mOS An Architecture for Extreme-Scale Operating Systems

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ROSS 2014 (Best Paper Award)

- Exascale HPC systems
- Established applications and libraries

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Linux or Linux API

Revolution: Light-Weight kernel (LWK) performance scalability reliability flexibility

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- Established applications and libraries

Evolution: Full-Weight kernel (FWK)

- Linux or Linux API
- \Rightarrow remove features

Revolution: Light-Weight kernel (LWK)

- performance
- scalability
- reliability
- flexibility
- \Rightarrow add functionality

multi Operating System (mOS) = LWK + FWK

Goals

- Symbiosis of LWK and FWK: "best of both worlds"
- Minimal modifications to Linux
- Testbed for new technologies
- Hierarchical syscall mechanism (LWK > FWK > OS node)

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Argo ServiceOS for setup + specialized ComputeOS instances McKernel Linux + LWK, originally for CPU + Xeon Phi, no OS nodes Hobbes Virtualization for collocation of dependent applications Kitten LWK with embedded VMM *Palacios* CNK *Compute Node Kernel*, minimalistic LWK used on *Blue Gene*

Architecture

- Linux + LWK on each compute node
- Leverage Linux to simplify LWK
- Configurable resource partitions
- Cooperative Agent Kernel Extensions (CAKE), cp. FUSE

Linux

- Booting + hardware setup
- Linux functionality (e.g. TCP/IP sockets, signaling mechanisms, ...)
- Infrastructure services (e.g. job launch and monitoring)

LWK

- Memory management: physically contiguous regions
- Scheduling: cooperative multitasking
- System call forwarding to local FWK or OSN

System Calls

- $\bullet\,$ Handled by different parts of the system LWK, FWK, OSN
- Hierarchical triage
 - User-level interception (and aggregation) in *glibc* via LD_PRELOAD
 - Offload to OS node or forward to LWK
 - LWK: forward syscall to FWK if not performance critical



LWK-FWK Communication

- Explicit communication between LWK and FWK (function shipping)
- Messages via channels built with shared memory and IPIs
- Driven by FWK cores to reduce effect on application
- LWK channels may disable IPIs



LWK-FWK Communication II

Message Send Example

1 read(fd, buf, len): 2 payload = { READ, fd, buf, len } 3 msg = { route=pid, context=lwk_pid, payload } 4 was = linux_channel.q.insert(msg) 5 if (!was): 6 linux_channel.receiver.send_ipi() 7 lwk_channel.wait_for_ack()

IPI Receive/Dispatch Example

```
ipi handler():
    msg_list = linux_channel.q.get_list()
    while ((msg = msg_list.pop()) != NULL):
    pid = msg$\rightarrow$route
    channel[pid].q.insert(msg)
    sched_run(pid)
```

OS Nodes and Partitioning

OS Nodes

- Perform parallel filesystem I/O on behalf compute nodes
- Reduce number of PFS clients
- Reduce jitter, cache pollution and memory usage on compute nodes

Resource Partitioning

- Static
- Cores, memory: restrict Linux' resource usage via kernel command line (mem=m, maxcpus=n) and adapt ACPI tables
- Devices
 - Linux configures HPC network, then hands it to the application on LWK
 - Other devices handled by Linux

No implementation/prototype available

Summary

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- Hardware partitioning
- Hierarchical syscall triage
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Discussion Points

- Design space
- Early development stage
- mOS vs. FFMK