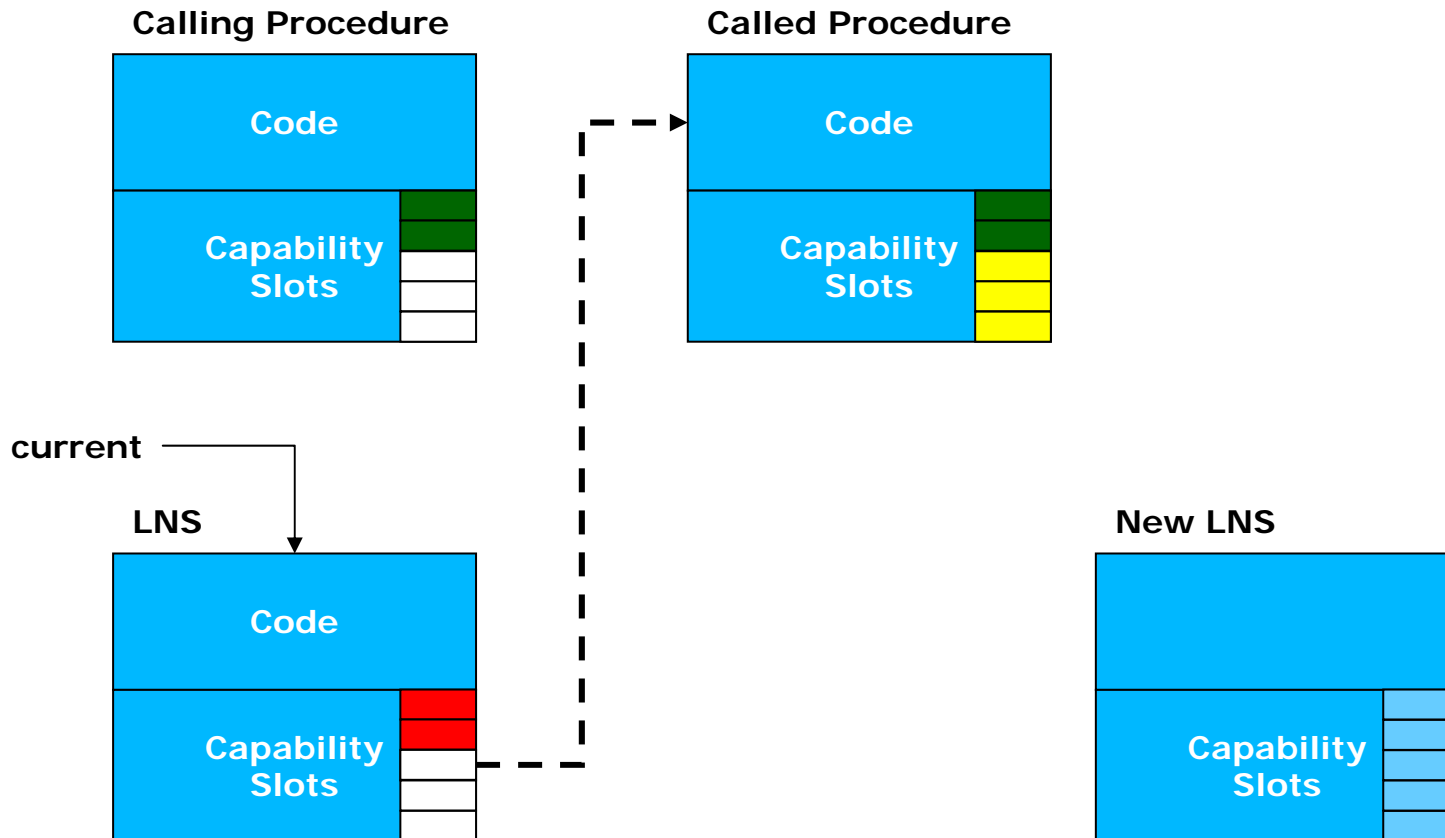
CALL (cap1, cap2)



Protected Procedure Calls

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- Local Name Space (LNS)
- Templates

