

Department of Computer Science Institute of System Architecture, Operating Systems Group

MEMBRANE: OPERATING SYSTEM SUPPORT FOR RESTARTABLE FILE SYSTEMS

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MOTIVATION

- "Operating Systems crash."
- "File systems fail."
- Many bugs are in file systems
- Reasons:
 - Complex code bases
 - Under active development
 - Large number of file systems
- How to fix?



- Research on OS subsystem recovery:
 - Isolation, micro-rebooting
 - Checkpoint / restart

- Problem: file systems are stateful
 - On-disk data
 - In-memory data
 - Spread across kernel / user memory





	Heavyweight	Lightweight
	Nooks/Shadow[31, 32]*	SafeDrive[40]*
Stateless	Xen[10], Minix[13, 14]	Singularity[19]
	L4[20], Nexus[37]	
Stateful	CuriOS[7]	Membrane*
Staterur	EROS[29]	Wiembrane

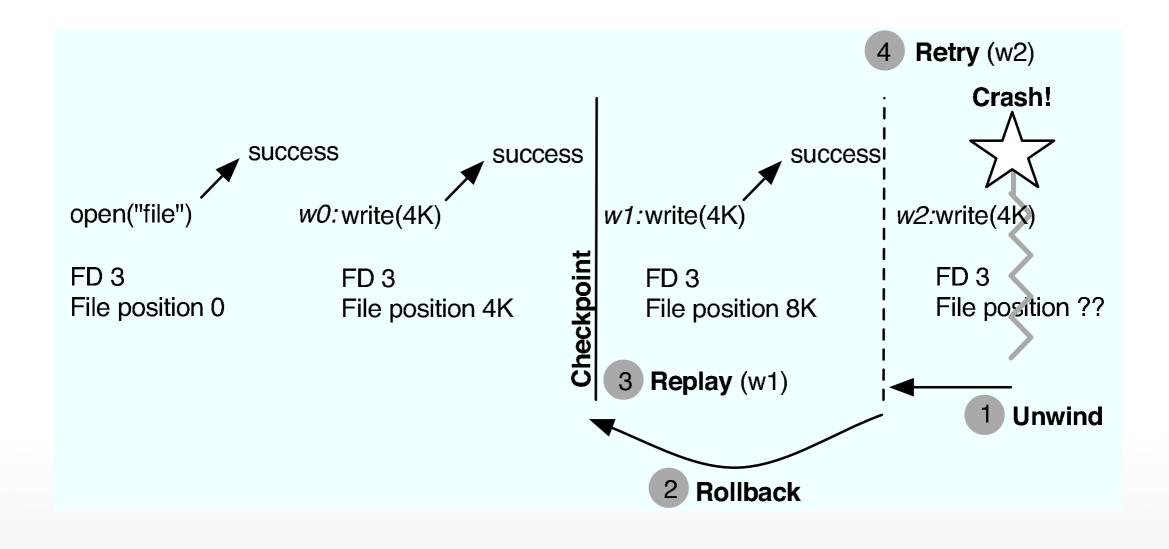




- Membrane is OS framework:
 - Light-weight stateful recovery
 - Checkpointing on-disk state
 - Logging of operations
 - In case of failure:
 - Park all file system operations
 - Cleanup state, reset file system
 - Replay logged operations from checkpoint
 - Continue



OVERVIEW







- Fault tolerant
- Lightweight
- Transparent
- Generic
- Maintain file-system consistency



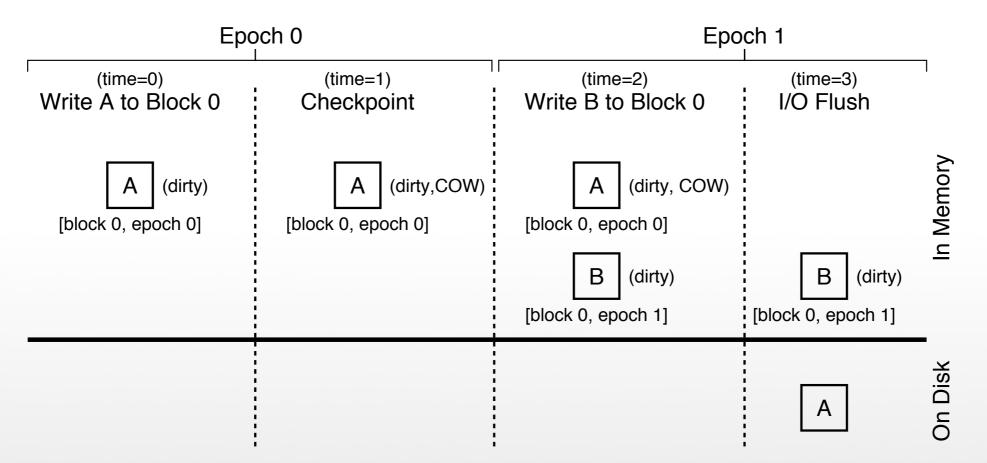
- Aims at transient fail-stop errors
- Light-weight detection:
 - Exceptions (divide-by-zero, page fault, ...)
 - assert(), panic(), BUG(), ...
 - Argument checks at kernel / file system boundaries
- No address-space isolation, etc.



