

# *Hype and Virtue*

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# Question

- ▶ *Are hypervisors a disruptive force in OS research?*

# Claim

- ▶ No.
- ▶ *But*
  - ▶ Enabler for new ideas
  - ▶ Source of a new class of problem

# Question

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# Implicit Question

- ▶ What are the goals of OS research?

# Hypervisor Research

- ▶ Novel applications
- ▶ Better hypervisors
  - ▶ Sharing and Protection
  - ▶ Communication
  - ▶ Abstraction

# Novel Applications

- ▶ Replay debugging
- ▶ Security mechanisms
  
- ▶ How to solve at OS level?
- ▶ Requirements for OS design?

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# Sharing and Protection

- ▶ Sharing: anything new here?
- ▶ Protection: VM essentially an address space



# Communication

- ▶ Define problem away
  - ▶ VMs are largely self-contained
  - ▶ No shared servers
  - ▶ Ethernet suffices
  
- ▶ Counter-examples
  - ▶ Driver servers
  - ▶ Parallax (storage server)

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# Abstraction

- ▶ VM = explicit kernel representation of an application
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- ▶ Virtual appliances
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# Virtual Hardware as an API

- ▶ A simple interface?
  - ▶ Implementation complex
  - ▶ Interface complex
  - ▶ Semantic bottleneck

# Implementation Complexity

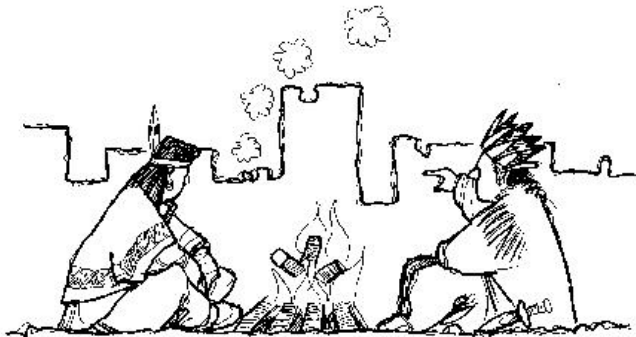
- ▶ Harder to program  $\implies$  more code
- ▶ Duplicated code
- ▶ Harder to keep up to date

# Interface Complexity

- ▶ Hard to specify
- ▶ Hard to reason about

# Semantic Bottleneck

- ▶ How to efficiently express complex requests?
  - ▶ Loss of semantic information



<http://tscp.open.ac.uk/t183/images/l2cartoon2.gif>



# Summary

- ▶ Hypervisors expose clumsy, hardware ABI
- ▶ Research doesn't try to formulate OS interfaces

# What Hypervisors are Good For

- ▶ Legacy Support
- ▶ Device Drivers

# Virtualization: an Enabler

- ▶ Experiment with new interfaces
- ▶ Gain practical experience
- ▶ Return to basic research
  - ▶ System organization
  - ▶ Effective multiplexing of machine resources

# Research Possibilities

- ▶ Shared interface to MMU
  - ▶ Many parties managing shared physical resources
  - ▶ GC
- ▶ Formal Verification
  - ▶ seL4: Haskell runtime ported to kernel interface
- ▶ Killer-applications
- ▶ Metrics

# Conclusion

- ▶ Goal of OS research ought to be
  - ▶ Understanding requirements
  - ▶ Formulating better OS API
- ▶ Research on hypervisors ignores these questions
- ▶ Hypervisors are enablers

# Discussion Points

- ▶ Agree or Disagree?
  - ▶ Systems community too focused on Hypervisors?
  - ▶ Goal of research is better APIs?
  - ▶ What are the long-term research goals?
  - ▶ Is system research dead?