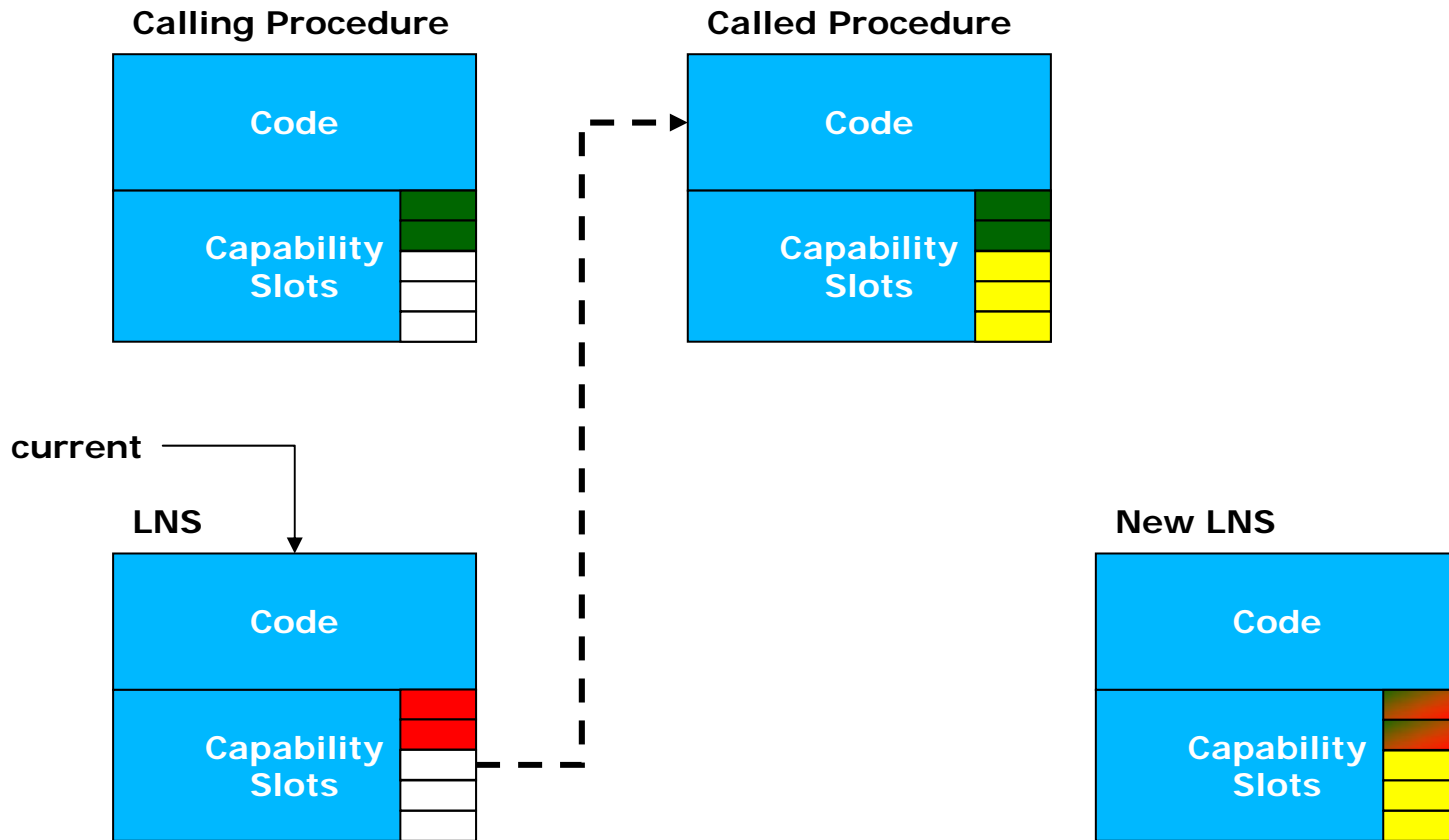
CALL (cap1, cap2)
1) Create new LNS



Protected Procedure Calls

- Procedure
- Local Name Space (LNS)