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CLEAN STATE

- Recovery requires clean on-disk state
- Based on checkpointing
- Checkpoints mark begin / end of epochs





CHECKPOINTING

- Reuse existing mechanisms:
 - Journaling support, snapshots, ...
 - Notify Membrane of begin / end of transaction
- Generic checkpointing at VFS level:
 - Park new file system operations
 - Wait for pending operations to complete
 - Copy dirty metadata back to buffers
 - Mark dirty buffers copy-on-write
 - Write back asynchronously



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LOGS

- operation log: operations and data
- session log: open files from previous epoch, file pointers, ...
- malloc table: all memory allocated by file system
- Iock stack: all held global locks for LIFO releasing
- unwind stack: register state to support unwinding

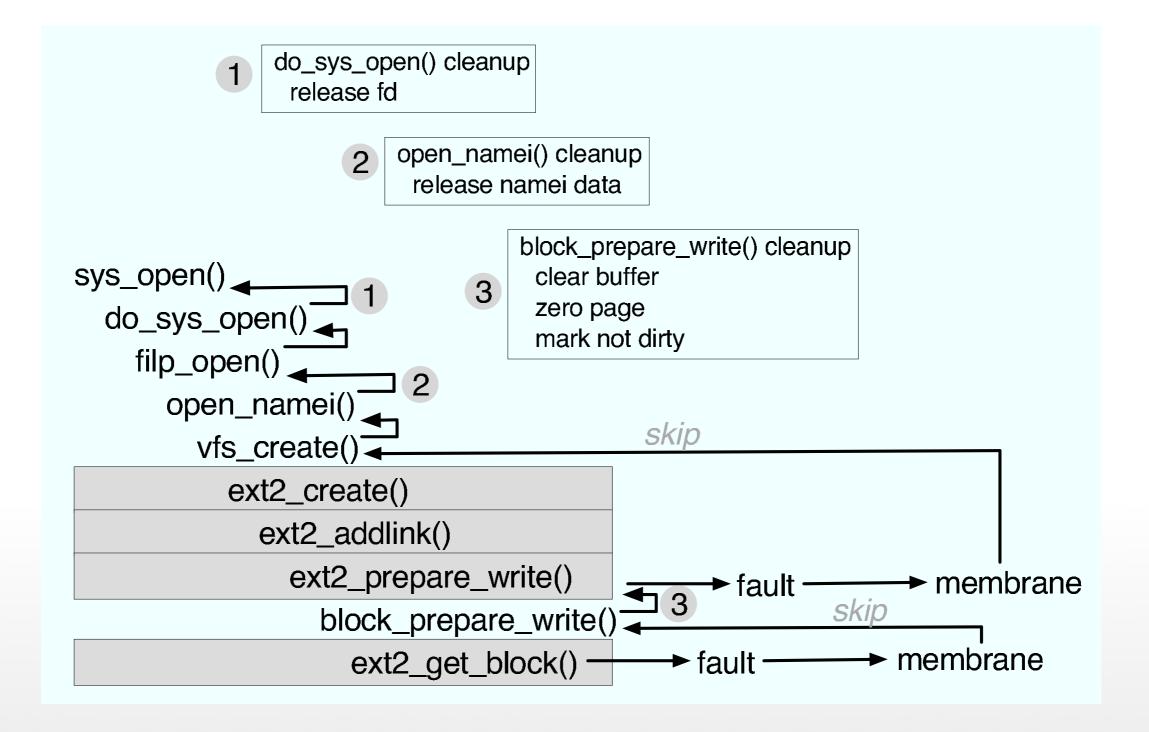


RECOVERY

- Halt execution and park threads
- Unwind in-flight threads
- Commit dirty pages from last epoch to stable storage
- Kill file system ("unmount")
- Restart file system ("mount")
- Roll forward logged operations / state
- Resume execution