- Templates

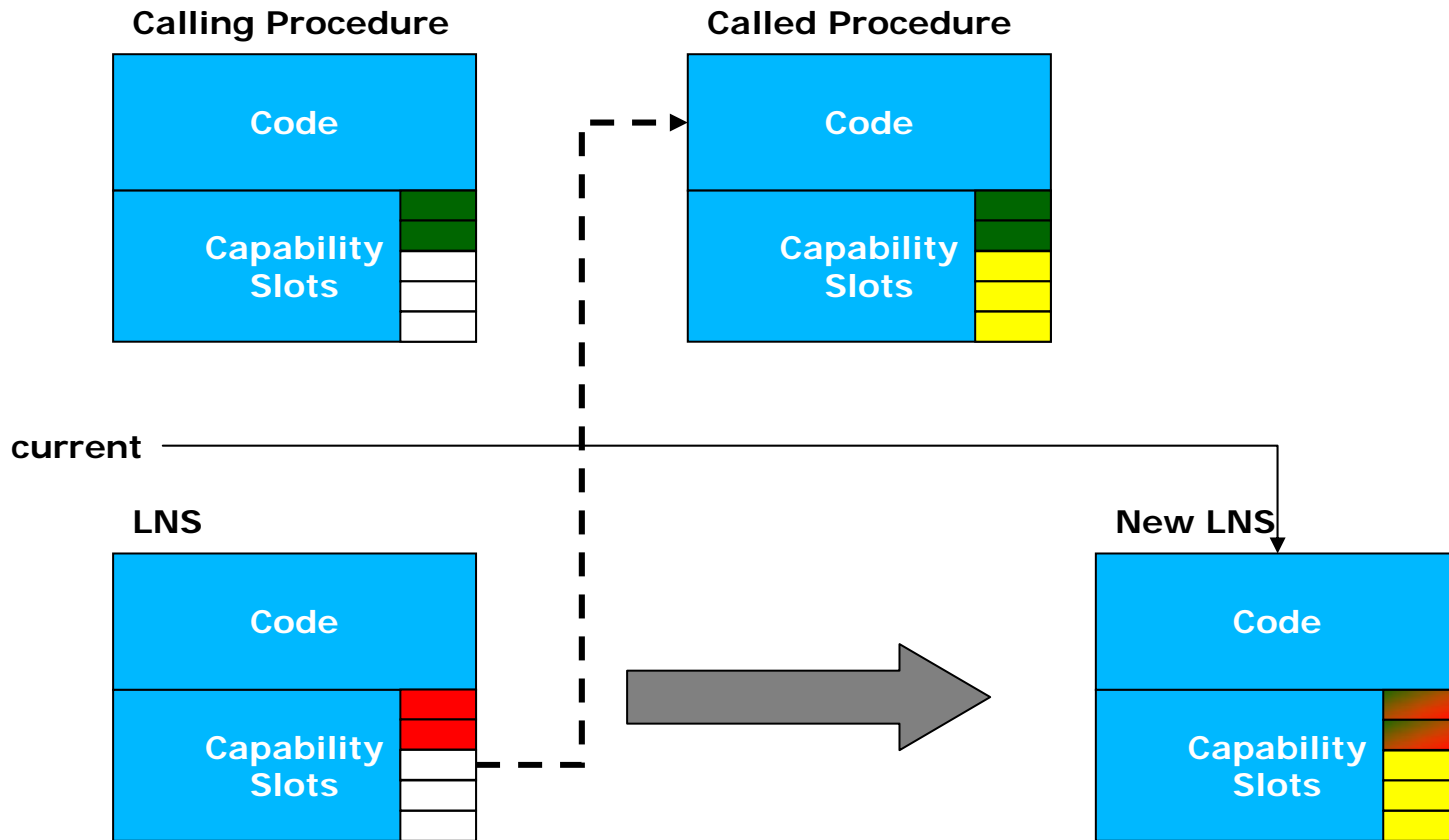
CALL (cap1, cap2)
 1) Create new LNS
 2) Transfer Parameter Caps



Protected Procedure Calls

- Procedure
- Local Name Space (LNS)
- Templates

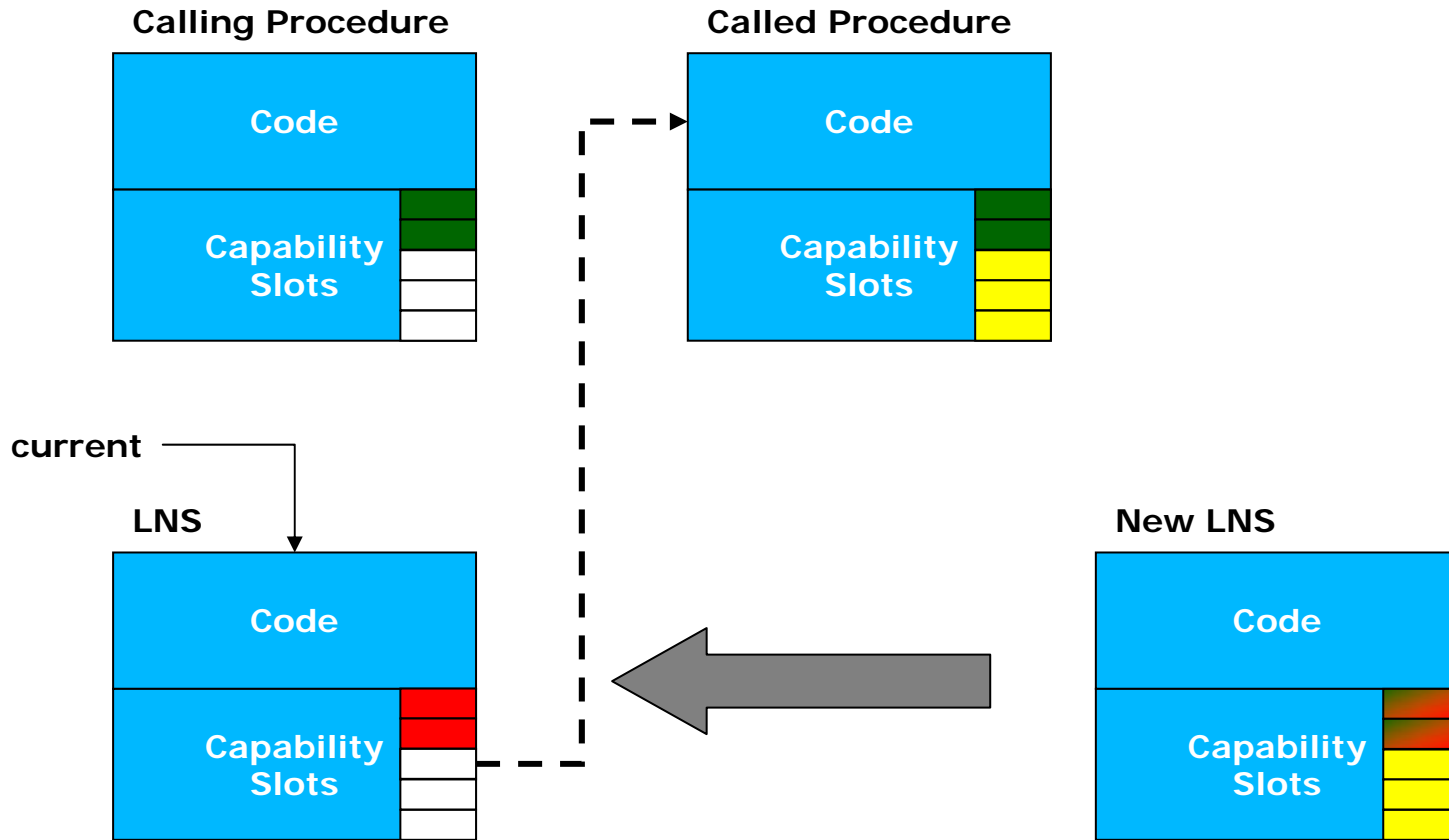
CALL (cap1, cap2)
 1) Create new LNS
 2) Transfer Parameter Caps
 3) Transfer Control