SKIP/TRUST





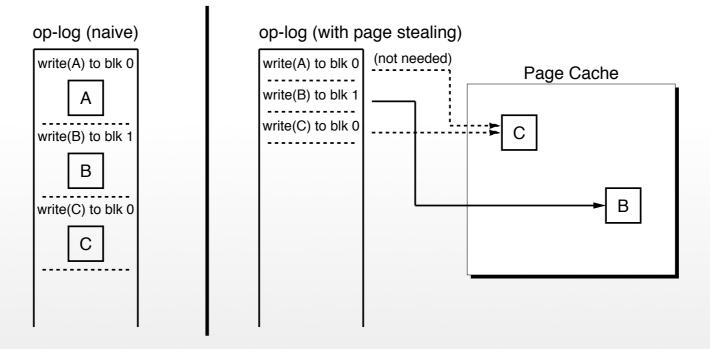


- Free all memory allocated by file system
- Release all global locks in LIFO order



OPTIMIZATIONS

- Compressed operation log
- Uses "page stealing"
- Latest written data is in dirty pages
- "steal" before recovery, write to disk





FAULT STUDY

		ext2	ext2+	ext2+
			boundary	Membrane
		ed? ? :nt?	How Detected? Application? FS:Consistent? FS:Usable?	ed? ? :nt?
		ect ion iste le?	ect ion iste le?	ect ion iste le?
		Det cati nisi abl	Det cati nsi abl	Detect ication onsist sable?
		How Detected Application? FS:Consistent FS:Usable?	How Detected Application? FS:Consisten FS:Usable?	How Detected Application? FS:Consistent FS:Usable?
ext2_Function	Fault	Ho Ap FS FS	Ho Ap FS FS	Ho Ap FS FS
create	null-pointer	$o \times \times \times$	0 X X X	$d \sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
create	mark_inode_dirty	$o \times \times \times$	$o \times \times \times$	d $\sqrt{\sqrt{\sqrt{\sqrt{1}}}}$
writepage	write_full_page	$o \times \sqrt{\sqrt{a}}$	d s $\times \sqrt{a}$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
writepages	write_full_page	$0 \times \times \sqrt{a}$	d s $\times \sqrt{a}$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
free_inode	mark_buffer_dirty	$o \times \times \times$	$o^b \times \times \sqrt{a}$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
mkdir	d_instantiate	$o \times \times \times$	d s $\sqrt{}$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
get_block	map_bh	$0 imes imes \sqrt{a}$	$o^b \times \times \times$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
readdir	page_address	$G \times \times \times$	$G \times \times \times$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
get_page	kmap	$o \times \sqrt{\times}$	$o^b imes \sqrt{ imes} imes$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
get_page	wait_page_locked	$o \times \sqrt{\times}$	$o^b imes \sqrt{ imes} imes$	d $\sqrt{\sqrt{\sqrt{\sqrt{1}}}}$
get_page	read_cache_page	$o \times \sqrt{\times}$	$o \times \sqrt{\times}$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
lookup	iget	$o \times \sqrt{\times}$	$o^b \times \sqrt{\times}$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
add_nondir	d_instantiate	$o \times \times \times$	d e $\sqrt{}$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
find_entry	page_address	$G \times \sqrt{\times}$	$\mathrm{G}^b imes \sqrt{ imes}$	d $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
symlink	null-pointer	$o \times \times \times$	$o \times \sqrt{\times}$	$d \sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
rmdir	null-pointer	$o \times \sqrt{\times}$	$o \times \sqrt{\times}$	$d \sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
empty_dir	page_address	$G \times \sqrt{\times}$	$G_{i} \times \sqrt{\times}$	$d \sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
1.	grab_cache_page	$o \times \sqrt{\times}$	$o^b \times \times \times$	$d \sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$
commit_chunk	10	$o \times \sqrt{\times}$	$d e \times \times$	• • • • • • •
readpage	mpage_readpage	$o \times \sqrt{}$	$i \times \sqrt{}$	$d \sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{$

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PERFORMANCE

	ext2	ext2+	ext3	ext3+	VFAT	VFAT+	
Benchmark	Membrane		ark Membrane Membrane		embrane	Membrane	
Seq. read	17.8	17.8	17.8	17.8	17.7	17.7	
Seq. write	25.5	25.7	56.3	56.3	18.5	20.2	
Rand. read	163.2	163.5	163.2	163.2	163.5	163.6	
Rand. write	20.3	20.5	65.5	65.5	18.9	18.9	
create	34.1	34.1	33.9	34.3	32.4	34.0	
delete	20.0	20.1	18.6	18.7	20.8	21.0	

	ext2	ext2+	ext3	ext3+	VFAT	VFAT+
Benchmark	N	Aembrane	N	/Iembrane	Ν	<u>Aembrane</u>
Sort	142.2	142.6	152.1	152.5	146.5	146.8
OpenSSH	28.5	28.9	28.7	29.1	30.1	30.8
PostMark	46.9	47.2	478.2	484.1	43.1	43.8

"[...] in all cases, the overheads were between 0% and 2%"

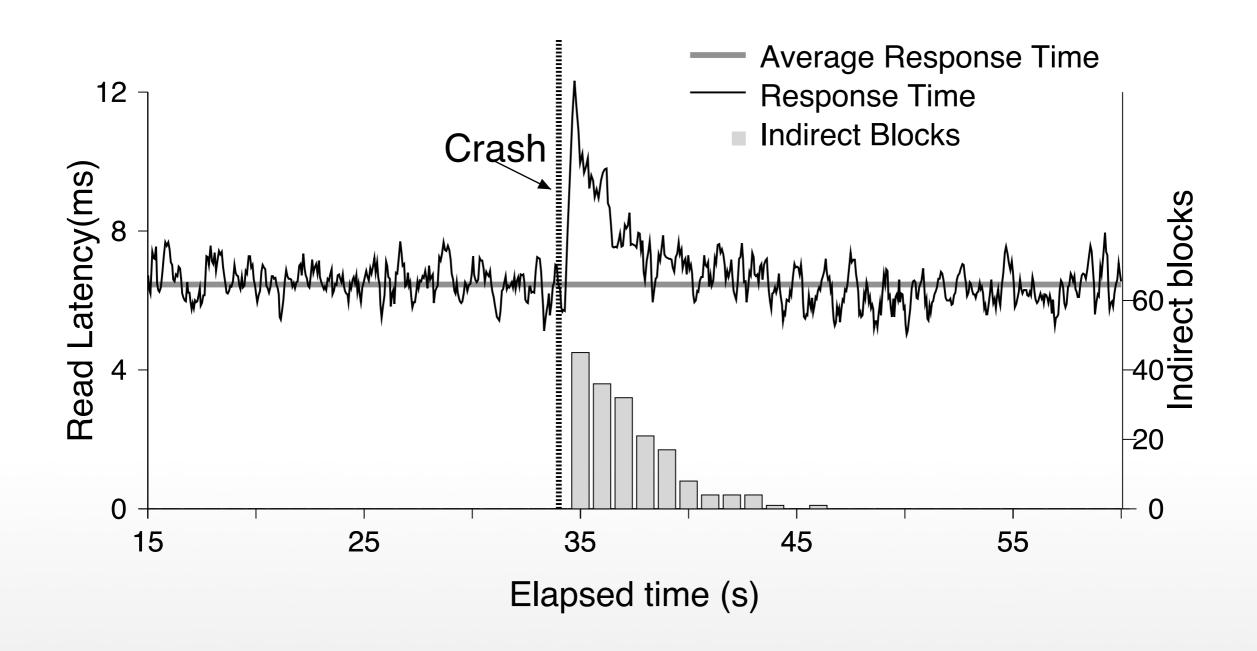


RESTART

Data (MB)	Recovery time (ms)	Open Sessions	Recovery time (ms)	Log Records	Recovery time (ms)
10	12.9	200	11.4	1K	15.3
20	13.2	400	14.6	10K	16.8
40	16.1	800	22.0	100K	25.2
(a)		(b)		(c)	

Table 6: **Recovery Time.** Tables a, b, and c show recovery time as a function of dirty pages (at checkpoint), s-log, and op-log respectively. Dirty pages are created by copying new files. Open sessions are created by getting handles to files. Log records are generated by reading and seeking to arbitrary data inside multiple files. The recovery time was 8.6ms when all three states were empty.





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COMPLEXITY

File System	A	dded	Modified		
ext2		4	0		
VFAT		5	0		
ext3		1		0	
JBD		4		0	
I	ndividual I	File-system C	Changes		
Components	No Checkpoint		With Checkpoint		
	Added Modified		Added	Modified	
FS	1929	30	2979	64	
MM	779 5		867	15	
Arch	0 0		733	4	
Headers	522 6		552	6	
Module	238	0	238	0	
Total	3468 41		5369	89	
Kernel Changes					





- "File systems fail"
- Usually they case kernel / app crashes
- Membrane allows them to be restarted
 - Light-weight
 - Stateful
 - Generic
 - Transparent





- Does the fault model actually cover most of the bugs?
- NFS?
- Why is it called "Membrane"?