Protected Procedure Calls

- Procedure
- Local Name Space (LNS)
- Templates

RETURN
1) Transfer Control to Caller

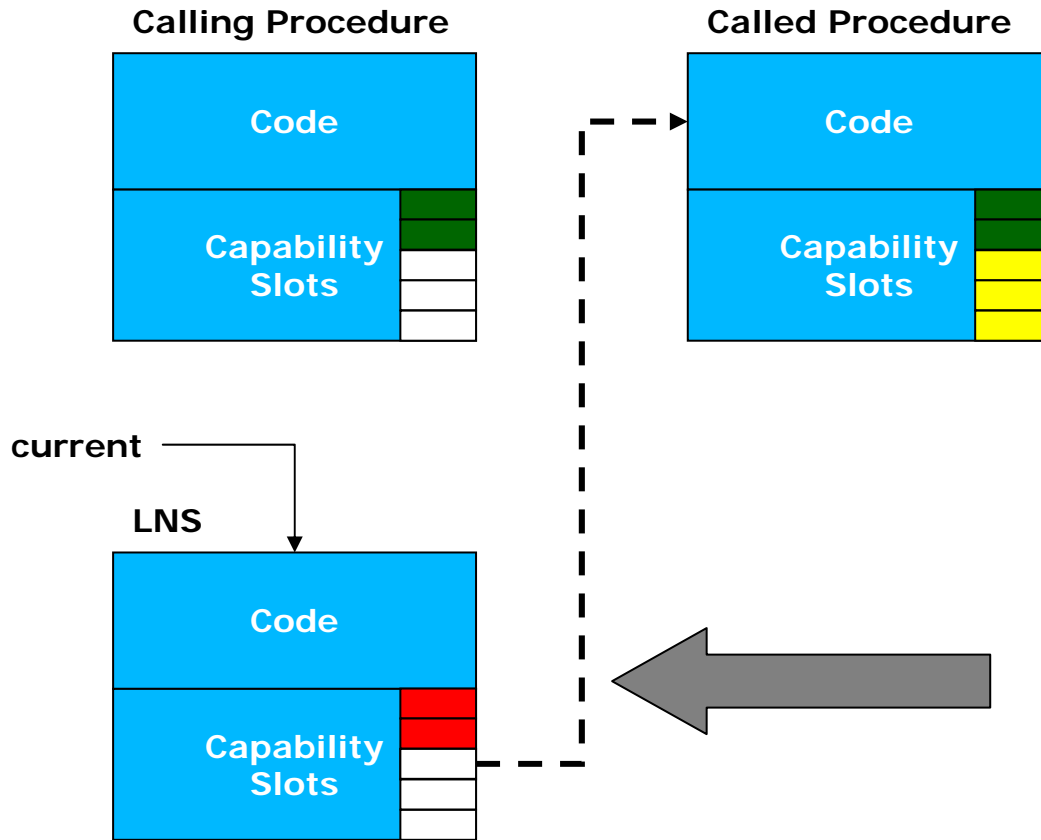


Protected Procedure Calls

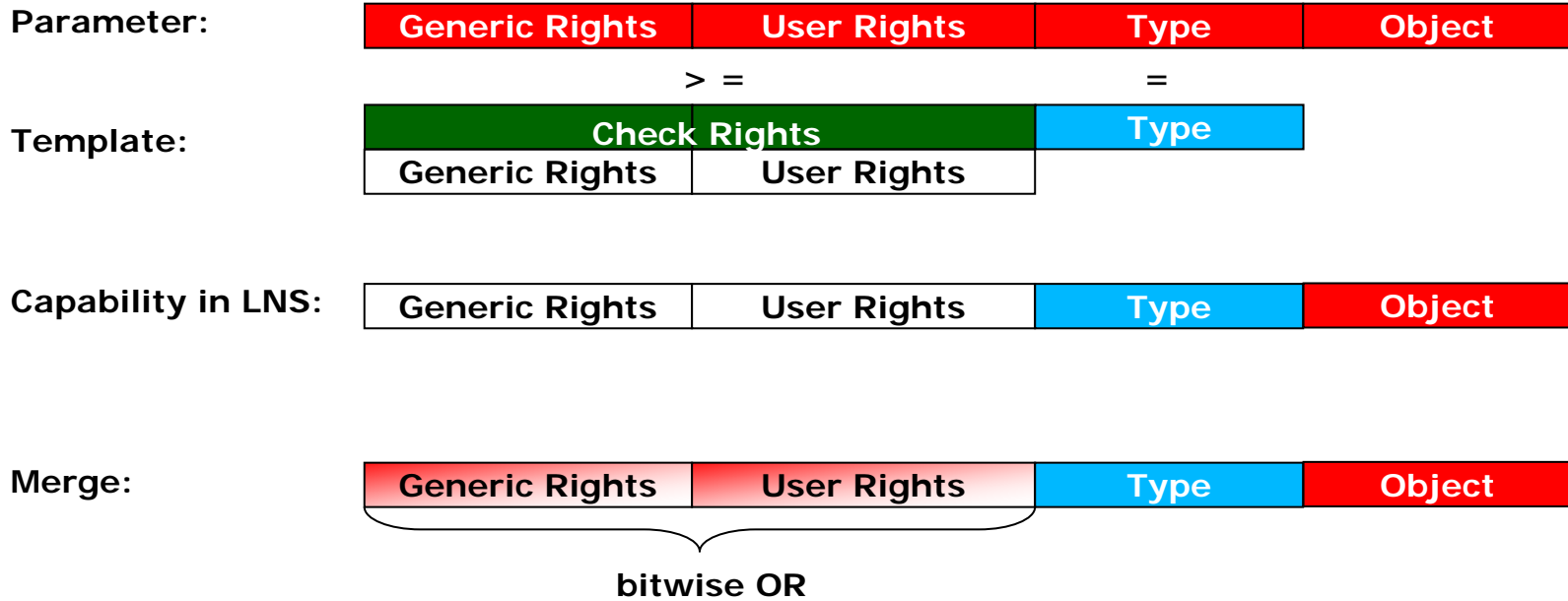
- Procedure
- Local Name Space (LNS)
- Templates

RETURN

- 1) Transfer Control to Caller
- 2) Delete Callee LNS



Protected Procedure Call



- Kernel enforced parameter check
 - Do we need to check call parameters (capabilities) in the caller context or is callee checking sufficient?
- Hierarchical layering
 - The authors argue against hierarchically layered systems.
 - Are hierarchies a bad thing?
 - Is hierarchical capability transfer (name servers) the right thing to do?